

RPGs at the Merrill Collection of Science Fiction, Speculation & Fantasy

Our collection contains almost 2000 rule books, player guides, game master guides, screens, boxed sets and more. All of these items are in the Toronto Public Library catalogue.

This list sorts our collection by RPG system for easy browsing. It is printed regularly. Our newest purchases may not be on this list yet.

Dungeons & Dragons / Advanced Dungeons & Dragons books are first. They are listed by edition.

The rest of the RPGs are listed by systems that start with a number, then alphabetically A-Z.

Related systems, such as the World of Darkness books, have "See" or "See also" notes.

In order to request an RPG at the desk, staff need the following information on the request slip:

1. Title of book, module, accessory
2. Shelf #

Please ask us if you have any questions!

D & D	1st Edition	Title of book, module, accessory	Year	Notes	Shelf #
D & D	1st	Creature catalogue	1986	RPG	RPG 191
D & D	1st	Curse of Xanathon: an adventure for character levels 5-7	1982	RPG	RPG 192
D & D	1st	Death's ride	1984	RPG	RPG 193
D & D	1st	Drums on Fire Mountain	1984	RPG	RPG 194
D & D	1st	Dungeon masters companion: book two	1984		RPG 195
D & D	1st	Dungeon masters rulebook	1983	RPG	RPG 196
D & D	1st	Dungeons & Dragons. Basic set. (Incomplete)	1981	Very fragile. Mixed contents. Contains: - 1 instruction sheet - 1 dungeon module entitled The creature of Rhyl - 1 4-sided die - 4 6-sided dice - 3 8-sided dice 1 10-sided die 3 12-sided dice - 4 20-sided dice - 2 30-sided dice 2 character sheets - 4 sets of monster cards	RPG BS 12
D & D	1st	Earthshaker!	1985	RPG	RPG 198
D & D	1st	Expert rulebook	1983	RPG	RPG 202
D & D	1st	Five coins for a kingdom	1987	RPG	RPG 203
D & D	1st	Ghost of Lion Castle: official basic solo adventure	1984	RPG	RPG 205
D & D	1st	Immortals rules	1986	Boxed set. Contains: - 2 volumes - Illustrations - Maps	RPG BS 14

D & D	1st	In search of adventure	1987	RPG	RPG 207
D & D	1st	In search of the unknown: introductory module	1979	RPG	RPG 208
D & D	1st	Journey to the rock	1984	RPG	RPG 210
D & D	1st	Master of the desert nomads	1983	RPG	RPG 212
D & D	1st	Palace of the silver princess	1981	RPG	RPG 214
D & D	1st	Players' companion. Book 1	1984	RPG	RPG 215
D & D	1st	Players' manual	1983	RPG	RPG 216
D & D	1st	Quest for the heartstone	1984	RPG	RPG 218
D & D	1st	Red arrow, black shield	1985	RPG	RPG 219
D & D	1st	Sabre River	1984	RPG	RPG 221
D & D	1st	Temple of death	1983	RPG	RPG 223
D & D	1st	The book of wondrous inventions	1987	RPG	RPG 190
D & D	1st	The dwarves of Rockhome	1988	RPG	RPG 197
D & D	1st	The endless stair: companion game adventure	1987	RPG	RPG 201
D & D	1st	The gem and the staff: expert set adventure module	1983	RPG	RPG 204
D & D	1st	The isle of dread	1983	RPG	RPG 209
D & D	1st	The keep on the borderlands	1980	RPG	RPG 211
D & D	1st	The savage coast	1985	RPG	RPG 222
D & D	1st	The veiled society	1984	RPG	RPG 224
D & D	1st	The war rafts of Kron	1984	RPG	RPG 226
D & D	1st	Vengeance of Alphaks	1986	RPG	RPG 225

AD & D	1st Edition	Title of book, module, accessory	Year	Notes	Shelf #
AD&D	1st	All that glitters ... : adventure module for 5-8 characters, levels 5-7	1984		RPG 1
AD&D	1st	Assault on the aerie of the slave lords: an adventure for character levels 4-7	1981		RPG 2
AD&D	1st	Baltron's Beacon	1985		RPG 3

AD&D	1st	Battle System		Boxed set. Contents: 2 lead figures -4 perforated card sheets with monster markers -1 booklet of catapult cutouts -1 booklet: "The art of three- dimensional gaming" -1 booklet: "AD&D Battle System" -1 booklet: supplement -3 player aid cards -1 booklet of character sheets	RPG BS 1
AD&D	1st	Beyond the crystal cave: an adventure for character levels 4-7	1983		RPG 5
AD&D	1st	Character sheets	1981	Some sheets have been filled in by the original donor.	RPG 6
AD&D	1st	Deities & demigods	2013 reprint	Originally published 1980.	RPG 7
AD&D	1st	Descent into the depths of the earth: an adventure for character levels 9-14	1978		RPG 8
AD&D	1st	Desert of desolation	1987		RPG 73
AD&D	1st	Dungeoneer's Survival Guide	1986		RPG 11
AD&D	1st	Dweller of the Forbidden City: an adventure for character levels 4-7	1981		RPG 12
AD&D	1st	Egg of the Phoenix	1987		RPG 13
AD&D	1st	Expedition to the barrier peaks: an adventure for character levels 8-12	1981		RPG 14

AD&D	1st	Fiend folio: tome of creatures malevolent and benign	1981		RPG 15
AD&D	1st	Hall of the fire giant king	1978		RPG 19
AD&D	1st	In the dungeons of the slave lords: an adventure for character levels 4-7	1981		RPG 20
AD&D	1st	Legends & lore	1984		RPG 21
AD&D	1st	Lich Lords	1985		RPG 22
AD&D	1st	Monster Manual	1978 printing	First published 1977. Copy 1 of 2.	RPG 23
AD&D	1st	Monster Manual	1978 printing	First published 1977. Copy 2 of 2.	RPG 24
AD&D	1st	Monster Manual II	1983		RPG 25
AD&D	1st	Oasis of the white palm	1983		RPG 26
AD&D	1st	Oriental adventures: Blood of the Yakuza	1987	TSR	RPG 1720
AD&D	1st	Oriental adventures: core rule book	1985		RPG 27
AD&D	1st	Oriental adventures: Night of the Seven Swords	1986	TSR	RPG 1721
AD&D	1st	Oriental adventures: Swords of the Daimyo	1986		RPG 28
AD&D	1st	Pharoah	1982		RPG 29
AD&D	1st	Player character record sheets	1986		RPG 30
AD&D	1st	Players Handbook	1978	Copy 1 of 2. Cover by Trampier.	RPG 31
AD&D	1st	Players Handbook	1978	Cover 2 of 2. Cover by Easley.	RPG 32
AD&D	1st	Rogues gallery: a compendium of non-player characters for Advanced Dungeons & Dragons	1980		RPG 33
AD&D	1st	Scourge of the slavelords	1986		RPG 34

AD&D	1st	Secret of the slavers stockade: an adventure for character levels 4-7	1981		RPG 36
AD&D	1st	Shrine of the Kuo-Toa	1978		RPG 38
AD&D	1st	Slave pits of the undercity : an adventure for characters levels 4-7	1980		RPG 40
AD&D	1st	Steading of the hill giant chief	1978		RPG 41
AD&D	1st	The bane of Llywelyn	1985		RPG 4
AD&D	1st	The final enemy: an adventure for character levels 3-5	1983		RPG 16
AD&D	1st	The gauntlet	1984	Second module in the two-part Adlerweg series.	RPG 17
AD&D	1st	The glacial rift of the frost giant Jarl	1978		RPG 18
AD&D	1st	The secret of Bone Hill	1981		RPG 35
AD&D	1st	The sentinel: an adventure module for characters level 2-5	1984		RPG 37
AD&D	1st	The sinister secret of Saltmarsh: an adventure for character levels 1-3	1981		RPG 39
AD&D	1st	The village of Hommllet: introduction to novice level	1979		RPG 45
AD&D	1st	Tomb of horrors	1981		RPG 42
AD&D	1st	Treasure hunt	1986		RPG 43
AD&D	1st	Unearthed Arcana: a compendium of new ideas and new discoveries for AD&D game campaigns ...	1985		RPG 44
AD&D	1st	When a star falls: adventure module for 6-10 characters, levels 3-5	1984		RPG 46
AD&D	1st	White plume mountain	1979		RPG 47
AD&D	1st	Wilderness survival guide	1986		RPG 48
AD&D	1st (revised)	Dungeon Masters Guide	1979	Cover by D. Sutherland	RPG 9
AD&D	1st (revised)	Official Dungeon Masters Guide (title from cover)	1979	Cover by Jeff Easley. Same content as RPG 9.	RPG 10

AD & D Dragonlance	1st & 3.5th edition	Title of book, module, accessory	Year	Notes	Shelf #
AD & D: Dragonlance	1st	Adventures	1987		RPG 106
AD & D: Dragonlance	1st	Dragons of desolation	1984		RPG 109
AD & D: Dragonlance	1st	Dragons of despair	1984		RPG 110
AD & D: Dragonlance	1st	Dragons of flame	1984		RPG 111
AD & D: Dragonlance	1st	Dragons of hope	1984		RPG 112
AD & D: Dragonlance	1st	Dragons of mystery	1984		RPG 113
AD & D: Dragonlance	1st	Dragons of war	1984		RPG 114
AD & D: Dragonlance	3.5th	Age of mortals: campaign setting companion	2003		RPG 107
AD & D: Dragonlance	3.5th	Campaign setting	2003		RPG 105
AD & D: Dragonlance	3.5th	Dragons of autumn	2006		RPG 108
AD & D: Dragonlance	3.5th	Knightly orders of Ansalon	2006		RPG 115
AD & D: Dragonlance	3.5th	Price of courage	2006		RPG 116

AD & D Lankhmar	1st & 2nd edition	Title of book, module, accessory	Year	Notes	Shelf #
AD & D Lankhmar	1st	City of adventure	1985	2 identical copies, both with the same Shelf #.	RPG 177
AD & D Lankhmar	2nd	City of adventure	1993		RPG 178
AD & D Lankhmar	2nd	Tales of Lankhmar	1991		RPG 179
AD & D Lankhmar	2nd	Wonders of Lankhmar	1990		RPG 180

AD & D	2nd Edition	Title of book, module, accessory	Year	Notes	Shelf #
AD&D	2nd	The castle guide: dungeon master's guide, rules supplement	1990		RPG 53
AD&D	2nd	A mighty fortress: campaign sourcebook, historical reference	1992		RPG 80
AD&D	2nd	Age of heroes: campaign sourcebook, historical reference	1994		RPG 49
AD&D	2nd	Arms and equipment guide: dungeon master's guide, rules supplement	1991		RPG 50
AD&D	2nd	Book of artifacts: accessory guide	1993		RPG 51
AD&D	2nd	Campaign sourcebook and catacomb guide: dungeon master's guide, rules supplement	1990		RPG 52
AD&D	2nd	Castles/The castle box		Boxed set. Contents: - Darhold - Drungar - Castle assembly instructions - 12 castle sheets	RPG BS 2

AD&D	2nd	Celts campaign sourcebook: historical reference	1992		RPG 54
AD&D	2nd	Charlemagne's paladins campaign sourcebook: historical reference	1992		RPG 55
AD&D	2nd	Dungeon master guide for the AD&D game	1995		RPG 75
AD&D	2nd	Dungeon master option: high-level campaigns	1995		RPG 74
AD&D	2nd	Encyclopedia magica: accessory. Volume 1	1994-1995		RPG 76
AD&D	2nd	Encyclopedia magica: accessory. Volume 2	1994-1995		RPG 77
AD&D	2nd	Encyclopedia magica: accessory. Volume 3	1994-1995		RPG 78
AD&D	2nd	Encyclopedia magica: accessory. Volume 4	1994-1995		RPG 79
AD&D	2nd	Monster manual: dungeon master guide, rules supplement	1992	Variant title: Monster mythology: dungeon master guide, rules supplement	RPG 81
AD&D	2nd	Monstrous arcana. I, tyrant	1992		RPG 82
AD&D	2nd	Monstrous arcana. The Illithiad.	1998		RPG 83
AD&D	2nd	Monstrous arcana. The sea devils	1997		RPG 84
AD&D	2nd	Monstrous compendium annual. Vol. three.	1996		RPG 87
AD&D	2nd	Monstrous compendium annual. Vol. two.	1995		RPG 86
AD&D	2nd	Monstrous compendium. Vol. one.	1989		RPG 85
AD&D	2nd	Monstrous manual	1993		RPG 88
AD&D	2nd	Player's handbook	1995		RPG 90
AD&D	2nd	Player's options: combat & tactics	1995	Rulebook.	RPG 91
AD&D	2nd	Player's options: skills & powers	1995	Rulebook.	RPG 92
AD&D	2nd	Player's options: spells & magic	1996	Rulebook.	RPG 93

AD&D	2nd	Sages & specialists	1996	Dungeon master's guide and rules supplement.	RPG 94
AD&D	2nd	Terrible trouble at Tragidore: an adventure for 4	1989		RPG 95
AD&D	2nd	The complete barbarian's handbook: player's handbook, rules supplement.	1995		RPG 56
AD&D	2nd	The complete bard's handbook: player's handbook, rules supplement	1992		RPG 57
AD&D	2nd	The complete book of dwarves: player's handbook, rules supplement	1991		RPG 58
AD&D	2nd	The complete book of elves: player's handbook, rules supplement	1992		RPG 59
AD&D	2nd	The complete book of gnomes & halflings: player's handbook, rules supplement	1993		RPG 60
AD&D	2nd	The complete book of humanoids: player's	1993		RPG 61
AD&D	2nd	The complete book of necromancers: dungeon master guide: rules supplement	1995		RPG 62
AD&D	2nd	The complete book of villains: dungeon master guide, rules supplement	1994		RPG 63
AD&D	2nd	The complete druid's handbook: player's handbook, rules supplement	1994		RPG 64
AD&D	2nd	The complete fighter's handbook: player's handbook, rules supplement	1989		RPG 65
AD&D	2nd	The complete ninja's handbook: player's handbook, rules supplement	1995		RPG 66
AD&D	2nd	The complete paladin's handbook: player's handbook, rules supplement	1994		RPG 67
AD&D	2nd	The complete priest's handbook: player's handbook, rules supplement	1990		RPG 68
AD&D	2nd	The complete psionics handbook: player's handbook rules supplement	1991		RPG 69

AD&D	2nd	The complete ranger's handbook: player's handbook, rules supplement	1993		RPG 70
AD&D	2nd	The complete thief's handbook: player's handbook, rules supplement	1989		RPG 71
AD&D	2nd	The complete wizard's handbook: player's handbook, rules supplement	1990		RPG 72
AD&D	2nd	The murky deep	1993		RPG 89
AD&D	2nd	Tome of magic: new spells and magical items for priest and wizard classes	1991		RPG 96
AD&D	2nd	Wizard's spell compendium. Vol. 1	1996-1998		RPG 97
AD&D	2nd	Wizard's spell compendium. Vol. 2	1996-1998		RPG 98
AD&D	2nd	Wizard's spell compendium. Vol. 3	1996-1998		RPG 99
AD&D	2nd	Wizard's spell compendium. Vol. 4	1996-1998		RPG 100

AD & D Al-Qadim Campaign	2nd edition	Title of book, module, accessory	Year	Notes	Shelf #
AD & D Al-Qadim Campaign	2nd	Arabian adventures	1992	1992	RPG 101
AD & D Al-Qadim Campaign	2nd	Cities of bone	1994	Boxed set. Includes map cards	RPG BS 3
AD & D Al-Qadim Campaign	2nd	Reunion	1998	1998	RPG 103
AD & D Al-Qadim Campaign	2nd	Ruined kingdoms	1994	Boxed set. Includes map cards	RPG BS 4

AD & D Al-Qadim Campaign	2nd	The complete sha'ir's handbook	1994	Campaign reference book.	RPG 102
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AD & D Dark Sun	2nd edition	Title of book, module, accessory	Year	Notes	Shelf #
AD & D Dark Sun	2nd	Dragon Kings	1992		RPG 104

AD & D Forgotten Realms	2nd, 3rd, 3.5th, 4th edition	Title of book, module, accessory	Year	Notes	Shelf #
AD & D Forgotten Realms	1st	Campaign set		Boxed set. Contents: -Copy 1 of 2 -Copy 2 of 2 -various pieces -2 books; "DM's sourcebook of the realms" and "Cyclopedia of the realms" -5 maps -2 clear hex map overlays	RPG BS 5
AD & D Forgotten Realms	1st	Dreams of the Red Wizards	1988		RPG 135
AD & D Forgotten Realms	1st	Empires of the sands	1988		RPG 139
AD & D Forgotten Realms	1st	Kara-Tur. Volume II	1988		RPG 145
AD & D Forgotten Realms	1st	Lords of darkness	1988		RPG 146
AD & D Forgotten Realms	1st	The Magister	1988		RPG 149

D & D Forgotten Realms	2nd	Anauroch	1991		RPG 123
D & D Forgotten Realms	2nd	Aurora's whole realms catalogue: purveyors of Faerun's finest merchandise	1992		RPG 124
D & D Forgotten Realms	2nd	Cormanthyrr: empire of elves	1998	Arcane Age sourcebook.	RPG 130
D & D Forgotten Realms	2nd	Curse of the azure bonds	1989		RPG 132
D & D Forgotten Realms	2nd	Draconomicon	1990		RPG 133
D & D Forgotten Realms	2nd	Drow of the underdark	1991		RPG 136
D & D Forgotten Realms	2nd	Dwarves Deep	1990		RPG 137
D & D Forgotten Realms	2nd	Elminster's ecologies: appendix I	1990	Contains "The Battle of Bones" and "Hill of lost souls".	RPG 138
D & D Forgotten Realms	2nd	Elminster's ecologies	Boxed set	Contains 9 booklets.	RPG BS 6
D & D Forgotten Realms	2nd	Faiths & avatars	1996		RPG 140
D & D Forgotten Realms	2nd	Giantcraft	1995		RPG 142
D & D Forgotten Realms	2nd	Heroes' lorebook	1996		RPG 144
D & D Forgotten Realms	2nd	Menzoberranzan	1992	Boxed set. Contents: - 5 large maps - 2 posters - 1 booklet - 12 character card sheets - Various small posters	RPG BS 8

D & D Forgotten Realms	2nd	Moonshae	1987		RPG 1501
D & D Forgotten Realms	2nd	Ninja wars	1990		RPG 151
D & D Forgotten Realms	2nd	Old empires	1990		RPG 152
D & D Forgotten Realms	2nd	Pirates of the fallen stars	1992		RPG 153
D & D Forgotten Realms	2nd	Powers & pantheons	1997		RPG 156
D & D Forgotten Realms	2nd	Tantras	1989		RPG 163
D & D Forgotten Realms	2nd	The bloodstone lands	1989		RPG 125
D & D Forgotten Realms	2nd	The code of the harpers	1993		RPG 129
D & D Forgotten Realms	2nd	The great glacier	1992		RPG 143
D & D Forgotten Realms	2nd	The horde: barbarian campaign setting	1990	Boxed set. Contents: - 8 loose pages - 24 cards - 4 folded maps - 1 transparency	RPG BS 7
D & D Forgotten Realms	2nd	The savage frontier	1988		RPG 158
D & D Forgotten Realms	2nd	The seven sisters	1995		RPG 160
D & D Forgotten Realms	2nd	Under Illefarn	1987		RPG 165
D & D Forgotten Realms	2nd	Villains' lorebook	1998		RPG 166

D & D Forgotten Realms	2nd	Volo's guide to all things magical	1996		RPG 167
D & D Forgotten Realms	2nd	Volo's guide to Cormyr	1995		RPG 168
D & D Forgotten Realms	2nd	Volo's guide to the Dalelands	1996		RPG 169
D & D Forgotten Realms	2nd	Volo's guide to the north	1993		RPG 170
D & D Forgotten Realms	2nd	Volo's guide to the Sword Coast	1994		RPG 171
D & D Forgotten Realms	2nd	Volo's guide to Waterdeep	1992		RPG 172
D & D Forgotten Realms	2nd	Warriors & priests of the realms	1996		RPG 173
D & D Forgotten Realms	2nd	Waterdeep and the North	1987		RPG 1502
D & D Forgotten Realms	2nd	Wizards & rogues of the realms	1995		RPG 174
D & D Forgotten Realms	3.5th	Mysteries of the Moonsea	2006		RPG 150
D & D Forgotten Realms	3.5th	Players guide to Faerun	2004		RPG 155
D & D Forgotten Realms	3.5th	Races of Faerûn	2003		RPG 157
D & D Forgotten Realms	3.5th	Serpent kingdoms	2004		RPG 159
D & D Forgotten Realms	3.5th	Shining south	2004		RPG 161
D & D Forgotten Realms	3.5th	Unapproachable East	2003		RPG 164

D & D Forgotten Realms	3.5th	Dragons of Faerun	2006		RPG 134
D & D Forgotten Realms	3.5th	Silver marches	2002		RPG 162
D & D Forgotten Realms	3rd	Faiths & pantheons	2002		RPG 141
D & D Forgotten Realms	3rd	Lords of darkness	2001		RPG 147
D & D Forgotten Realms	3rd	Magic of Faerûn	2001		RPG 148
D & D Forgotten Realms	3rd	Campaign setting			RPG 127
D & D Forgotten Realms	3rd	City of the spider queen	2002		RPG 128
D & D Forgotten Realms	4th	Cormyr: the tearing of the weave	2007		RPG 131
D & D Forgotten Realms	4th	Player's guide	2008		RPG 154
D & D Forgotten Realms	4th	Campaign guide, roleplaying game supplement	2008		RPG 126

AD & D	2nd edition	Title of book, module, accessory	Year	Notes	Shelf #
AD & D Greyhawk Adventures	2nd	World of Greyhawk: Castle Greyhawk	1995		RPG 175
AD & D Greyhawk Adventures	3rd	Vecna lives!	1990		RPG 176
AD & D Greyhawk Adventures	4th	Wars	1991	Contents: - 2 booklets: Wars rulebook, Untitled booklet - 1 bag of square game tokens - 162 game cards (39 mercenary cards, 46 country cards, 29 treasure cards, 39 event cards, 9 blank cards) - 1 laminated map (2 pieces) housed in map cabinet, drawer 25	RPG BS 9

AD & D Mystara	2nd edition Mystara	Title of book, module, accessory	Year	Notes	Shelf #
AD & D Mystara	2nd	Joshuan's almanac & book of facts.	1995		RPG 181

AD & D Ravenloft	2nd edition	Title of book, module, accessory	Year	Notes	Shelf #
AD & D Ravenloft	2nd	Realm of terror	1990	Boxed set. Contents: - 1 volume - 24 information cards - 4 maps - 1 transparent map overlay	RPG BS 10
AD & D Ravenloft	2nd	Book of crypts	1991		RPG 182
AD & D Ravenloft	2nd	The created	1993		RPG 183
AD & D Ravenloft	2nd	Darklords	1991		RPG 184
AD & D Ravenloft	2nd	Feast of goblins	1990		RPG 185
AD & D Ravenloft	2nd	A guide to Transylvania : a masque of the red death accessory	1996		RPG 186
AD & D Ravenloft	2nd	The house on Gryphon Hill	1986		RPG 187
AD & D Ravenloft	2nd	The shadow rift	1997		RPG 188
AD & D Ravenloft	2nd	Van Richten's guide to ghosts	1992		RPG 189

AD & D Spelljammer	2nd edition	Title of book, module, accessory	Year	Notes	Shelf #
AD & D Spelljammer	2nd	Adventures in Space	1989	Boxed set. Contents: - 2 volumes - 24 character and information cards - 4 maps - 1 strip of counter stands	RPG BS 11

D & D	3rd edition	Title of book, module, accessory	Year	Notes	Shelf #
D & D	3rd	Defenders of the faith: a guidebook to clerics	2001		RPG 228
D & D	3rd	Deities and demigods	2002		RPG 229
D & D	3rd	Dungeon master's guide: core rulebook II	2000		RPG 230
D & D	3rd	Enemies and allies	2001		RPG 231
D & D	3rd	Hero builder's guidebook	2003		RPG 232
D & D	3rd	Kingdoms of Kalamar: campaign setting	2001		RPG 233
D & D	3rd	Manual of the planes	2001		RPG 234
D & D	3rd	Monster compendium: monsters of Faerûn	2001		RPG 235
D & D	3rd	Monster manual: core rulebook III	2000		RPG 236
D & D	3rd	Oriental adventures	2001		RPG 237
D & D	3rd	Players handbook: core rulebook I	2000		RPG 238
D & D	3rd	Psionics handbook	2001		RPG 239
D & D	3rd	Sword and fist: a guidebook to fighters and monks	2001		RPG 240
D & D	3rd	The book of vile darkness	2003		RPG 227

D & D Gazetteer	Supplement to 3rd Edition	Title of book, module, accessory	Year	Notes	Shelf #
D & D Gazetteer	3rd	Dungeons & Dragons gazetteer. Dawn of the emperors: Thyatis and Alphatia	1989	Compatible with the AD&D and 2nd edition AD&D game systems. Boxed set. Contains 3 volumes: -The dungeon masters' sourcebook - Player's guide to Thyatis - Player's guide to Alphatia - Maps	RPG BS 13
D & D Gazetteer	3rd	Dungeons & dragons gazetteer. The elves of Alfheim			RPG 199
D & D Gazetteer	3rd	Dungeons & dragons gazetteer. The Emirates of Ylaruam	1987		RPG 200
D & D Gazetteer	3rd	Dungeons & dragons gazetteer. The Grand Duchy of Karameikos	1987	RPG	RPG 206
D & D Gazetteer	3rd	Dungeons & dragons gazetteer. The Northern Reaches	1988	RPG	RPG 213
D & D Gazetteer	3rd	Dungeons & dragons gazetteer: The principalities of Glantri	1987	RPG	RPG 217
D & D Gazetteer	3rd	Dungeons & dragons gazetteer: The Republic of Darokin	1989	RPG	RPG 220

D & D	3.5th edition (3rd edition revised)	Title of book, module, accessory	Year	Notes	Shelf #
D & D	3.5th	Book of exalted deeds	2003		RPG 241
D & D	3.5th	Complete champion: a players' guide to divine heroes	2007		RPG 242
D & D	3.5th	Complete divine: a player's guide to divine magic for all classes	2004		RPG 243
D & D	3.5th	Complete psionic: mastering the powers of the mind	2006		RPG 244
D & D	3.5th	Complete warrior: a player's guide to combat for all classes	2003		RPG 245
D & D	3.5th	Draconomicon: the book of dragons	2003		RPG 248
D & D	3.5th	Dragon compendium. Vol. 1	2005		RPG 246
D & D	3.5th	Dragon magic	2006		RPG 247
D & D	3.5th	Dungeon masters's guide II	2005		RPG 250
D & D	3.5th	Dungeon survival guide	2007		RPG 251
D & D	3.5th	Expanded psionics handbook	2004		RPG 252
D & D	3.5th	Expedition to the DemonWeb Pits: campaign adventure	2007		RPG 253
D & D	3.5th	Fiendish codex I: hordes of the abyss	2007		RPG 254
D & D	3.5th	Heroes of battle	2005		RPG 255
D & D	3.5th	Heroes of horror	2005		RPG 256
D & D	3.5th	Libris mortis: the book of undead	2004		RPG 257
D & D	3.5th	Lords of madness: the book of aberrations	2005		RPG 258
D & D	3.5th	Magic item compendium	2007		RPG 259
D & D	3.5th	Magic of incarnum	2005		RPG 260
D & D	3.5th	Monster Ecologies.	2007	Special issue of Dragon Magazine to be used with D&D 3.5th edition	RPG 261

D & D	3.5th	Monster manual IV	2006		RPG 262
D & D	3.5th	Monster manual V	2007		RPG 263
D & D	3.5th	Players handbook II	2006		RPG 264
D & D	3.5th	Races of destiny	2004		RPG 265
D & D	3.5th	Races of the dragon	2006		RPG 267
D & D	3.5th	Rules compendium	2007		RPG 268
D & D	3.5th	Spell compendium	2005		RPG 269
D & D	3.5th	The Drow War, book two: the dying of the light	2005		RPG 249
D & D	3.5th	The shackled city	2005		RPG 296
D & D	3.5th	Tome of magic	2006		RPG 270
D & D	3.5th	Unearthed arcana	2004		RPG 271

D & D Eberron	3.5th edition	Title of book, module, accessory	Year	Notes	Shelf #
D & D Eberron	3.5th	Dragons of Eberron	2007		RPG 117
D & D Eberron	3.5th	Faiths of Eberron	2006		RPG 118
D & D Eberron	3.5th	Player's guide to Eberron	2006		RPG 119
D & D Eberron	3.5th	Races of Eberron	2005		RPG 266
D & D Eberron	3.5th	Secrets of Xen'drik	2006		RPG 120
D & D Eberron	3.5th	Shadows of the last war: a 2nd level adventure	2004		RPG 121
D & D Eberron	3.5th	Sharn: city of towers	2004	Includes 1 sound disc.	RPG 122

D & D	4th edition	Title of book, module, accessory	Year	Notes	Shelf #
D & D	4th	Adventurer's vault: arms and equipment for all classes	2008		RPG 272
D & D	4th	Adventurers vault 2: arms and equipment for all classes	2009		RPG 273

D & D	4th	Arcane power: options for bards, sorcerers, swordmages, warlocks and wizards	2009		RPG 274
D & D	4th	Divine power: options for avengers, clerics, invokers, and paladins	2009		RPG 275
D & D	4th	Dragonborn: player's handbook: races	2010		RPG 276
D & D	4th	Dungeon master's guide 2: roleplaying game core rules	2009		RPG 278
D & D	4th	Dungeon master's guide: roleplaying game core rules	2008		RPG 277
D & D	4th	Keep on the Shadowfell: an adventure for characters of 1st-3rd level	2008	Bruce R. Cordell. Wizards of the Coast	RPG 1735
D & D	4th	Manual of the planes	2008		RPG 279
D & D	4th	Martial power 2: options for fighters, rangers, rogues, and warlords	2010		RPG 281
D & D	4th	Martial power: options for fighters, rangers, rogues, and warlords	2008		RPG 280
D & D	4th	Monster manual	2008		RPG 282
D & D	4th	Open grave: secrets of the undead	2009		RPG 283
D & D	4th	Plane below: secrets of the elemental chaos	2009		RPG 284
D & D	4th	Player's handbook 2: primal, arcane, and divine heroes	2009		RPG 286
D & D	4th	Player's handbook: arcane, divine, and martial heroes	2008		RPG 285
D & D	4th	Primal power: options for barbarians, druids, shamans, and wardens	2009		RPG 287
D & D	4th	Pyramid of shadows: an adventure for characters of 7th-10th level	2008		RPG 288
D & D	4th	Revenge of the giants: an adventure for characters of 12th - 17th level	2009		RPG 289
D & D	4th	Scepter Tower of Spellgard	2008		RPG 290

D & D	4th	Thunderspire labyrinth: an adventure for characters of 4th-6th level	2008		RPG 291
D & D	4th	Underdark	2010		RPG 292

D & D	5th edition	Title of book, module, accessory	Year	Notes	Shelf #
D & D	5th	[Dungeon master's guide / Monster manual / Player's handbook]	2018	Reprint of 2014. Boxed set.	RPG 1748
D & D	5th	[Dungeon master's guide]	2014		RPG 1473
D & D	5th	[Player's handbook]	2014		RPG 294
D & D	5th	Acquisitions Incorporated	2019	Wizards of the Coast	RPG 1857
D & D	5th	Bigby Presents Glory of the Giants	2023		RPG 1863
D & D	5th	Candlekeep Myteries	2021	Wizards of the Coast	RPG 1858
D & D	5th	Curse of Strahd	2016		RPG 1474
D & D	5th	Eberron: Rising from the Last War	2019	Wizards of the Coast	RPG 1859
D & D	5th	Explorer's Guide to Wildemount	2020	Wizards of the Coast	RPG 1860
D & D	5th	Fizban's treasury of dragons	2021	Wizards of the Coast	RPG 1861
D & D	5th	Ghosts of Saltmarsh	2019		RPG 1862
D & D	5th	Guildmasters' Guide to Ravnica.	2018		RPG 1475
D & D	5th	Journeys through the Radiant Citadel	2022	Wizards of the Coast	RPG 1864
D & D	5th	Keys from the Golden Vault	2023	Wizards of the Coast	RPG 1865
D & D	5th	Monster manual	2014		RPG 293
D & D	5th	Mordenkainen Presents: Monsters of the Multiverse	2021	Wizards of the Coast	RPG 1866
D & D	5th	Mordenkainen's Tome of foes	2018		RPG 1476
D & D	5th	Mythic Odysseys of Theros	2020	Wizards of the Coast	RPG 1867
D & D	5th	Planescape [Dungeon Master's Screen]	2023	WOTC. Slipcased with 2 other books and DM screen. Alternate art version by Tony DiTerlizzi.	RPG 1877

D & D	5th	Planescape: Morte's planar parade	2023	WOTC. Slipcased with 2 other books and DM screen. Alternate art version by Tony DiTerlizzi.	RPG 1876
D & D	5th	Planescape: Sigil and the Outlands	2023	WOTC. Slipcased with 2 other books and DM screen. Alternate art version by Tony DiTerlizzi.	RPG 1874
D & D	5th	Planescape: Turn of Fortune's Wheel	2023	WOTC. Slipcased with 2 other books and DM screen. Alternate art version by Tony DiTerlizzi.	RPG 1875
D & D	5th	Princes of the Apocalypse: elemental evil	2015		RPG 1477
D & D	5th	Starter set	2014	Boxed set. Contents: - 2 books - Colour maps - 5 pregenerated character sheets - 6 game dice	RPG BS 15
D & D	5th	Storm King's thunder	2016		RPG 1478
D & D	5th	Strixhaven: A Curriculum of Chaos	2021	Wizards of the Coast	RPG 1868
D & D	5th	Sword Coast adventurer's guide	2015		RPG 1479
D & D	5th	Tales from the yawning portal.	2017		RPG 1480
D & D	5th	Tasha's Cauldron of Everything	2020	Wizards of the Coast	RPG 1869
D & D	5th	The Practically Complete Guide to Dragons	2023	Wizards of the Coast	RPG 1870
D & D	5th	Tomb of annihilation	2017		RPG 1481
D & D	5th	Tyranny of dragons: Hoard of the dragon queen	2014		RPG 295
D & D	5th	Van Richten's Guide to Ravenloft	2021	Wizards of the Coast	RPG 1856
D & D	5th	Volo's guide to monsters	2016	Wizards of the Coast	RPG 1482
D & D	5th	Waterdeep: Dragon heist	2018		RPG 1483

D & D	5th	Waterdeep: Dungeon of the Mad Mage	2018		RPG 1484
D & D	5th	Xanathar's guide to everything	2017		RPG 1485

D&D 5th edition **See also: Prepared!**

7th Sea	Edition	Title of book, module, accessory	Year	Notes	Shelf #
7th Sea		[Game masters' guide]	1999, 2000	Alderac Entertainment Group	RPG 985
7th Sea		[Players' guide]	2000	Alderac Entertainment Group	RPG 990
7th Sea		Khitai quickstart	No date given	John Wick Presents	RPG 1520
7th Sea Nations of Théah		Book 1: The pirate nations	1999	Alderac Entertainment Group	RPG 986
7th Sea Nations of Théah		Book 2: Avalon: the glamour isles	1999	Alderac Entertainment Group	RPG 987
7th Sea Nations of Théah		Book 3: Montaigne: the center of the world	1999	Alderac Entertainment Group	RPG 988
7th Sea Nations of Théah		Vodacce: the spider's web	2000	Alderac Entertainment Group	RPG 989
7th Sea Secret societies of Théah		Book 1: Knights of the rose & cross	2000	Alderac Entertainment Group	RPG 991
7th Sea Secret societies of Théah		Book 2: The invisible college	2001	Alderac Entertainment Group	RPG 992

13th Age	Edition	Title of book, module, accessory	Year	Notes	Shelf #
13th Age		[Core book]	2013	Pelgrane Press	RPG 1707

A/State	Edition	Title of book, module, accessory	Year	Notes	Shelf #
A/State		Core rule book	2004	Contested Ground Studios. Tagline: You will never forget The City, but The City will forget you.	RPG 1710

Abney Park's Airship Pirates	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Airship Pirates		Core rule book	2011	Cubicle 7 Entertainment.	RPG 1509
Airship Pirates		Ruined empires: an adventure for Abney Park's Airship pirates	2011	Cubicle 7 Entertainment.	RPG 1510

Alien: The RPG	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Alien: The Role-Playing Game		[Starter set]	2020	Fria Ligan AB. Boxed set. Contents: 1 game (1 rule book, 1 scenario book, 1 double-sided map, 5 character sheets, 84 game markers, 56 game cards, 10 base dice, 10 stress dice)	RPG BS 56

Aliens	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Aliens		Adventure game	1991		RPG 297

Alpha Omega	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Alpha Omega		Core rule book	2007		RPG 298

Alternity	Edition	Title of book, module, accessory	Year	Notes	Shelf #
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Alternity		Dataware	1988		RPG 299
Alternity		Gamemaster guide: rules for modern to far-future roleplaying games	1998		RPG 300
Alternity		Player's handbook: rules for modern to far-future roleplaying games	1998		RPG 301

Amazing Engine	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Amazing Engine		Universe book: for Faerie, Queen & Country			RPG 302

Amber	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Amber diceless roleplaying system		Amber diceless roleplaying	1991	Based on the Chronicles of Amber by Roger Zelazny.	RPG 303
Amber diceless roleplaying system		Shadow knight: supplement rules & background for Amber ...	1993		RPG 304

Angel	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Angel roleplaying game		Corebook	2003	Based on the Angel TV series, Buffy the Vampire Slayer spin-off.	RPG 305

Arcanis	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Arcanis: the world of shattered empires		Player's guide to Arcanis	2004		RPG 306

Aria	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Aria, canticle of the monomyth		Roleplaying	1994		RPG 307

Aria, canticle of the monomyth		Worlds	1994		RPG 308
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Armageddon	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Armageddon		The final war: a game of war, myth and horror	1996	Myrmidon Press	RPG 309
Armageddon		The end times: a game of war, myth and horror	2003	Eden Studios Updated version of the 1996 Myrmidon Press title	RPG 310

Ars Magica	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Ars Magica: the art of magic	1st edition	Core book	1989	Lion Rampant	RPG 311
Ars magica	1st edition	Covenants: rules for creating a mystical covenant of magi (resource supplement)	1990	Lion Rampant	RPG 314
Ars magica: the storytelling game of myth and magic	3rd edition	Core book	1994	Wizards of the Coast	RPG 312
Ars magica	3rd edition	Medieval handbook Aetas Europa	1994	White Wolf	RPG 318
Ars magica	3rd edition	Mythic Europe: terra fabula	1992	White Wolf	RPG 319
Ars magica	3rd edition	The hidden paths Shamans: anima magica	1993	White Wolf	RPG 316
Ars magica	3rd edition	Tribunals of Hermes Rome: Falsus Gloria	1993	White Wolf	RPG 321
Ars Magica: the art of magic	4th edition	Core book	1996	Atlas Games	RPG 313
Ars magica	4th edition	Kabbalah: Mythic Judaism	1998	Atlas Games	RPG 317
Ars magica	4th edition	The fallen angel: a scenario	1997	Atlas Games	RPG 315
Ars magica	4th edition	The return of the stormrider: a jump-start kit	1998	Atlas Games	RPG 320

Artemesia	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Artemesia: Adventures in the known world		Adventures in the known world	2006		RPG 322

Atlantis	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Atlantis: the lost world		Atlantis: the lost world	1988		RPG 323

Atomic Highway	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Atomic highway: post apocalyptic roleplaying		Atomic highway: post apocalyptic roleplaying	2009		RPG 324

Babylon 5 (for use with the d20 system)	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Babylon 5		Roleplaying game and fact book: signs and portents	2003	Mongoose Publishing	RPG 325
Babylon 5		The Centauri Republic fact book	2003	Mongoose Publishing	RPG 326
Babylon 5		The coming of the shadows	2003	Mongoose Publishing	RPG 327
Babylon 5		The Earth Alliance fact book	2003	Mongoose Publishing	RPG 328
Babylon 5		The fiery trial	2003	Mongoose Publishing	RPG 329
Babylon 5		The Minbari Federation fact book	2003	Mongoose Publishing	RPG 330
Babylon 5		The Narn Regime fact book	2004	Mongoose Publishing	RPG 331
Babylon 5		The point of no return	2003	Mongoose Publishing	RPG 332

The Babylon Project	Edition	Title of book, module, accessory	Year	Notes	Shelf #
The Babylon project		The Babylon project: the roleplaying game based on Babylon 5	1997	Chameleon Eclectic Entertainment, Inc./WireFrame Productions, Inc	RPG 333
The Babylon project		Gamemaster's resource kit	1997	Chameleon Eclectic Entertainment, Inc./WireFrame Productions, Inc	RPG 334

Battlestar Galactica	Edition	Title of book, module, accessory	Year	Notes	Shelf #
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Battlestar Galactica role playing game		Corebook	2007 (?)		RPG 335
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BattleTech	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Battletech (First edition was titled "BattleDroids")	2nd edition	Battletech: a game of armored combat	1985	Boxed set. Contents: -1 volume -2 maps -48 stand-up playing pieces -24 Plastic holders for playing pieces -2 six-sided dice	RPG BS 16
Battletech	2nd edition	Mechwarrior: the battletech role playing game	1991		RPG 344
Battletech	2nd edition	Technical readout 3025.	1987		RPG 341
Battletech	2nd edition	Technical readout 3050: the return of Kerensky	1990		RPG 342
Battletech	2nd edition	Technical readout 3055	1992		RPG 343
Battletech	2nd edition	20 year update	1989		RPG 347
Battletech	3rd edition	Compendium: the rules of warfare	1994		RPG 336
Battletech	3rd edition	Field manual: Draconis Combine	1996		RPG 337
Battletech	3rd edition	Jade Falcon sourcebook	1992		RPG 339
Battletech	3rd edition	Mercenary's handbook 3055	1993		RPG 346
Battletech	4th edition	Field manual: Free Worlds League	1997		RPG 338
Battletech	4th edition	Maximum tech	1997		RPG 340
Battletech	4th edition	Mechwarrior: Technology of destruction	2003		RPG 345

Big eyes, small mouth (BESM)	Edition	Title of book, module, accessory	Year	Notes	Shelf #

BESM	1st edition	Big eyes, small mouth: a universal Japanese anime rpg	1999	Guardians of Order	RPG 348
BESM	1st edition	Big robots, cool starships: a mecha/sf supplement	1999	Guardians of Order	RPG 351
BESM d20	3rd edition	Advanced d20 magic	2006	Guardians of Order	RPG 352
BESM d20	3rd edition	Anime role-player's handbook	2003		RPG 353
BESM	3rd edition	Big eyes, small mouth (BESM)	2007	Arthaus	RPG 350
BESM	Revised 2nd edition	Big eyes, small mouth (BESM)	2002	Guardians of Order	RPG 349

The Black Company (for use with the d20 system)	Edition	Title of book, module, accessory	Year	Notes	Shelf #
The Black Company		Campaign setting	2004		RPG 354

Black Crusade		See: Warhammer 40,000: Black Crusade
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Blades in the Dark	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Blades in the Dark		Core book	2017	Evil Hat Productions	RPG 1736

Blue Planet	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Blue planet		[Core rulebook] Blue planet: science fiction roleplaying on the new frontier	1997	Biohazard Games	RPG 355

Blue Rose	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Blue Rose		[Core rulebook]	2005	Green Ronin	RPG 356
Blue Rose		Companion: a sourcebook for Blue Rose	2005	Green Ronin	RPG 357

Brave New World	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Brave new world		[Core rulebook]	1999	Not related to the Aldous Huxley novel of the same title. Pinnacle Entertainment Group	RPG 358
Brave new world		Power shield and; The Ripper adventure	1999	Pinnacle Entertainment Group	RPG 359
Brave new world		Ravaged planet: the BNW player's guide	1999	Pinnacle Entertainment Group	RPG 360

Bureau 13	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Bureau 13		[Core rulebook]	1990	Tri Tac Systems	RPG 361

Cadwallon	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Cadwallon		The free city of Cadwallon: tactical role playing game in the world of Confrontation Player's Handbook	2006	Rackham. Originally published in French	RPG 1729

Call of Cthulhu	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Call of Cthulhu	5.6th edition	[Core rulebook]	1999	Chaosium	RPG 364
Call of Cthulhu	5th edition	[Core rulebook]	1992	Chaosium. Typed interview with Sandy Petersen laid in	RPG 363
Call of Cthulhu	6th edition	[Core rulebook]	2004	Chaosium	RPG 365
Call of Cthulhu	d20 edition	[Core rulebook]	2002	Wizards of the Coast	RPG 366
Call of Cthulhu		Age of Cthulhu. Vol. II. Madness in London Town: a 1920's Call of Cthulhu adventure	2009	Goodman Games	RPG 1646
Call of Cthulhu		Age of Cthulhu. Vol. VI. A dream of Japan: a 1920's Call of Cthulhu adventure	2012	Goodman Games	RPG 1647
Call of Cthulhu		Age of Cthulhu. Vol. VIII. The timeless sands of India: a 1920's Call of Cthulhu adventure	2012	Goodman Games	RPG 1648
Call of Cthulhu		Alone against the dark: defying the triumph of the ice	1985	Chaosium	RPG 369
Call of Cthulhu		Alone against the wendigo: a solo adventure in Canada's wilds	1985	Chaosium	RPG 370
Call of Cthulhu		Arkham now: revisiting the legend - haunted city	2010	Chaosium	RPG 371
Call of Cthulhu		Atomic-age Cthulhu: mythos horror in the 1950s	2012	Chaosium	RPG 374
Call of Cthulhu		Canis mysterium: a scenario with bite	2013	Chaosium	RPG 1650
Call of Cthulhu		Coming full circle	1995	Pagan Publishing	RPG 378
Call of Cthulhu	2nd edition	Cthulhu by gaslight: horror roleplaying in 1890s England	1988	Chaosium	RPG 383

Call of Cthulhu		Cthulhu Dark Ages	2004	Chaosium	RPG 385
Call of Cthulhu		Cthulhu Invictus: a sourcebook for ancient Rome	2009	Chaosium	RPG 386
Call of Cthulhu		Cthulhu through the ages	2014	Chaosium	RPG 1653
Call of Cthulhu		Dead light: surviving one night outside of Arkham	2013	Chaosium	RPG 399
Call of Cthulhu		Encyclopedia Cthulhiana	1994	Chaosium	RPG 405
Call of Cthulhu		Final flight	2008	Pagan Publishing	RPG 1654
Call of Cthulhu		Fragments of fear: the second Cthulhu companion	1985	Chaosium	RPG 409
Call of Cthulhu		Green and pleasant land: the British 1920s-1930s Cthulhu sourcepack	1987	Games Workshop	RPG 413
Call of Cthulhu		H. P. Lovecraft's Worlds of Cthulhu	2004-2009	Periodical Issue #1 Issue #2 Issue #3 Issue #4 Issue #5	RPG 1826 RPG 1827 RPG 1828 RPG 1829 RPG 1830
Call of Cthulhu		Harlem unbound	1991		RPG 1813
Call of Cthulhu	Revised 7th edition	Investigator handbook	2021	Chaosium	RPG 1823
Call of Cthulhu		Island of ignorance: the third Cthulhu companion	2013	Golden Goblin Press	RPG 419
Call of Cthulhu	Revised 7th edition	Keeper Rulebook	2020	Chaosium	RPG 1821
Call of Cthulhu	Revised 7th edition	Keeper screen pack.	2020	Chaosium. Contents: 1 screen, 2 booklets, 5 maps, 1 plan, 6 investigator sheets	RPG 1822
Call of Cthulhu		London	2016	Cubicle 7	RPG 1645

Call of Cthulhu		Malleus monstorum: creatures, gods & forbidden knowledge	2006	Chaosium	RPG 1655
Call of Cthulhu		Mortal coils	1998	Pagan Publications	RPG 428
Call of Cthulhu		Nocturnum Book 2: Hollow winds	1998	Fantasy Flight Games	RPG 431
Call of Cthulhu		Nocturnum Book 3: Deep Secrets	1998	Fantasy Flight Games	RPG 1656
Call of Cthulhu		Petersen's field guide to creatures of the dreamlands: an album of entities from the land beyond the wall of sleep	1989	Chaosium	RPG 438
Call of Cthulhu		Petersen's field guide to Cthulhu monsters: a field observer's handbook of preternatural entities	1989	Chaosium	RPG 439
Call of Cthulhu	7th edition	Pulp Cthulhu: two-fisted action and adventure against the mythos	2016	Chaosium	RPG 1657
Call of Cthulhu		Ramsay Campbell's Goatswood and less pleasant places: a Severn Valley sourcebook and open campaign for Call of Cthulhu	2001	Chaosium	RPG 432
Call of Cthulhu	7th edition	Reign of terror: shadows of the mythos amidst the horrors of the French revolution	2018	Chaosium	RPG 1658
Call of Cthulhu		Ripples from Carcosa	2014	Chaosium	RPG 437
Call of Cthulhu		Secrets of Tibet	2013	Chaosium	RPG 446
Call of Cthulhu		Spawn of Azathoth: herald of the end of time		Boxed set. Contents: - Book: From Beyond the Grave - Book: The Spawn Approaches - Book: The Azathoth Papers - Player handouts	RPG BS 19
Call of Cthulhu		Strange aeons: three unusual times and places	1995	Chaosium	RPG 449

Call of Cthulhu		Tales of the crescent city: adventures in Jazz Age New Orleans	2014	Golden Goblin Press	RPG 451
Call of Cthulhu		Terror Australis: Cthulhu down under: background and adventures	1987	Chaosium	RPG 454
Call of Cthulhu		Terror from the stars	1986	Chaosium	RPG 456
Call of Cthulhu		The Bermuda Triangle: secrets of the Devil's triangle	1998	Chaosium	RPG 375
Call of Cthulhu	4th edition, expanded and revised	The complete dreamlands	1997	Chaosium	RPG 381
Call of Cthulhu		The fungi from Yuggoth	1984	Chaosium	RPG 410
Call of Cthulhu		The Golden Dawn: a sourcebook of Victorian occult intrigue for Call of Cthulhu	1996	Pagan Publishing	RPG 411
Call of Cthulhu		The realm of shadows	1997	Pagan Publications	RPG 433
Call of Cthulhu		The resurrected volume 2. Of keys & gates	1994	Tynes Cowan Corporation	RPG 434
Call of Cthulhu		The sense of the Sleight-of-Hand Man: a Call of Cthulhu campaign of winder and terror in H. P. Lovecraft's Dreamlands	2013	Arc Dream	RPG 1659
Call of Cthulhu		The statue of the sorcerer (with The vanishing conjuror)	1986	Chaosium	RPG 461
Call of Cthulhu		The terror from the skies	2012	Chaosium	RPG 455
Call of Cthulhu		The unspeakable oath, Number 1 to 4			Filed in article drawer
Call of Cthulhu		The unspeakable oath, Number 14/15	1997	Pagan Publishing	RPG 1660
Call of Cthulhu		The unspeakable oath, Number 14/15	1997	Pagan Publishing	RPG 1661
Call of Cthulhu		The vanishing conjuror (with The statue of the sorcerer)	1986	Chaosium	RPG 461
Call of Cthulhu		Walker in the wastes	1994	Pagan Publications	RPG 462
Call of Cthulhu		Ye booke of montres II: more nightmares for Call of Cthulhu	1995	Chaosium	RPG 463

Call of Cthulhu Achtung! Cthulhu	2d20	Assault on the Mountains of Madness	2015	Modiphius Entertainment	RPG 1574
Call of Cthulhu Achtung! Cthulhu	2d20	Elder Godlike: Achtung! Cthulhu crossover series		Modiphius Entertainment	RPG 1575
Call of Cthulhu Achtung! Cthulhu	2d20	Guide to North Africa	2013	Modiphius Entertainment	RPG 1577
Call of Cthulhu Achtung! Cthulhu	2d20	Guide to the Eastern Front	2013	Modiphius Entertainment	RPG 1576
Call of Cthulhu Achtung! Cthulhu	2d20	Interface 19.40: Achtung! Cthulhu crossover series.	2013	Modiphius Entertainment	RPG 1578
Call of Cthulhu Achtung! Cthulhu	2d20	Investigator's guide to the secret war	2013	Modiphius Entertainment	RPG 367
Call of Cthulhu Achtung! Cthulhu	2d20	Keeper's guide to the secret war	2013	Modiphius Entertainment	RPG 368
Call of Cthulhu Achtung! Cthulhu	2d20	Secrets of the dust: Achtung! Cthulhu crossover series	2015	Modiphius Entertainment	RPG 1579
Call of Cthulhu Achtung! Cthulhu	2d20	Shadows of Atlantis: Achtung! Cthulhu campaigns	2013	Modiphius Entertainment	RPG 1580
Call of Cthulhu Achtung! Cthulhu	2d20	Terrors of the secret war	2013	Modiphius Entertainment	RPG 1581
Call of Cthulhu Call of Cthulhu All Eras		Taint of madness: insanity and dread within asylum walls	1995	Chaosium	RPG 450
Call of Cthulhu Call of Cthulhu 1890's		Sacraments of evil	1993	Chaosium	RPG 440
Call of Cthulhu Call of Cthulhu 1890's		Dark designs: occult terrors in 1890's England	1991	Chaosium	RPG 397

Call of Cthulhu Call of Cthulhu 1920's		1920s investigators' companion :a core game book for players	1997	Chaosium	RPG 429
Call of Cthulhu Call of Cthulhu 1920's		1920s investigators' companion. Volume 1	1993	Chaosium	RPG 417
Call of Cthulhu Call of Cthulhu 1920's		1920s investigators' companion. Volume 2	1993	Chaosium	RPG 418
Call of Cthulhu Call of Cthulhu 1920's		Arkham unveiled	1990	Chaosium	RPG 372
Call of Cthulhu Call of Cthulhu 1920's		Cthulhu casebook	1990	Chaosium	RPG 384
Call of Cthulhu Call of Cthulhu 1920's		Curse of Cthulhu: a campaign of desperate struggle against the Brotherhood	1990	Chaosium	RPG 396
Call of Cthulhu Call of Cthulhu 1920's		Day of the beast	1998	Chaosium	RPG 398
Call of Cthulhu Call of Cthulhu 1920's		Dead reckonings	1998	Chaosium	RPG 400
Call of Cthulhu Call of Cthulhu 1920's		Escape from Innsmouth	1992	Chaosium	RPG 406
Call of Cthulhu Call of Cthulhu 1920's		Fatal experiments	1990	Chaosium	RPG 407

Call of Cthulhu Call of Cthulhu 1920's		Fearful passages: nine tickets to terror	1992	Chaosium	RPG 408
Call of Cthulhu Call of Cthulhu 1920's		H. P. Lovecraft's Dreamlands: roleplaying beyond the wall of sleep	1988	Chaosium	RPG 414
Call of Cthulhu Call of Cthulhu 1920's		Horror on the Orient Express	1991	Chaosium - Approximately 20 loose sheets - 6 pamphlets	RPG BS 18
Call of Cthulhu Call of Cthulhu 1920's		Horror's heart: a short Call of Cthulhu campaign in Montréal	1996	Chaosium	RPG 415
Call of Cthulhu Call of Cthulhu 1920's		In the shadows	1995	Chaosium	RPG 416
Call of Cthulhu Call of Cthulhu 1920's		Keeper's compendium: blasphemous knowledge & forbidden secrets	1993	Chaosium	RPG 420
Call of Cthulhu Call of Cthulhu 1920's		King of Chicago. And; the secret of Marseilles	1994	Chaosium	RPG 421
Call of Cthulhu Call of Cthulhu 1920's		Kingsport, the city in the mists A.K.A. Lovecraft Country #3	1991	Chaosium	RPG 422
Call of Cthulhu Call of Cthulhu 1920's		Mansions of madness	1990	Chaosium	RPG 424
Call of Cthulhu Call of Cthulhu 1920's		Masks of Nyarlathotep: perilous adventures to thwart the dark god	1989	Chaosium	RPG 425

Call of Cthulhu Call of Cthulhu 1920's		Minions: fifteen brief encounters	1997	Chaosium	RPG 426
Call of Cthulhu Call of Cthulhu 1920's		Miskatonic University: a handbook to the Pride of Arkham	2005	Chaosium	RPG 427
Call of Cthulhu Call of Cthulhu 1920's		Return to Dunwich	1991	Chaosium	RPG 436
Call of Cthulhu Call of Cthulhu 1920's		Secrets of Kenya: the Mythos roams wild	2007	Chaosium	RPG 442
Call of Cthulhu Call of Cthulhu 1920's		Secrets of Los Angeles: a 1920s sourcebook to the City of Angels	2007	Chaosium	RPG 443
Call of Cthulhu Call of Cthulhu 1920's		Secrets of New York: a mythos guide to the city that never sleeps	2005	Chaosium	RPG 444
Call of Cthulhu Call of Cthulhu 1920's		Secrets of San Francisco: a 1920s sourcebook for the city by the bay	2006	Chaosium	RPG 445
Call of Cthulhu Call of Cthulhu 1920's		Shadows of Yog-Sothoth: global campaign to save mankind	2004	Chaosium	RPG 447
Call of Cthulhu Call of Cthulhu 1920's		Tales of the Miskatonic Valley	1991	Chaosium	RPG 452
Call of Cthulhu Call of Cthulhu 1920's		Tatters of the King: Hastur's gaze gains brief focus upon the Earth	2006	Chaosium	RPG 453

Call of Cthulhu Call of Cthulhu 1920's		The compact Arkham unveiled	1995	Chaosium	RPG 379
Call of Cthulhu Call of Cthulhu 1920's		The compact trail of Tsathoggua	1997	Chaosium	RPG 380
Call of Cthulhu Call of Cthulhu 1920's		The Great Old Ones	1989	Chaosium	RPG 412
Call of Cthulhu Call of Cthulhu 1920's		The London guidebook 920s roleplaying in the capital of the world	1996	Chaosium	RPG 423
Call of Cthulhu Call of Cthulhu 1920's		The thing at the threshold: an adventure into darkness	1992	Chaosium	RPG 458
Call of Cthulhu Call of Cthulhu 1920's & 1930's		Terrors from beyond: nightmares unraveled in six scenarios	2009	Chaosium	RPG 457
Call of Cthulhu Call of Cthulhu 1990's		A resection of time: the strange case of Kyle Woodson: a scenario	1997	Chaosium	RPG 435
Call of Cthulhu Call of Cthulhu 1990's		The 1990's handbook	1995	Chaosium	RPG 430
Call of Cthulhu Call of Cthulhu 1990's		The stars are right! Seven modern horrors	1992	Chaosium	RPG 448
Call of Cthulhu Call of Cthulhu 1990's		Utatti Asfet: the eye of wicked sight	1996	Chaosium	RPG 460

Call of Cthulhu Call of Cthulhu non Mythos		Blood brothers	1990	Chaosium	RPG 376
Call of Cthulhu Call of Cthulhu non Mythos		Blood brothers 2	1992	Chaosium	RPG 377
Call of Cthulhu Call of Cthulhu NOW. A modern day campaign	2nd edition	[Core rulebook]: modern background and adventures for call of Cthulhu roleplaying	1992	Chaosium	RPG 391
Call of Cthulhu Call of Cthulhu NOW. A modern day campaign		[Core rulebook]: modern background and adventures for call of Cthulhu roleplaying	1987	Chaosium	RPG 390
Call of Cthulhu Call of Cthulhu NOW. A modern day campaign		At your door	1990	Chaosium	RPG 373
Call of Cthulhu Call of Cthulhu NOW. A modern day campaign		Secrets of Japan: a keeper's guide to Cthulhu roleplaying in present-day Japan	2005	Chaosium	RPG 441
Call of Cthulhu Call of Cthulhu NOW. A modern day campaign		Unseen masters: modern struggles against hidden powers	2001	Chaosium	RPG 459
Call of Cthulhu Cthulhu Britannica		Cthulhu Britannica: core book	2009	Cubicle 7 Entertainment	RPG 382
Call of Cthulhu Cthulhu Britannica		London: The curse of Ninevah	2015	Cubicle 7 Entertainment	RPG 1644

Call of Cthulhu Cthulhu Britannica		London: The journal of Neve Selcibuc	2015	Cubicle 7 Entertainment	RPG 1651
Call of Cthulhu Cthulhu Britannica		London: The journal of Reginald Campbell Thompson	2015	Cubicle 7 Entertainment	RPG 1652
Call of Cthulhu Delta Green		[Core book] A Call of Cthulhu sourcebook of modern horror and conspiracy	1997	Pagan Publishing	RPG 401
Call of Cthulhu Delta Green		[Core book] A Call of Cthulhu sourcebook of modern horror and conspiracy	1997	For use with the d20 system. Pagan publishing	RPG 402
Call of Cthulhu Delta Green		Countdown	1999	Pagan Publishing	RPG 403
Call of Cthulhu Delta Green		The Star Chamber: a scenario for Delta Green	2016	Arc Dream Publishing	RPG 1741
Call of Cthulhu Dreamlands		The dreaming stone: against the crawling chaos	1997		RPG 404
Call of Cthulhu: fantasy role-playing in the worlds of H. P. Lovecraft	3rd edition	[Core rulebook]	1986	Chaosium	RPG 362

Call of Cthulhu: fantasy role-playing in the worlds of H. P. Lovecraft	2nd edition	Boxed set. Call of Cthulhu: fantasy role-playing in the worlds of H. P. Lovecraft	1981, 1983	Contents: - 1 fold-out map - 1 action sequence sheet - 1 referee sheet - 1 will - 1 booklet of character sheets - 30 looseleaf character sheets - 1 sheet of character figures - 1 eight sided die - 2 twenty sided die - 3 six sided die	RPG BS 17
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Castle Falkenstein	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Castle Falkenstein		Comme il faut: all things right and proper	1995	R. Talsorian Games	RPG 466
Castle Falkenstein		Corebook	1994	R. Talsorian Games	RPG 464
Castle Falkenstein		Six-guns and sorcery	1994	R. Talsorian Games	RPG 468
Castle Falkenstein		Steam age: amazing wonders through the power of steam	1994	R. Talsorian Games	RPG 469
Castle Falkenstein		The book of sigils	1995	R. Talsorian Games	RPG 465
Castle Falkenstein		The lost notebooks of Leonardo da Vinci	1995	R. Talsorian Games	RPG 467

Central Casting (System neutral)	Edition	Title of book, module, accessory	Year	Notes	Shelf #

Central Casting		Heroes for tomorrow: character creation system for science fiction roleplay games	1989	Task Force Games	RPG 1810
Central Casting		Heroes NOW! :character creation system for 20th century roleplay games	1998	Task Force Games	RPG 1811
Central Casting		Heroes of legend: character creation system, a roleplaying aid for fantasy releplaying systems	1988	Task Force Games	RPG 1812

Champions: The Super RPG	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Champions		[Core rulebook] Champions: the super role	1989	Iron Crown	RPG 470
Champions		Alien enemies	1990	Iron Crown	RPG 471
Champions		Champions in 3-D	1990	Iron Crown	RPG 473
Champions		Champions of the north	1992	Iron Crown	RPG 474
Champions		Champions presents #1	1989	Iron Crown	RPG 475
Champions		Classic enemies	1989	Iron Crown	RPG 476
Champions		Classic organizations	1991	Iron Crown	RPG 477
Champions		Dark champions: heroes of dark vengeance	1991	Iron Crown	RPG 478
Champions		European enemies	1991	Iron Crown	RPG 479
Champions		High tech enemies	1993	Iron Crown	RPG 481
Champions		Kingdom of champions	1990	Iron Crown	RPG 483
Champions		Mind games: the secret files of PSI	1989	Iron Crown	RPG 484
Champions		Mystic masters	1989	Iron Crown	RPG 486
Champions		Ninja hero	1990	Iron Crown	RPG 489
Champions		Normals unbound	1992	Iron Crown	RPG 490
Champions		The zodiac conspiracy	1989	Iron Crown	RPG 494
Champions		Viper	1993	Iron Crown	RPG 493
Champions Danger International		Super agents	1986	Iron Crown	RPG 491

Champions Dark Champions: Heroes of Vengeance		An eye for an eye	1994	Iron Crown	RPG 480
Champions Dark Champions: Heroes of Vengeance		Justice, not law	1993	Iron Crown	RPG 482
Champions Dark Champions: Heroes of Vengeance		Murderers' Row	1994	Iron Crown	RPG 485
Champions Dark Champions: Heroes of Vengeance		Underworld enemies	1993	Iron Crown	RPG 492
Champions New Millennium		Alliances	1997	R. Talsorian	RPG 488
Champions New Millennium		Bay City: super heroic adventures in the City by The Bay	1997	R. Talsorian	RPG 472
Champions New Millennium		New millennium	1997	R. Talsorian	RPG 487

Changeling: The Dreaming	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Changeling: The Dreaming	1st edition	[Core book]	1995	White Wolf Game Studio	RPG 495
Changeling: The Dreaming	2nd edition	[Core book]	1998	White Wolf Game Studio	RPG 496
Changeling: The Dreaming		[Introductory kit]	n.d.	White Wolf Game Studio	RPG 497

Changeling: The Dreaming		[Players guide]	1996	White Wolf Game Studio	RPG 503
Changeling: The Dreaming		Book of storyteller secrets	1995	White Wolf Game Studio	RPG 498
Changeling: The Dreaming		Denizens of the dreaming	1999	White Wolf Game Studio	RPG 499
Changeling: The Dreaming		Immortal Eyes: Shadows on the hill	n.d.	White Wolf Game Studio	RPG 501
Changeling: The Dreaming		Nobles: The shining host	1995	White Wolf Game Studio	RPG 502
Changeling: The Dreaming		The enchanted	1997	White Wolf Game Studio	RPG 500
Changeling: The Dreaming		The shadow court	1997	White Wolf Game Studio	RPG 504

Changeling: The Lost	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Changeling: The Lost		Autumn Nightmares	2007	White Wolf Game Studio	RPG 505

Chariot	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Chariot: Fantasy role-playing in an age of miracles		[Core rule book]	2016	Room 207 Press	RPG 1728

Chi-chian	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Chi-chian		[Core book]	2003	Aetherco/ Dreamcatcher	RPG 506

Children of the Sun	Edition	Title of book, module, accessory	Year	Notes	Shelf #

Children of the sun: a dieselpunk fantasy role-playing game		[Core rule book]	2002	Misguided Games	RPG 1697
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Chill	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Chill	3rd edition	[Core rule book]	2015	Growling Door Games	RPG 1704
Chill		Monsters: a sourcebook for Chill	2017	Growling Door Games	RPG 1708
Chill		Save: The Eternal Society; a sourcebook for Chill	2017	Growling Door Games	RPG 1709

Chimaera	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Chimaera RPG Universe		[Core rule book]	2003	Chimaera Studios	RPG 507

Chivalry & Clockwork	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Chivalry & Clockwork		Clockwork & Cthulhu: Lovecraftian adventures in the world of Clockwork & chivalry	2012	Cubicle 7	RPG 1664
Chivalry & Clockwork		Dark streets	2015	Cubicle 7	RPG 1665

Chivalry and Sorcery	Edition	Title of book, module, accessory	Year	Notes	Shelf #

Chivalry and sorcery		[Sourcebooks]	Boxed set. Contents: 5 books: -Sourcebook, Sourcebooks 2 & 3 untitled supplements, -1 character record sheet, -2 hex sheets	RPG BS 20
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Chronicles of Darkness		See: World of Darkness: New World of Darkness
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Citybook	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Citybook	Vol. 1	Butcher, baker, candlestick maker	1983	Blade / Flying Buffalo	RPG 508
Citybook	Vol. 2	Port o'call	1984	Blade / Flying Buffalo	RPG 509
Citybook	Vol. 3	Deadly nightside	1987	Blade / Flying Buffalo	RPG 510

CJ Carella's WitchCraft		See: WitchCraft
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Conan: Adventures in an Age Undreamed of	Edition	Title of book, module, accessory	Year	Notes For use with d20 system.	Shelf #
Conan: Adventures in an age undreamed of		[Core rulebook]	2018	Modiphius Entertainment	RPG 1582
Conan: Adventures in an age undreamed of		[Player's guide]	2018	Modiphius Entertainment	RPG 1583

Conan: Adventures in an age undreamed of		Ancient ruins & cursed cities	2018	Modiphius Entertainment	RPG 1584
Conan: Adventures in an age undreamed of		Conan the Barbarian	2018	Modiphius Entertainment	RPG 1585
Conan: Adventures in an age undreamed of		Conan the mercenary	2018	Modiphius Entertainment	RPG 1586
Conan: Adventures in an age undreamed of		Conan the pirate	2018	Modiphius Entertainment	RPG 1587
Conan: Adventures in an age undreamed of		Conan the thief	2018	Modiphius Entertainment	RPG 1588
Conan: Adventures in an age undreamed of		Jeweled thrones of the Earth	2017	Modiphius Entertainment	RPG 1589
Conan: Adventures in an age undreamed of		Nameless cults	2018	Modiphius Entertainment	RPG 1590

Conan, the RPG	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Conan		[Core book]	2003	Mongoose	RPG 511
Conan		Bestiary of the Hyborian Age	2007	Mongoose	RPG 512
Conan		The free companies	2004	Mongoose	RPG 513
Conan		Hyboria's fiercest barbarians, borderers & nomads	2005	Mongoose	RPG 514
Conan		Player's Guide to the Hyborian Age	2007	Mongoose	RPG 515
Conan		The road of kings	2004	Mongoose	RPG 516

Conan		The scrolls of Skelos	2004	Mongoose	RPG 517
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Conspiracy X	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Conspiracy X	1st edition	[Core book]	1997	Eden Studios	RPG 1684
Conspiracy X	2nd edition	[Core book]	2006	Eden Studios	RPG 518
Conspiracy X	1st edition	Aegis handbook: a player's handbook for Conspiracy X	1997	Eden Studios	RPG 1685
Conspiracy X	1st edition	Atlantis rising: the Atlantean sourcebook	1997	Eden Studios	RPG 1686
Conspiracy X	1st edition	Bodyguard of lies. 1, PSI wars Conspiracy X sourcebook/adventure	1997	Eden Studios	RPG 1687
Conspiracy X	1st edition	Cryptozoology: dossier of the unexplained	1997	Eden Studios	RPG 1688
Conspiracy X	1st edition	Exodus: the saurian sourcebook	1997	Eden Studios	RPG 1689
Conspiracy X	1st edition	Forsaken rites: the supernatural sourcebook	1997	Eden Studios	RPG 1690
Conspiracy X	1st edition	Game master's screen	1998	Eden Studios	RPG 1691
Conspiracy X	1st edition	Nemesis: the grey sourcebook	1996	New Millennium Entertainment	RPG 1693
Conspiracy X	1st edition	Shadows of the mind: the psi/int sourcebook	1998	Eden Studios	RPG 1694
Conspiracy X	1st edition	Sub rosa: the conspiracy creation sourcebook	1999	Eden Studios	RPG 1695
Conspiracy X	1st edition	The hand unseen: the black book sourcebook	2002	Eden Studios	RPG 1692

Coyote and Crow	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Coyote and Crow		[Core rulebook]	2021	Coyote & Crow, LLC	RPG 1824
Coyote and Crow		[Story guide screen]	2021	Coyote & Crow, LLC	RPG 1825

Critical! Go Westerly	Edition	Title of book, module, accessory	Year	Notes	Shelf #

Critical! Go Westerly		[Core rulebook]	n.d.	No publication info given.	RPG 1734
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Crucible: Conquest of the Final Realm	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Crucible		Conquest of the final realm	2009	FASA	RPG 519
Crucible		Orcs faction book	2001	FASA	RPG 520
Crucible		Principate faction book	2000	FASA	RPG 521

Cthulhu Confidential	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Cthulhu Confidential		[Core book] Cthulhu Confidential	2017	Pelgrame Press. Based on the GUMSHOE one-2-one system by Robin D. Laws.	RPG 1854

Cthulhu Live	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Cthulhu Live		Lost souls: live-action role-playing in the world of Mythos cults and conspiracies	n.d.	Fantasy Flight Games Live-action RPG (LARP)	RPG 387
Cthulhu Live		Player's companion: advanced roleplaying and stagecraft for live-action horror games	n.d.	Fantasy Flight Games Live-action RPG (LARP)	RPG 388
Cthulhu Live		Shades of gray: live-action horror role-laying in the worlds of pulp fiction and film noir	n.d.	Fantasy Flight Games Live-action RPG (LARP)	RPG 389

Cthulhu Tech	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Cthulhu Tech		[Core book]	2007	Catalyst Game Labs/Wildfire	RPG 392

Cthulhu Tech		Damnation view	2009	Catalyst Game Labs/Wildfire	RPG 393
Cthulhu Tech		Dark passions	2007	Catalyst Game Labs/Wildfire	RPG 394
Cthulhu Tech		Unveiled threats	2010	Catalyst Game Labs/Wildfire	RPG 1649
Cthulhu Tech		Vade mecum: the Cthulhu companion	2008	Catalyst Game Labs/Wildfire	RPG 395

Cyber-generation	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Cybergeneration		Bastille Day: an adventure for Cybergeneration	1993	Talsorian Games	RPG 1722
Cybergeneration		Eco Front: a documents of the revolution sourcebook for Cybergeneration	1994	Talsorian Games	RPG 1723
Cybergeneration		MediaFront: a documents of the revolution sourcebook for Cybergeneration	1994	Talsorian Games	RPG 1724
Cybergeneration		VirtualFront: a documents of the revolution sourcebook for Cybergeneration	1994	Talsorian Games	RPG 1725
Cybergeneration Revolution 2	2nd edition	Evolve or die	1993	Talsorian Games	RPG 522

Cyberpunk	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Cyberpunk	1st edition	[Boxed set]	1988	Contents: -3 volumes -2 dice -1 player reference sheet.	RPG BS 21
Cyberpunk	2nd edition	[Boxed set]	1991	Contents: - 2 volumes	RPG BS 22

Cyberpunk	2nd edition	Cyberpunk 2.0.2.0. Core Book	1993	R. Talsorian	RPG 1538
Cyberpunk	3rd edition	[Core book]	2005	R. Talsorian	RPG 543
Cyberpunk		All fall down	1992	Atlas Games	RPG 523
Cyberpunk		Chasing the dragon	1992	R. Talsorian	RPG 524
Cyberpunk		ChromeBook, the digital styleguide and techbook for Cyberpunk 2.0.2.0.	1991	R. Talsorian	RPG 525
Cyberpunk		ChromeBook 2: the Cyberpunk styleguide	1992	R. Talsorian	RPG 526
Cyberpunk		Corporation report 2020. [Vol. 1]	1991	R. Talsorian	RPG 527
Cyberpunk		Corporation report 2020. Vol. 2	1991	R. Talsorian	RPG 528
Cyberpunk		Corporation report 2020. Vol. 3	1992	R. Talsorian	RPG 529
Cyberpunk		Dark metropolis: an alternate reality sourcebook for Cyberpunk	1994	Ianus Games (licensed by Talsorian)	RPG 530
Cyberpunk		Eurosource: the Eurotheatre sourcebook for Cyberpunk	1991	R. Talsorian	RPG 531
Cyberpunk		Home of the brave: the sourcebook for America in the dark future	1993	R. Talsorian	RPG 532
Cyberpunk		Live & direct: multimedia in the Cyberpunk age	1996	R. Talsorian	RPG 533
Cyberpunk		Maximum metal: high-powered ordnance for Cyberpunk 2020	1993	R. Talsorian	RPG 534
Cyberpunk		Night City: city sourcebook for Cyberpunk	1991	R. Talsorian	RPG 535
Cyberpunk		Night's edge: an alternate reality sourcebook for Cyberpunk	1992	R. Talsorian	RPG 536
Cyberpunk		Pacific Rim sourcebook	1994	R. Talsorian	RPG 537
Cyberpunk		Protect and serve: a law enforcement sourcebook for Cyberpunk	1992	R. Talsorian	RPG 538
Cyberpunk		Rockerboy	1989	R. Talsorian	RPG 539
Cyberpunk		Solo of fortune	1989	R. Talsorian	RPG 540
Cyberpunk		When gravity fails: adventuring in the world of George Alec Effinger's novels	1992	R. Talsorian	RPG 541

Cyberpunk		Wildside: the cyberpunk sourcebook for the street	1993	R. Talsorian	RPG 542
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Cyberpunk Red	Edition	Title of book, module, accessory	Year	Notes	Shelf #
				4th edition of Cyberpunk system. Prequel to Cyberpunk 2077 video game.	
Cyberpunk Red	4th	[Core book] The Roleplaying Game of the Dark Future	2020	R. Talsorian Games	RPG 1872
Cyberpunk Red	4th	[Jumpstart kit] Cyberpunk Red: Welcome to the Dark Future	c1993	R. Talsorian Games. Boxed set. Contents: 1 game (1 rule book, 1 world book, 1 ez reference, 2 maps, 6 character sheets, 12 plastic stands, 6 dice, 23 cardboard icons)	RPG BS 57

Cyberspace	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Cyberspace		[Core book]	1989	Iron Crown Enterprises	RPG 544
Cyberspace		CyberRogues	1990	Iron Crown Enterprises	RPG 545
Cyberspace		Death Valley Free Prison	1989	Iron Crown Enterprises	RPG 546
Cyberspace		Sprawlgangs and megacorps	1990	Iron Crown Enterprises	RPG 547

Dangerous Journeys	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Dangerous Journeys		Mythus	1992	GDW	RPG 548
Dangerous Journeys		Mythus magick	1992	GDW	RPG 549

Dark Ages: Vampire		See: Vampire: The Dark Ages
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Dark Conspiracy	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Dark Conspiracy		[Core book]	1991	GDW Games	RPG 550
Dark Conspiracy		Dark races. Vol. I	1992	GDW Games	RPG 551
Dark Conspiracy		DarkTek	1991	GDW Games	RPG 552
Dark Conspiracy		Heart of darkness	1992	GDW Games	RPG 553
Dark Conspiracy		Hellsgate	1992	GDW Games	RPG 554
Dark Conspiracy		Ice daemon	1992	GDW Games	RPG 555
Dark Conspiracy		New Orleans	1991	GDW Games	RPG 556
Dark Conspiracy		Nightsider	1992	GDW Games	RPG 557

The Dark Eye	Edition	Title of book, module, accessory	Year	Notes	Shelf #
The Dark Eye		[Core rule book]	2017	Ulisses Spiele	RPG 1718

Dark Heresy		See: Warhammer: Dark Heresy
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Dark Space		See: Rolemaster: Dark Space
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Darkover	Edition	Title of book, module, accessory	Year	Notes	Shelf #
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Darkover: A game of psychic conflict		The Age of Chaos		Boxed set. Contents: -1 volume -playing board --4 color-coded -matrix screens -60 clan tokens -24 power discs -36 peril chips -24 plot cards - 1 monitor -1 crown	RPG BS 23
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Deadlands: The Weird West	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Deadlands	1st edition	[Core book]	1996	Pinnacle Entertainment	RPG 558
Deadlands: Reloaded	2nd edition	[Core book]	2005	Pinnacle Entertainment	RPG 566
Deadlands		City o' gloom		Boxed set. Contents: -1 book, -2 booklets, -4 cards, -1 map	RPG BS 24
Deadlands		Book o' the dead	1998	Pinnacle Entertainment	RPG 559
Deadlands		Fire & brimstone	1998	Pinnacle Entertainment	RPG 560
Deadlands		Ghost dancers	1998	Pinnacle Entertainment	RPG 561
Deadlands		Hell on earth	1998	Pinnacle Entertainment	RPG 562
Deadlands		Hucksters & hexes	1998	Pinnacle Entertainment	RPG 563
Deadlands		The quick & the dead	1997	Pinnacle Entertainment	RPG 564
Deadlands		Rascals, varmints & critters	1998	Pinnacle Entertainment	RPG 565
Deadlands		Smith & Robards	1997	Pinnacle Entertainment	RPG 567

Delta Green		See: Call of Cthulhu: Delta Green
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Demon: The Fallen	Edition	Title of book, module, accessory	Year	Notes World of Darkness series	Shelf #
Demon: The fallen		[Core rulebook]	2002	White Wolf	RPG 568
Demon: The fallen		Damned & deceived: a character book for Demon : the fallen	2003	White Wolf	RPG 1669
Demon: The fallen		Demon storyteller's companion	2002	White Wolf	RPG 1670
Demon: The fallen		Earthbound: an antagonist sourcebook for Demon: the Fallen	2003	White Wolf	RPG 1671
Demon: The fallen		Fear to tread: a chronicle sourcebook for Demon: the Fallen	2003	White Wolf	RPG 1672
Demon: The fallen		Houses of the Fallen: a player resource for Demon: the Fallen	2003	White Wolf	RPG 1673

DemonWars (for use with the d20 system)	Edition	Title of book, module, accessory	Year	Notes	Shelf #
DemonWars (R.A. Salvatore's DemonWars)		Campaign setting	2003	Fast Forward Entertainment	RPG 1505
DemonWars (R.A. Salvatore's DemonWars)		Enchanted locations	2003	Fast Forward Entertainment	RPG 1506
DemonWars (R.A. Salvatore's DemonWars)		Gazetteer	2003	Fast Forward Entertainment	RPG 1507

Desolation	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Desolation: post-apocalyptic fantasy roleplaying		[Core rule book]		GreyMalkin Designs (GMD)	RPG 1683

DIE RPG	Edition	Title of book, module, accessory	Year	Notes	Shelf #
DIE RPG		[Core book] Die: The Roleplaying Game	2022	Rowan, Rook and Decard. Based on the graphic novels of the same title.	RPG 1855

Doctor Who	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Doctor Who		Adventures in Time and Space		Boxed set. Contents: - 2 volumes - 6 dice -19 character sheets -3 gadget "punch out" pages -2 instructional booklets -1 sheet of "story point" punch out player pieces	RPG BS 25

The Dominion Tank Police	Edition	Title of book, module, accessory	Year	Notes	Shelf #
The Dominion Tank Police		Role-playing game and resource book	1999	Guardians of Order	RPG 569

Don't rest your head	Edition	Title of book, module, accessory	Year	Notes	Shelf #

Don't rest your head: a game of insomnia in the mad city		Core book	2006	Evil Hat Productions	RPG 570
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Dragons of Weng Tsen	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Dragons of Weng Tsen	Compatible with AD&D 1st Edition	Dragons of Weng Tsen: adventure for 3-6 characters of skill levels 6-9	1983	Mayfair Games	RPG 1747

Dream Park	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Dream Park		Core book	1992	R. Talsorian	RPG 571

The Dresden Files RPG	Edition	Title of book, module, accessory	Year	Notes	Shelf #
The Dresden Files Roleplaying Game		Core rulebook, Vol. one: Your story	2010	Evil Hat Productions	RPG 572
The Dresden Files Roleplaying Game		Core rulebook, Vol. two: Our world	2010	Evil Hat Productions	RPG 1677
The Dresden Files Roleplaying Game		Core rulebook, Vol. three: the Paranet papers	2015	Evil Hat Productions	RPG 1678

d20 Modern	Edition	Title of book, module, accessory	Year	Notes	Shelf #
d20 Modern		Core rulebook	2002	Wizards of the Coast	RPG 573
d20 Modern		Menace manual	2003	Wizards of the Coast	RPG 574
d20 Modern		Urban arcana campaign setting	2003	Wizards of the Coast	RPG 575
d20 Modern		Weapons locker	2004	Wizards of the Coast	RPG 576

Dungeon Crawl Classics	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Dungeon crawl classics role playing game	Compatible with D&D 4th edition	Glory & gold won by sorcery & sword [Core rule book]	2012	Goodman Games	RPG 1698
Dungeon crawl classics role playing game	Compatible with D&D 4th edition	Mutant crawl classics : role playing game : triumph & technology won by mutants & magic [Core rule book]	2017	Goodman Games	RPG 1699

Dungeon World	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Dungeon World		[Core rule book]	2012	Sage Kobold Productions	RPG 1733
Dungeon World		Denizens	201?		RPG 1816
Dungeon World		Planarch codex	201?	This is a planar supplement for Dungeon world, World of dungeons and other games of dungeon adventure	RPG 1817 * RPG 1816, 1817, 1818 boxed together on boxed set shelf
Dungeon World		Dungeon world : player compendium	201?		RPG 1818

Dust, fog & glowing embers	Edition	Title of book, module, accessory	Year	Notes	Shelf #

Dust, fog & glowing embers: a roleplaying game of alchemical adventures		[Core rule book]	2017	Scablands Press	RPG 1731
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Earthdawn	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Earthdawn		[Core book]	1993	FASA	RPG 577
Earthdawn		The adept's way: the diciplines sourcebook for Earthdawn	1994	FASA	RPG 578
Earthdawn		Denizens of Earthdawn. Vol. one	1994	FASA	RPG 579
Earthdawn		Denizens of Earthdawn. Vol. two	1994	FASA	RPG 580
Earthdawn		Earthdawn companion	1994	FASA	RPG 581
Earthdawn		Parlainth adventures	1994	FASA	RPG 582
Earthdawn		Parlainth, the forgotten city	1994	FASA. Boxed set. Contents: -1 Parlainth sourcebook, -1 Parlainth map wall, -2 game card sheets, -24 loose pages of miscellaneous maps and information	RPG BS 26
Earthdawn		The Serpent River	1996	FASA	RPG 583
Earthdawn		Throal, the dwarf kingdom	1996	FASA	RPG 584

Eclipse phase	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Eclipse phase: the RPG of transhuman conspiracy and horror		[Core rule book]	2009	Catalyst Game Labs	RPG 585

Edgar Rice Burroughs' John Carter of Mars	See: John Carter of Mars
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The edge of the sword	Edition	Title of book, module, accessory	Year	Notes	Shelf #

The edge of the sword	Vol. 1	Compendium of modern firearms	1991	R. Talsorian	RPG 586
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Eldritch Century	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Eldritch Century		Chronicles of the wounded earth : Expeditions	2021	Draco Gaming Inc. Based on the universe created by Daniel Servitje and Rubén Bañuelos. In slipcase with RPG 1882.	RPG 1881
Eldritch Century		Chronicles of the wounded earth : Almanac	2021	Draco Gaming Inc. Based on the universe created by Daniel Servitje and Rubén Bañuelos. In slipcase with RPG 1881.	RPG 1882

Elfquest	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Elfquest: the official roleplaying game		Boxed set	1989	Chaosium. Contents: -3 volumes - 1 map -misc. instruction sheets -4 dice	RPG BS 27

Elric	See: Stormbringer
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Emberwind	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Emberwind		The skies of Axia: a campaign for Emberwind	n.d.	Nomnivore Games	RPG 1726

Empire of the Petal Throne	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Empire of the Petal Throne		Mitlanyal. vol. 1. The gods of stability: Tlomitlanyal	2004	Zottola	RPG 587
Empire of the Petal Throne		Mitlanyal. vol. 2. The gods of change: Tlokiriqaluyal	2004	Zottola	RPG 588
Empire of the Petal Throne		The world of Tékumel	1987	Different Worlds	RPG 589
Empire of the Petal Throne		Swords & glory. Vol. 1 . The world of the Petal Throne. Book 1	1987	Different Worlds	RPG 590
Empire of the Petal Throne		Swords & glory. Vol. 1. The world of the Petal Throne. Book 2	1988	Different Worlds	RPG 591

Epyllion	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Epyllion: A Dragon Epic	Limited ed.	[Core book] Epyllion: A Dragon Epic	2016?	Magpie Games	RPG 1850

Eternal Rome	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Eternal Rome: roleplaying in the age of gods and emperors		[Core book]	2005	Green Ronin. Requires use of d20 system rules	RPG 592

Etherscope	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Etherscope		[Core book]	2005	Goodman Games	RPG 593

Everway	Edition	Title of book, module, accessory	Year	Notes	Shelf #
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Everway: Visionary roleplaying		Boxed set	1995	Wizards of the Coast. Contents: - 1 Playing Guide - 1 Guide to the Fortune Deck -1 Gamemastering Deck - 2 maps - 23 Hero Sheets - playing cards	RPG BS 28
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Exalted	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Exalted	1st edition	[Core book]	2001	White Wolf	RPG 603
Exalted	1st edition	[Players Guide]	2004	White Wolf	RPG 610
Exalted	1st edition	Blood & salt	2004	White Wolf	RPG 596
Exalted	1st edition	Caste book: Dawn	2001	White Wolf	RPG 599
Exalted	1st edition	Caste book: Twilight	2002	White Wolf	RPG 600
Exalted	1st edition	Caste book: Zenith	2002	White Wolf	RPG 601
Exalted	1st edition	Exalted Powers: The Dragon-blooded	2002	White Wolf	RPG 602
Exalted	1st edition	Exalted Powers: The Lunars	2002	White Wolf	RPG 606
Exalted	1st edition	Manacle & coin	2003	White Wolf	RPG 608
Exalted	1st edition	Ruins of Rathess	2003	White Wolf	RPG 611
Exalted	1st edition	Savage Seas	2002	White Wolf	RPG 612
Exalted	1st edition	Savant & Sorcerer	2002	White Wolf	RPG 613
Exalted	1st edition	Scavenger Sons	2001	White Wolf	RPG 614
Exalted	1st edition	The Abyssals	2003	White Wolf	RPG 594
Exalted	1st edition	The Autochthonians	2005	White Wolf	RPG 595
Exalted	1st edition	The book of 3 circles	2001	White Wolf	RPG 598
Exalted	1st edition	The Fair folk	2004	White Wolf	RPG 605
Exalted	1st edition	The Outcaste	2004	White Wolf	RPG 609
Exalted	1st edition	The Sidereals	2004	White Wolf	RPG 616
Exalted	1st edition	Time of Tumult	2002	White Wolf	RPG 619

Exalted	2nd edition	[Core book]	2006	White Wolf	RPG 604
Exalted	2nd edition	Scroll of the Monk	2006	White Wolf	RPG 615
Exalted	2nd edition	Storytellers Companion	2006	White Wolf	RPG 618
Exalted	2nd edition	The Books of Sorcery vol. IV. The Roll of glorious divinity 1	2003	White Wolf	RPG 597
Exalted	2nd edition	The manual of exalted power	2007	White Wolf	RPG 607
Exalted	2nd edition	The Sidereals: The manual of exalted power	2007	White Wolf	RPG 617
Exalted	2nd edition	The Wyld: The compass of celestial directions, vol. II	2007	White Wolf	RPG 620

Fading suns	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Fading suns	1st edition	[Core book]	1996	Holistic Designs	RPG 621
	1st edition	Byzantium secundus	1996	Holistic Designs	RPG 622
	1st edition	Children of the gods: Obun & Ukar	1998	Holistic Designs	RPG 623
	1st edition	Gamemaster's screen	1996	Holistic Designs	RPG 626
	1st edition	Lords of the known worlds	1997	Holistic Designs	RPG 627
	1st edition	Player's companion	1997	Holistic Designs	RPG 628
	1st edition	Priests of the celestial sun	1997	Holistic Designs	RPG 629
	1st edition	The dark between the stars	1997	Holistic Designs	RPG 624
	1st edition	Weird places	1997	Holistic Designs	RPG 630
	2nd edition	[Game master's guide, revised core rulebook]	2014	Holistic Designs	RPG 625

Fantasy Hero	See: Hero Games
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Fate	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Fate Core		[Core rule book]	2013	Evil Hat Productions	RPG 631
Fate Core		Accessibility toolkit	2019	Evil Hat Productions	RPG 1845
Fate Core		[Core rule book] Fate Condensed	2020	Evil Hat Productions. Simplified Fate Core rules	RPG 1844

Fate Worlds		Vol. 1: Worlds on Fire	2013	Evil Hat Productions	RPG 632
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Feng Shui	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Feng Shui: Shadowfist Roleplaying		[Core book]	1996	Daedelus Entertainment	RPG 633
Feng Shui: Shadowfist Roleplaying		Blood of the valiant	1996	Ronin Publishing	RPG 634

Fiasco	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Fiasco		[Core book]	2009	Bully Pulpit Press	RPG 1533
Fiasco		The fiasco companion	2009	Bully Pulpit Press	RPG 1534
Fiasco '10		Playset anthology. Vol. 1	2015	Bully Pulpit Press	RPG 1535
Fiasco '11		Playset anthology. Vol.2	2015	Bully Pulpit Press	RPG 1536
Fiasco '12		Playset anthology. Vol.3	2015	Bully Pulpit Press	RPG 1537

Firefly	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Firefly RPG		Gaming in the 'verse. Gen Con 2013 Preview	2013	Margaret Weis Productions See also: Serenity	RPG 635

Freeport	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Freeport		Buccaneers of Freeport	2007	Green Ronin	RPG 636
Freeport		Cults of Freeport	2007	Green Ronin	RPG 637
Freeport		d20 Freeport companion	2007	Green Ronin	RPG 638
Freeport		The pirate's guide to Freeport	2007	Green Ronin	RPG 639

Game of Thrones	Edition	Title of book, module, accessory	Year	Notes	Shelf #

A Game of Thrones	d20 based open gaming	[Core book]			RPG 640
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Gear Krieg	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Gear Krieg	1st edition	[Core book]	2001	Dream Pod 9	RPG 641

Grim Tales	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Grim tales		[Core book]: rules resource and campaign toolkit	2004	Bad Axe Games	RPG 642
Grim tales		Slavelords of Cydonia	2004	Bad Axe Games	RPG 643

Grimtooth's Traps	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Grimtooth's traps		Gamemaster's aid for all role-playing systems	1981	Flying Buffalo	RPG 644
Grimtooth's traps		Traps fore : a game master's aid for all roele-playing systems	1986 (1990 reprint)	Flying Buffalo	RPG 1719

GURPS (General Universal Roleplaying System)	Edition (as listed in book)	Title of book, module, accessory	Year	Notes	Shelf #
GURPS	1st edition	Conan beyond Thunder River	1988	Steve Jackson Games	RPG 656
GURPS	1st edition	Horror	1987	Steve Jackson Games	RPG 671
GURPS	1st edition	Horse clans: roleplaying in Robert Adams' barbarian future	1987	Steve Jackson Games	RPG 672

GURPS	1st edition	Humanx: roleplaying in Alan Dean Foster's "Humanx Commonwealth"	1987	Steve Jackson Games	RPG 673
GURPS	1st edition	Ice Age	1989	Steve Jackson Games	RPG 674
GURPS	1st edition	Japan: roleplaying in the world of the Shogunate	1988	Steve Jackson Games	RPG 678
GURPS	1st edition	Magic	1989	Steve Jackson Games	RPG 679
GURPS	2nd edition	[Basic set]	1986	Steve Jackson Games. Boxed set. Contents: Character cards; Weapons, powers cards	RPG BS 29
GURPS	2nd edition	Bestiary	1994	Steve Jackson Games	RPG 652
GURPS	2nd edition	Magic	1994	Steve Jackson Games	RPG 680
GURPS	2nd edition	Martial arts	1996	Steve Jackson Games	RPG 682
GURPS	2nd edition	Old west	2000	Steve Jackson Games	RPG 686
GURPS	2nd edition	Ultra-tech: a sourcebook of weapons & equipment for future ages	1991	Steve Jackson Games	RPG 730
GURPS	2nd edition	Vehicles	1998	Steve Jackson Games	RPG 735
GURPS	3rd edition	Compendium II: Campaigns and combat	1996	Steve Jackson Games	RPG 655
GURPS	3rd edition, revised	Basic set	1996	Steve Jackson Games	RPG 645
GURPS	4th edition	Banestorm	2005	Steve Jackson Games	RPG 651
GURPS	4th edition	Basic set: campaigns		Steve Jackson Games	RPG 646
GURPS	4th edition	Basic set: characters	2004	Steve Jackson Games	RPG 647
GURPS	4th edition	Infinite worlds	2004	Steve Jackson Games	RPG 677
GURPS	4th edition	Martial arts	2007	Steve Jackson Games	RPG 683
GURPS	4th edition	Powers	2006	Steve Jackson Games	RPG 691
GURPS	4th edition	Vorkosigan saga	2009	Steve Jackson Games. Based on the Vorkosigan Saga series by Lois McMaster Bujold.	RPG 1504

GURPS	Edition not on item	Aliens	1990	Steve Jackson Games	RPG 648
GURPS	Edition not on item	Alternate earths	1996	Steve Jackson Games	RPG 649
GURPS	Edition not on item	Arabian nights	1999	Steve Jackson Games	RPG 650
GURPS	Edition not on item	Bio-tech	1997	Steve Jackson Games	RPG 653
GURPS	Edition not on item	Compendium I: Character creation	1997	Steve Jackson Games	RPG 654
GURPS	Edition not on item	Conspiracy X	2002	Eden Studios	RPG 657
GURPS	Edition not on item	Creatures of the night	1993	Steve Jackson Games	RPG 658
GURPS	Edition not on item	CthulhuPunk	1995	Steve Jackson Games	RPG 659
GURPS	Edition not on item	Cyberpunk	1990	Steve Jackson Games	RPG 660
GURPS	Edition not on item	Cyberpunk adventures	1992	Steve Jackson Games	RPG 661
GURPS	Edition not on item	Deadlands: Varmints	2003	Steve Jackson Games	RPG 662
GURPS	Edition not on item	Dinosaurs	1996	Steve Jackson Games	RPG 663
GURPS	Edition not on item	Discworld	1998	Steve Jackson Games	RPG 664
GURPS	Edition not on item	Espionage	1992	Steve Jackson Games	RPG 665
GURPS	Edition not on item	Hellboy sourcebook and roleplaying game	2002	Steve Jackson Games	RPG 670

GURPS	Edition not on item	Illuminati	1992	Steve Jackson Games	RPG 675
GURPS	Edition not on item	Illuminati University/IOU	1995	Steve Jackson Games	RPG 676
GURPS	Edition not on item	Magic items Vol. 2	1991	Steve Jackson Games	RPG 681
GURPS	Edition not on item	Mecha: mighty battlesuits and anime fighting machines	1999	Steve Jackson Games	RPG 684
GURPS	Edition not on item	New Sun: based on Gene Wolfe's "Book of the New Sun" series	1999	Steve Jackson Games	RPG 685
GURPS	Edition not on item	Places of mystery	1996	Steve Jackson Games	RPG 687
GURPS	Edition not on item	Planet Krishna: from the classic "Viagens" books by L. Sprague de Camp	1997	Steve Jackson Games	RPG 688
GURPS	Edition not on item	Planet of adventure	2003	Steve Jackson Games. Based on the works of Jack Vance.	RPG 689
GURPS	Edition not on item	Players' book	1988	Steve Jackson Games	RPG 690
GURPS	Edition not on item	Psionics: fantastic powers of mind over matter	1999	Steve Jackson Games	RPG 693
GURPS	Edition not on item	Reign of steel	1997	Steve Jackson Games	RPG 694
GURPS	Edition not on item	Religion: gods, priestly powers and cosmic truths	1995	Steve Jackson Games	RPG 695
GURPS	Edition not on item	Riverworld: roleplaying in Philip José Farmer's Riverworld	1995	Steve Jackson Games	RPG 696
GURPS	Edition not on item	Special Ops	1989	Steve Jackson Games	RPG 702
GURPS	Edition not on item	Steampunk	2001	Steve Jackson Games	RPG 703

GURPS	Edition not on item	Swashbucklers	1988	Steve Jackson Games	RPG 707
GURPS	Edition not on item	Technomancer	1988	Steve Jackson Games	RPG 708
GURPS	Edition not on item	The Prisoner	n. d.	Steve Jackson Games	RPG 692
GURPS	Edition not on item	Time travel	1991	Steve Jackson Games	RPG 709
GURPS	Edition not on item	Ultra-tech. 2 hard-core, hardwired hardware	1997	Steve Jackson Games	RPG 731
GURPS	Edition not on item	Uplift: a universe of wolfling Terrans vs. scheming Galactics based on the award-winning novels by David Brin	1990	Steve Jackson Games	RPG 732
GURPS	Edition not on item	Voodoo: the shadow war	1995	Steve Jackson Games	RPG 736
GURPS	Edition not on item	War against the Chtorr: based on David Gerrold's classic novels of alien invasion	1993	Steve Jackson Games	RPG 737
GURPS	Edition not on item	Warehouse 23: things they don't want you to have	1997	Steve Jackson Games	RPG 738
GURPS	Edition not on item	Witch world	1989	Steve Jackson Games	RPG 741
GURPS Fantasy	1st edition	Magic system and game world	1986		RPG 667
GURPS Fantasy	1st edition	Tredroy	1989		RPG 669
GURPS Fantasy	2nd edition	The magical world of Yrth	1990		RPG 668
GURPS Fantasy	4th edition	[Core book]	2006		RPG 666
GURPS Space	Edition not on item	[Core book]	1988		RPG 697

GURPS Space	Edition not on item	Space atlas 1: a compendium of worlds for interstellar roleplaying	1988		RPG 698
GURPS Space	Edition not on item	Space atlas 2: a guide to the corporate worlds	1988		RPG 699
GURPS Space	Edition not on item	Space atlas 3: the worlds of the Confederacy	1990		RPG 700
GURPS Space	Edition not on item	Space atlas 4: adventure on the fringes of the galaxy	1991		RPG 701
GURPS Supers	Edition not on item	[Core book]	1989		RPG 704
GURPS Supers	Edition not on item	I.S.T.: international super teams	1991		RPG 705
GURPS Supers	Edition not on item	Wild cards	1989		RPG 706
GURPS Transhuman space	2nd edition	[Core book]	2002		RPG 710
GURPS Transhuman space	Edition not on item	Broken dreams	2003		RPG 711
GURPS Transhuman space	Edition not on item	Deep beyond	2003		RPG 712
GURPS Transhuman space	Edition not on item	Fifth wave	2002		RPG 713
GURPS Transhuman space	Edition not on item	High frontier	2003		RPG 714
GURPS Transhuman space	Edition not on item	In the well	2003		RPG 715
GURPS Transhuman space	Edition not on item	Orbital decay	2002		RPG 716
GURPS Transhuman space	Edition not on item	Personnel files	2002		RPG 717

GURPS Transhuman space	Edition not on item	Spacecraft of the solar system	2002		RPG 718
GURPS Transhuman space	Edition not on item	Toxic memes	2004		RPG 719
GURPS Traveller	4th edition	Interstellar wars	2006		RPG 727
GURPS Traveller	Edition not on item	[Core book]	2004	See also: Traveller	RPG 720
GURPS Traveller	Edition not on item	Alien races, Vol. 1: Zhodani, Vargr and other races of the Spinward Marches	2001		RPG 721
GURPS Traveller	Edition not on item	Alien races, Vol. 2: Aslan, K'kree, and other races rimward of the Imperium	1999		RPG 722
GURPS Traveller	Edition not on item	Alien races, Vol. 2: Hivers, Droyne, Ancients, and other enigmatic races	2000		RPG 723
GURPS Traveller	Edition not on item	Behind the claw: the Spinward Marches sourcebook	1998		RPG 724
GURPS Traveller	Edition not on item	Far trader: profit and pitfalls among the stars	1999		RPG 725
GURPS Traveller	Edition not on item	Ground forces: furious action in the Marines and army	2000		RPG 726
GURPS Traveller	Edition not on item	Rim of fire: the Solomani Rim sourcebook	2000		RPG 728
GURPS Traveller	Edition not on item	Starports: gateways to adventure	2000		RPG 729
GURPS Vampire, The Masquerade	Edition not on item	[Corebook]	1993	Steven Jackson Games. Based on the original game. See also: Vampire, the Masquerade	RPG 733

GURPS Vampire, The Masquerade	Edition not on item	Companion	1994	Steven Jackson Games. Based on the original game.	RPG 734
GURPS Weird War II	Edition not on item	Secret weapons and twisted history	2003		RPG 1751
GURPS Werewolf, The Apocalypse	Edition not on item	Werewolf, the apocalypse	1993	See also: Werewolf, The Apocalypse	RPG 739
GURPS Wild Cards	Edition not on item	Aces Abroad	1991		RPG 740

Hårnmaster	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Hårnmaster	1st edition	[Core book] A fantasy role playing system	1986	Columbia Games	RPG 742
Hårnmaster	2nd edition	[Core Rules]	1996	Columbia games. 1 binder. Contents: 3 sheets: - Errata - HårnWorld / Hårnmaster release schedule - HårnWorld price list 1 booklet: - Hårnmaster character profile	RPG 743

Hârnmaster		Hârn regional Module boxed set	1985	Columbia Games. Contents: - 2 books: Harnview, overview and use of harn master module / Harndex, glossary & reference guide for harn master module - 1 map	RPG BS 30
Hârnmaster	2nd edition	Hârnmaster magic: tome of the Shek-Pvar	1996	Columbia Games. Pages are loose in folder	RPG 744
Hârnmaster	1st edition	Orbaal kingdom module	1987	Columbia Games	RPG 745
Hârnmaster	1st edition	Tome of the ancient and exoteric mysteries of the phantasms of Lyahvi	1987	Columbia Games	RPG 746

Hawkmoon	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Hawkmoon		[Core book] The role playing game	2007	Mongoose Publishing	RPG 747

Heaven & Earth	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Heaven & Earth	2nd edition	Game master's guide	2001	Guardians of Order	RPG 1737
Heaven & Earth	2nd edition	Players' guide	2001	Guardians of Order	RPG 1738

Heavy Gear (Uses the Dream Pod 9 "Silhouette" system)	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Heavy Gear	1st edition	[Core rulebook]	1996	Dream Pod 9	RPG 748

Heavy Gear	1st edition	Technical manual	1996	Dream Pod 9	RPG 749
Heavy Gear	2nd edition	[Core rulebook]	1997	Dream Pod 9	RPG 1605
Heavy Gear		Into the Badlands: a regional sourcebook for the Heavy gear universe	1996	Dream Pod 9	RPG 1607
Heavy Gear		Storyline book one (1933-1935): Crisis of faith.	1997	Dream Pod 9	RPG 1716
Heavy Gear		Storyline book three (1939-1941): Return to Cat's Eye	1999	Dream Pod 9	RPG 1814
Heavy Gear		Storyline book two (1935 to 1939): Blood on the wind.	1999	Dream Pod 9	RPG 1717
Heavy Gear Northern		C.N.C.S./Confederacy of Northern City-States [Northern] leaguebook one Northern Lights Confederacy: Land of the prophet: Heavy gear [regional] sourcebook	1997	Dream Pod 9. Publisher uses "C.N.C.S." and "Northern" interchangeably	RPG 1606
Heavy Gear Northern		Northern [C.N.C.S/ Confederacy of Northern City-States] leaguebook two United Mercantile Federation: the price of success: Heavy gear [regional] sourcebook	1999	Dream Pod 9. Publisher uses "C.N.C.S." and "Northern" interchangeably	RPG 1608
Heavy Gear Northern		Northern record sheets one Gears & striders: shields of faith: Heavy gear supplement	1997	Dream Pod 9	RPG 1609
Heavy Gear Southern		Southern (A.S.T./ Allied Southern Territories) leaguebook one Southern Republic: land of the snakes: Heavy gear [regional] sourcebook	1997	Dream Pod 9. Publisher uses "A.S.T. /Allied Southern Territories " and "Southern" interchangeably	RPG 1610

Heavy Gear Southern		Southern (A.S.T./Allied Southern Territories) leaguebook two Humanist alliance: utopia under siege: Heavy gear [regional] sourcebook	1998	Dream Pod 9. Publisher uses "A.S.T. /Allied Southern Territories " and "Southern" interchangeably	RPG 1611
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Hercules & Xena	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Hercules & Xena roleplaying game		Hercules & Xena roleplaying game		Boxed set. Contents: - 1 fold-out map - 1 red die - 5 purple die	RPG BS 52

Hero System	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Hero System	3rd edition	Fantasy hero: Magic Items	1987	Iron Crown Enterprises	RPG 760
Hero System	3rd edition	Here there be tigers	1986	Firebird Limited	RPG 756
Hero System	4th edition	[Rules book]	1990	Iron Crown Enterprises	RPG 751
Hero System	4th edition	Almanac 1	1992	Iron Crown Enterprises	RPG 758
Hero System	4th edition	Cyber hero	1992	Iron Crown Enterprises	RPG 752
Hero System	4th edition	Fantasy hero: Companion	1990	Iron Crown Enterprises	RPG 754
Hero System	4th edition	Fantasy hero: Companion II	1992	Iron Crown Enterprises	RPG 755
Hero System	4th edition	Horror hero: Endless nightmares	1994	Iron Crown Enterprises	RPG 759
Hero System	4th edition	Hero bestiary	1992	Iron Crown Enterprises	RPG 757
Hero System	5th edition	[Core book]	2003	DOJ, Inc.	RPG 750
Hero System	5th edition	Fantasy hero	2003	DOJ, Inc.	RPG 753

Heroes Unlimited	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Heroes Unlimited	Revised edition	[Core book] The complete basic game	1987	Palladium	RPG 761

High Plains Samurai	Edition	Title of book, module, accessory	Year	Notes	Shelf #
High Plains Samurai		Legends	2018	Broken Ruler Games	RPG 1727

Hollow Earth Expedition	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Hollow Earth Expedition		[Core book]	2006	Exile Game Studio	RPG 764

Hunter: The Reckoning / Hunter	Edition	Title of book, module, accessory	Year	Notes World of Darkness series. Title of system varies	Shelf #
Hunter		[Core book]	1999	White Wolf	RPG 765
Hunter		[Core rulebook]	2022	Renegade Game Studios	RPG 1848
Hunter		[Player's guide]	2001	White Wolf	RPG 779
Hunter		Fall from grace: a character sourcebook ... "Year of the damned"	2002	White Wolf	RPG 766
Hunter		First contact: a chronicle book for Hunter, the reckoning	2002	White Wolf	RPG 767
Hunter		Holy war: a character and setting book for Hunter: the reckoning	2001	White Wolf	RPG 768
Hunter		Hunter-Book [character books]: Avenger	2000 White Wolf		RPG 769
Hunter		Hunter-Book [character books]: Hermit	2001	White Wolf	RPG 770

Hunter		Hunter-Book [character books]: Innocent	2000 White Wolf		RPG 771
Hunter		Hunter-Book [character books]: Judge	2000 White Wolf		RPG 772
Hunter		Hunter-Book [character books]: Martyr	2000 White Wolf		RPG 773
Hunter		Hunter-Book [character books]: Redeemer	2000 White Wolf		RPG 774
Hunter		Hunter-Book [character books]: Visionary	2001	White Wolf	RPG 775
Hunter		Hunter-Book [character books]: Wayward	2002	White Wolf	RPG 776
Hunter		Storyteller's companion	1999	White Wolf	RPG 780
Hunter		Storyteller's handbook	2001	White Wolf	RPG 781
Hunter		Storyteller's screen	No date	Storyteller's screen	RPG 782
Hunter		Survival guide	1999	White Wolf. Crossover to "The world of darkness"	RPG 783
Hunter		The moonstruck: an enemy book for Hunter: the reckoning	2002	White Wolf	RPG 777
Hunter		The nocturnal: an enemy book for Hunter: the reckoning	2002	White Wolf	RPG 778
Hunter		The walking dead: an enemy book for Hunter, the reckoning	2000	White Wolf	RPG 785
Hunter		Utopia: a chronicle book for Hunter: the reckoning	2002	White Wolf	RPG 784

Hunter Planet	Edition	Title of book, module, accessory	Year	Notes	Shelf #
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Hunter Planet: The All Australian RPG	2nd edition	[Core book package]	1987	HPAC. Contents: - Sindee, the adventure: a scenario -Exile & arena: Hunter Planet possibilities -character record sheets -game master's screen	RPG 786
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Illuminati	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Illuminati: the game of conspiracy	Delux edition	Boxed set.	1987	Steve Jackson Games. Based on the Illuminatus! books by Robert Shea and Robert Anton Wilson. Contents: -1 rule book, -2 die, -108 cards in a plastic card box, -168 money tokens in ziplock bag, -erratum	RPG BS 31

Immortal	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Immortal		Millennium. Book 1	1999	Precedence. Millennium is the second sub-series in the Immortal RPG system.	RPG 787

In nomine	Edition	Title of book, module, accessory	Year	Notes	Shelf #
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In nomine: a roleplaying game for 2 or more players		[Core book]	1999	Steve Jackson Games	RPG 788
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Iron Kingdoms	Edition	Title of book, module, accessory	Year	Notes	Shelf #
				A d20 system sourcebook. Requires the use of the D&D player's handbook, 3rd edition.	
Iron Kingdoms		Lock & load: Iron Kingdoms character primer	2002	Privateer Press	RPG 789
Iron Kingdoms		Monsternomicon, Vol. 1: denizens of the Iron Kingdoms	2002	Privateer Press	RPG 790
Iron Kingdoms		Witchfire: Book 1. The Longest Night	2001	Privateer Press	RPG 791
Iron Kingdoms		Witchfire: Book 2. Shadow of the exile	2001	Privateer Press	RPG 792
Iron Kingdoms		Witchfire: Book 3. The legion of lost shouls	2001	Privateer Press	RPG 793

John Carter of Mars	Edition	Title of book, module, accessory	Year	Notes	Shelf #
John Carter of Mars: adventures on the dying world of Barsoom		[Core rulebook]	2019	Mordiphuis Entertainment. For use with the 2d20 system.	RPG 1541

Justice, Inc	Edition	Title of book, module, accessory	Year	Notes	Shelf #
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Justice, Inc., the RPG of the 20's & 30's		Boxed set.	1984	Hero Games. Contents: -1 campaign book -1 handbook	RPG BS 32
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Ki Khanga	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Ki Khanga: the sword & soul role playing game		[Core book]	2017	Roaring Lion Productions.	RPG 1519

Kingdom	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Kingdom: a role-playing game about communities		[Core rule book]	2013	Lame Mage Publications	RPG 1711

Kult	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Kult		[Core book]	1993	Metropolis Ltd.	RPG 794
Kult: Divinity Lost	4th Edition	[Core book]	2019	Helmgast AB	RPG 1542
Kult		Fallen angels: adventures in New York	No date	Metropolis Ltd. Adventures for Kult	RPG 795
Kult		Legions of darkness: a sourcebook for Kult	1993	Metropolis Ltd.	RPG 796
Kult		Taroticum	1994	Metropolis Ltd. Adventures for Kult	RPG 797

Lacuna	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Lacuna		Lacuna. Part I, The Creation of the mystery and girl from Blue City	2006	Memento Mori Theatricks	RPG 1743

Legend of the Five Rings	Edition	Title of book, module, accessory	Year	Notes	Shelf #

Legend of the Five Rings		[Core book]	1997	Five Rings Publishing Group (Wizards of the Coast)	RPG 798
Legend of the Five Rings	5th	[Legend of the Five Rings Roleplaying: Beginner Game]	2018	Fantasy Flight games. Boxed set. Contents: 1 adventure book, 1 rulebook, 1 introduction sheet, 1 double-sided map, 10 custom dice, 4 character folios, 59 character tokens	RPG BS 60
Legend of the Five Rings		Clan war: Crab Army expansion	1998	Five Rings Publishing Group (Wizards of the Coast)	RPG 800
Legend of the Five Rings		Clan war: Rulebook	1998	Five Rings Publishing Group (Wizards of the Coast)	RPG 801
Legend of the Five Rings		Clan war: The clans	1998	Five Rings Publishing Group (Wizards of the Coast)	RPG 799
Legend of the Five Rings		Game master's pack			RPG 802
Legend of the Five Rings		Magic of Rokugan	2001	Wizards of the Coast	RPG 803
Legend of the Five Rings		Rokugan campaign setting	2001	Wizards of the Coast	RPG 804

Legends & Lairs	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Legends & Lairs		Mythic races: character race compendium	2001	Fantasy Flight Games. For d20 system	RPG 805

Lesser shade of evil	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Lesser shade of evil		[Core book]	2007	Ravencross	RPG 806

Looking for Group	Edition	Title of book, module, accessory	Year	Notes Compatible with Pathfinder	Shelf #
Looking for Group: The Roleplaying Game		[Boxed set]	2014	Blind Ferret Entertainment. Contents: 1 game (1 rules manual (111 pages), 1 adventure book (39 pages), 7 RPG dice and 1 LFG dice bag, 5 pre-generated character sheets, 4 blank character sheets, 86 pawns (on 3 sheets), pawn holders, 1 double-sided mat	RPG BS 61

Lord of the Rings	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Lord of the Rings RPG		[Core book]	2001	Decipher, Inc.	RPG 807

Macross II	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Macross II		[Core book]	1993	Palladium Books	RPG 808

Mage: the ascension	Edition	Title of book, module, accessory	Year	Notes World of Darkness series.	Shelf #
Mage: the ascension	1st edition	[Core book]	1993	White Wolf	RPG 809
Mage: the ascension	2nd edition	[Core book]	1995	White Wolf	RPG 810
Mage: the ascension		Ascension: time of judgement	2004	White Wolf	RPG 811
Mage: the ascension		Ascension's right hand: the acolyte sourcebook	1995	White Wolf	RPG 812
Mage: the ascension		Beyond the barriers. The book of worlds: the otherworlds sourcebook	1996	White Wolf	RPG 813
Mage: the ascension		Bitter road: the disiple's survival guide	2000	White Wolf. "Year of revelations" crossover series	RPG 814
Mage: the ascension		Blood treachery: the war between Herities and Tremere	2000	White Wolf. "Year of revelations" crossover series	RPG 815
Mage: the ascension		Book of crafts: a Magickal Society sourcebook	2000	White Wolf	RPG 816
Mage: the ascension		Destiny's price: a handbook for the gothic-punk streets	1995	Black Dog Game Factory/White Wolf Game Studio	RPG 819
Mage: the ascension		Digital web: a sourcebook	1994	White Wolf	RPG 820
Mage: the ascension		Forged by dragon's fire: a book of wonders	2003	White Wolf	RPG 821
Mage: the ascension		Halls of the Arcanum	2003	White Wolf. "Year of the hunter" crossover series	RPG 822

Mage: the ascension		Initiates of the art: the apprentice's handbook	1999	White Wolf	RPG 823
Mage: the ascension		Mage chronicles. Vol. 3: a story sourcebook	1993	White Wolf	RPG 824
Mage: the ascension		Masters of the art: the archmage's handbook	1999	White Wolf	RPG 825
Mage: the ascension		Sorcerer: the book of sorcerers and psychics	2000	White Wolf	RPG 826
Mage: the ascension		The book of madness: a sourcebook of darkness	1994	White Wolf	RPG 817
Mage: the ascension		The book of shadows: the player's guide	1993	White Wolf	RPG 818
Mage: the ascension		The spirit ways: a guide to shamans and spirituality	1999	White Wolf	RPG 827
Mage: the ascension Technocracy		Guide to the technocracy [Core book]	1999	White Wolf	RPG 828
Mage: the ascension Technocracy		Iteration X	1993	White Wolf	RPG 830
Mage: the ascension Technocracy		N.W.O./ New world order	1995	White Wolf	RPG 831
Mage: the ascension Technocracy		Progenitors	1993	White Wolf	RPG 832
Mage: the ascension Technocracy		Syndicate	1997	White Wolf	RPG 833

Mage: the ascension Technocracy		Technocracy assembled. Vol. 1	1998	White Wolf. Includes "Technocracy : iteration x", "Technocracy : new world order", and "Technocracy : progenitors".	RPG 829
Mage: the ascension Technocracy		Void engineers	1996	White Wolf	RPG 834
Mage: the ascension Traditions		Cult of ecstasy	2001	White Wolf	RPG 836
Mage: the ascension Traditions		Dreamspeakers	2002	White Wolf	RPG 837
Mage: the ascension Traditions		Guide to the traditions [Core book]	2001	White Wolf	RPG 835
Mage: the ascension Traditions		Hollow ones	2002	White Wolf	RPG 838
Mage: the ascension Traditions		Order of Hermes	1997	White Wolf	RPG 839
Mage: the ascension Traditions		Sons of ether	1998	White Wolf	RPG 840
Mage: the ascension Traditions		Virtual adepts	2003	White Wolf	RPG 841

Mage: The Awakening	Edition	Title of book, module, accessory	Year	Notes World of darkness series. Sequel to Mage: The Ascension	Shelf #
Mage: The Awakening		[Core Book]	2005	White Wolf	RPG 842
Mage: The Awakening		Boston unveiled	2005	White Wolf	RPG 843
Mage: The Awakening		Guardians of the veil	2006	White Wolf	RPG 1529
Mage: The Awakening		Sanctum and sigil	2005	White Wolf	RPG 847
Mage: The Awakening		Storyteller's screen	2005	White Wolf	RPG 848
Mage: The Awakening		The free council	2007	White Wolf	RPG 844
Mage: The Awakening		The Mysterium	2007	White Wolf	RPG 846
Mage: The Awakening Legacies		The ancient	2007	White Wolf	RPG 1530
Mage: The Awakening Legacies		The sublime	2006	White Wolf	RPG 845

Mage: The Sorcerers Crusade	Edition	Title of book, module, accessory	Year	Notes World of darkness series. Prequel to Mage: The Ascension	Shelf #
Mage: The Sorcerers Crusade		[Core book]	1998	White Wolf	RPG 849

Mage: The Sorcerers Crusade		Infernalism, the path of screams	1998	White Wolf	RPG 1752
Mage: The Sorcerers Crusade		The Order of Reason	2001	White Wolf	RPG 1753
Mage: The Sorcerers Crusade		The swashbuckler's handbook	2000	White Wolf	RPG 1754

Marvel Multiverse RPG	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Marvel Multiverse Role-Playing Game		[Core rule book]	2023	Marvel Worldwide Inc.	RPG 1853

Mashed	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Mashed: a roleplaying game of army life in a Korean War MASH		[Core rule book]			RPG 1750

Middle-Earth roleplaying (MERP)	Edition	Title of book, module, accessory	Year	Notes	Shelf #
MERP		[Core book]	1986	Iron Crown Enterprises	RPG 850
MERP		[Core book]	1993	Iron Crown Enterprises	RPG 851
MERP		Arnor : the land	1997	Iron Crown Enterprises. Includes 4 maps, laid in	RPG 852
MERP		Arnor : the people	1997	Iron Crown Enterprises	RPG 853
MERP		Campaign guide	1993	Iron Crown Enterprises. Includes 1 map, laid in	RPG 854

MERP		Elves	1995	Iron Crown Enterprises	RPG 855
MERP		Lake-Town	1995	Iron Crown Enterprises	RPG 856
MERP		The Shire	1995	Iron Crown Enterprises. Includes 1 map, laid in	RPG 857

Midnight	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Midnight	Requires use of d20 system.	[Core book]	2003	Fantasy Flight Games	RPG 858
Midnight		Against the Shadow	2003	Fantasy Flight Games	RPG 859

Mind's Eye Theatre: Live-action storytelling in the World of Darkness	Edition	Title of book, module, accessory	Year	Notes	Shelf #
				Live Action Role Playing (LARP) set in the World of Darkness universe. Crosses over with several game systems.	
Mind's Eye Theatre		[Core rulebook]	2005	White Wolf	RPG 1786
Mind's Eye Theatre		Dark epics: live-action rules for large games and long-running chronicles	2001	White Wolf	RPG 1787
Mind's Eye Theatre		Laws of judgment (Time of judgement sequence)	2004	White Wolf	RPG 1788
Mind's Eye Theatre: Vampire the Masquerade		Laws of the night: storytellers guide	2001	White Wolf	RPG 1790
Mind's Eye Theatre: Vampire the Masquerade		The Elder's revenge - playbook	1995	White Wolf	RPG 1789

Mind's Eye Theatre: Vampire the Masquerade		The requiem: a modern gothic live-action storytelling game	2005	White Wolf	RPG 1791
Mind's Eye Theatre: Werewolf the Apocalypse		Book of the Wyrms: a sourcebook for Mind's Eye Theatre	2001	White Wolf	RPG 1792
Mind's Eye Theatre: Werewolf the Apocalypse		Law of the wild: revised rules for playing Werewolf	2001	White Wolf	RPG 1793
Mind's Eye Theatre: Werewolf the Apocalypse		Laws of the wild. Changing breeds 3: a supplement for playing Ananasi and Ratkin	2002	White Wolf	RPG 1796
Mind's Eye Theatre: Werewolf the Apocalypse		Laws of the wild. Changing breeds. 2: a supplement for playing Gurahl and Mokole	2001	White Wolf	RPG 1795
Mind's Eye Theatre: Werewolf the Apocalypse		Laws of the wild. Changing breeds: 1. A supplement for playing Nuwisha, Corax and Bastet"	2000	White Wolf	RPG 1794

Mindjammer	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Mindjammer: The Roleplaying Game		[Core book]	2014	Mindjammer Press, Ltd. "Transhuman adventure in the Second Age of Space". Uses Fate Core rules	RPG 1522

Monster-hearts	Edition	Title of book, module, accessory	Year	Notes	Shelf #

Monsterhearts: a story game about the messy lives of teenage monsters	1st edition	[Core rule book]		Buried Without Ceremony. Based on the Apocalypse World engine	RPG 1712
Monsterhearts 2	2nd edition	[Core rule book]			RPG 1819

Monster of the Week	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Monster of the Week	Hardcover edition	[Core book] Monster of the Week	2024	Evil Hat Productions. First published 2015.	RPG 1851
Monster of the Week		Tome of Mysteries	2019	Evil Hat Productions	RPG 1852

Monsters	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Monsters: and other childish things		[Core rule book]	2007	Arc Dream Publishing	RPG 1739

Monte Cook Games	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Monte Cook Games		Your Best Game Ever	2019	Tips for all RPG systems	RPG 1871

Mortal Coil	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Mortal Coil		[Core book]			RPG 1539

Mutant Crawl Classics		See: Dungeon Crawl Classics
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Mutants & Masterminds	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Mutants & masterminds	2nd edition	[Core book]	2005	Green Ronin Publishing	RPG 860
Mutants & masterminds	2nd edition	Freedom city	2006	Green Ronin Publishing	RPG 861
Mutants & masterminds		Lockdown	2006	Green Ronin Publishing	RPG 862

NeoTerra	Edition	Title of book, module, accessory	Year	Notes	Shelf #
NeoTerra		[Core book]	2003	BRTC (Blacksburg Tactical Research Center)	RPG 863

Nephilim	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Nephilim		[Core book]	1994	Chaosium	RPG 864
Nephilim		Chronicle of the awakenings	1995	Chaosium	RPG 865
Nephilim		Gamemaster's companion	1996	Chaosium	RPG 866
Nephilim		Liber ka	1997	Chaosium	RPG 867
Nephilim		Major arcana	1997	Chaosium	RPG 868
Nephilim		Secret societies	1996	Chaosium	RPG 869
Nephilim		Serpent moon	1995	Chaosium	RPG 870

Nexus: The Infinite City	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Nexus		[Core book]	1994	Daedalus Games	RPG 871

Night Witches	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Night Witches: A Game		[Core book]	2014	Bully Pulpit Games	RPG 1706

Nightbane	Edition	Title of book, module, accessory	Year	Notes Originally published as Nightspawn	Shelf #
Nightbane		[Core book]	1995	Palladium	RPG 872
Nightbane		World Book one: Between the shadows	1996	Palladium	RPG 873
Nightbane		World Book three: Through the looking glass	1996	Palladium	RPG 874

Ninjas & Superspies	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Ninjas & Superspies		Ninjas & superspies	1987	Palladium. Uses Megaversal system	RPG 762
Ninjas & Superspies	Revised edition	Ninjas & superspies	1990	Palladium. Revised from 1987 edition	RPG 763

Nobilis	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Nobilis: The Game of Sovereign Powers		[Core book]	2002	Nobilis	RPG 875

Northern Crown	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Northern Crown: New World Adventures		[Core book]	2005	Atlas Games	RPG 876
Northern Crown: New World Adventures		The gazetteer	2005	Atlas Games	RPG 877

Numenera	Edition	Title of book, module, accessory	Year	Notes Uses Cypher System	Shelf #
Numenera		[Core book] Discovery	2018	Monte Cook Games	RPG 1531
Numenera		Destiny	2018	Monte Cook Games	RPG 1532

Over the Edge	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Over the Edge		[Core book]	1992	Atlas Games	RPG 878

Palladium	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Palladium	2nd edition	[Core book]	1996	Palladium Books	RPG 879
Palladium	2nd edition	Land of the Damned Vol 2: Eternal Torment	2002	Palladium Books	RPG 880
Palladium	2nd edition	The Western Empire	1998	Palladium Books	RPG 881

Paranoia	Edition	Title of book, module, accessory	Year	Notes Underwent 3 title changes. All listed here under Paranoia.	Shelf #
Paranoia	2nd edition	[Core book]		West End Games. Boxed set. Contents: - Core book - Compleat troubleshooter Our copy missing 1 20-sided die.	RPG BS 33
Paranoia	2nd edition	Death, lies and vidtape	1990	West End Games	RPG 885
Paranoia	2nd edition	Don't take your laser to town	1988	West End Games	RPG 887
Paranoia	2nd edition	The computer always shoots twice	1988	West End Games	RPG 884
Paranoia	2nd edition	The DOA sector travelogue [Campaign setting]	1989	West End Games	RPG 886
Paranoia	2nd edition	The Paranoia sourcebook	1992	West End Games	RPG 888

Paranoia	2nd edition	The people's glorious revolutionary adventure	1992	West End Games	RPG 889
Paranoia	Paranoia XP edition	[Core book] Service Pack one	2004	Mongoose Publishing	RPG 882
Paranoia	Paranoia XP edition	Alpha complex nights	2007	Mongoose Publishing	RPG 890
Paranoia	Paranoia XP edition	Big book of bots	2008	Mongoose Publishing	RPG 883
Paranoia	Paranoia XP edition	Crash priority	2004	Mongoose Publishing	RPG 891
Paranoia	Paranoia XP edition	Criminal histories	2004	Mongoose Publishing	RPG 892
Paranoia	Paranoia XP edition	Extreme paranoia	2005	Mongoose Publishing	RPG 893
Paranoia	Paranoia XP edition	Flashbacks	2005	Mongoose Publishing	RPG 894
Paranoia	Paranoia XP edition	Flashbacks II	2007	Mongoose Publishing	RPG 895
Paranoia	Paranoia XP edition	Internal security	2009	Mongoose Publishing	RPG 896
Paranoia	Paranoia XP edition	Little red book	2006	Mongoose Publishing	RPG 897
Paranoia	Paranoia XP edition	Mandatory mission pack	2008	Mongoose Publishing	RPG 898
Paranoia	Paranoia XP edition	Service, service!	2005	Mongoose Publishing	RPG 900
Paranoia	Paranoia XP edition	Stuff	2005	Mongoose Publishing	RPG 901
Paranoia	Paranoia XP edition	Stuff 2: the gray subnets	2007	Mongoose Publishing	RPG 902

Paranoia	Paranoia XP edition	Termination quota exceeded	2009	Mongoose Publishing	RPG 903
Paranoia	Paranoia XP edition	The mutant experience	2005	Mongoose Publishing	RPG 899
Paranoia	Paranoia XP edition	The thin green line	2008	Mongoose Publishing	RPG 904
Paranoia	Paranoia XP edition	Treason in word and deed	2009	Mongoose Publishing	RPG 905
Paranoia	Paranoia XP edition	Troubleshooters	2009	Mongoose Publishing	RPG 906
Paranoia	Paranoia XP edition	WMD	2005	Mongoose Publishing	RPG 907

Pathfinder	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Pathfinder	1st	[Core rulebook]	2009	Paizo Publishing	RPG 908
Pathfinder	1st	Bestiary	2009	Paizo Publishing	RPG 909
Pathfinder	1st	Bestiary 2	2010	Paizo Publishing	RPG 1486
Pathfinder	1st	Bestiary 3	2011	Paizo Publishing	RPG 1487
Pathfinder	1st	Bestiary 4	2013	Paizo Publishing	RPG 1488
Pathfinder	1st	Bestiary 5	2015	Paizo Publishing	RPG 1489
Pathfinder	1st	Bestiary 6	2017	Paizo Publishing	RPG 1490
Pathfinder	1st	Beta playtest	2008	Paizo Publishing	RPG 910
Pathfinder	1st	Chronicles: Campaign setting	2008	Paizo Publishing	RPG 915
Pathfinder	1st	Chronicles: Gazetteer	2008	Paizo Publishing	RPG 916
Pathfinder	1st	Chronicles: Rise of the Runelords: Map Folio	2007	Paizo Publishing	RPG 917
Pathfinder	1st	Curse of the crimson throne : player's guide	2008	Paizo Publishing	RPG 911
Pathfinder	1st	Gamemastery guide	2010	Paizo Publishing	RPG 1491
Pathfinder	1st	Rise of the runelords. Player's guide	2008	Paizo Publishing	RPG 913
Pathfinder	1st	Rise of the runelords. Vol. 1 Burnt offerings	2007	Paizo Publishing	RPG 912
Pathfinder	1st	Rise of the runelords. Vol. 2 The skinsaw murders	2007	Paizo Publishing	RPG 914

Pathfinder	2nd	[Playtest Rulebook]	2018	Paizo Publishing. Beta version of 2nd. Not final 2nd ed rules	RPG 1832
Pathfinder	2nd	[Core rulebook]	2019	Paizo Publishing	RPG 1833
Pathfinder	2nd	Advanced Player's Guide	2020	Paizo Publishing	RPG 1836
Pathfinder	2nd	Bestiary	2019	Paizo Publishing	RPG 1837
Pathfinder	2nd	Bestiary 2	2020	Paizo Publishing	RPG 1838
Pathfinder	2nd	Bestiary 3	2021	Paizo Publishing	RPG 1839
Pathfinder	2nd	Gamemastery guide	2021	Paizo Publishing	RPG 1834
Pathfinder	2nd	Character Sheet Pack	2019	Paizo Publishing	RPG 1835

Pendragon (King Arthur Pendragon)	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Pendragon: epic roleplaying in legendary Britain		[Core book]	1990	Chaosium	RPG 918

Pirates of the Spanish Main	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Pirates of the Spanish Main		[Core book]	2006	Pinnacle Entertainment Group	RPG 919

Posthuman Pathways	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Posthuman Pathways		[Core set]		Genesis of Legend. Contains 5 pamphlets	RPG 1746

Praxis	Edition	Title of book, module, accessory	Year	Notes	Shelf #
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Praxis		The black monk: a game of forever	2016	Post World Games	RPG 1513
Praxis		The lambs: a game of ideals	2016	Post World Games	RPG 1514
Praxis		Of the flesh: a game of sins	2016	Post World Games	RPG 1515

Prepared!	Edition	Title of book, module, accessory	Year	Notes For use with D&D 5th ed	Shelf #
Prepared!		Prepared! The Expanded Collection of One-Shot Adventures	2023	Kobold Press. For use with Dungeons & Dragons 5th edition	RPG 1849

The Primal Order	Edition	Title of book, module, accessory	Year	Notes	Shelf #
The Primal Order		[Core book]	1992	Wizards of the Coast	RPG 920

Promethean: The Created	Edition	Title of book, module, accessory	Year	Notes World of Darkness series	Shelf #
Promethean: The Created		Saturnine night	2007	White Wolf	RPG 921

Providence	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Providence		Main rule book	1997	XID Creative Inc.	RPG 922
Providence		Main world book	1997	XID Creative Inc.	RPG 923

Qin: The Warring States	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Qin: The Warring States		[Core book]	2005	Le 7eme Cercle SARL	RPG 924

QuestCrawl	Edition	Title of book, module, accessory	Year	Notes	Shelf #
QuestCrawl		QuestCrawl	2022	WatcherDM/Quest Giver Games. GMless RPG	RPG 1843

Quest of the ancients	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Quest of the ancients		[Core book]	1982, 1992	Unicorn Game Publications. Reprint	RPG 925

Quiet Year, The	Edition	Title of book, module, accessory	Year	Notes	Shelf #
The Quiet Year	New iteration	[Core book]	2019	Boxed set. Contents: 1 booklet, 52 game cards, 1 turn summary card, 6 small dice, and 20 Contempt Tokens (shaped like weathered skulls)	RPG BS 63

Ralph Bakshi's Wizards	See: Wizards
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Reich Star	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Reich Star		[Core book]	1990	Creative Encounters	RPG 926

Rhand: Morningstar missions	Edition	Title of book, module, accessory	Year	Notes	Shelf #

Rhand: Morningstar missions		[Core book]	1984	Leading Edge Games	RPG 927
Rhand: Morningstar missions		Hand to hand damage tables	1985	Leading Edge Games	RPG 928

Ribbon Drive	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Ribbon Drive: We tell stories about letting go on the open road		[Core book]		Buried Without Ceremony	RPG 1713

The Rifter	Edition	Title of book, module, accessory	Year	Notes	Shelf #
The Rifter		The rifter #1	1998	Palladium Books. A serial for the expanded Palladium Books RPG universe, including Rifts, Heroes Unlimited, and Nightbane.	RPG 929
The Rifter		The rifter #2	1998	Palladium Books	RPG 930

Rifts	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Rifts		[Core book]	1990	Palladium Books	RPG 931
Rifts		Conversion book	1991	Palladium Books	RPG 932
Rifts	Revised edition	Conversion book one	2002	Palladium Books	RPG 933
Rifts		Dimension book 2: Phase world	1994, 1996	Palladium Books	RPG 934

Rifts		Dimension book 3: Phase world sourcebook	1994, 1996	Palladium Books	RPG 935
Rifts		Dimension book 4: Skraypers	1998	Palladium Books	RPG 936
Rifts		Mercenaries	1994, 1995	Palladium Books	RPG 937
Rifts		Sourcebook 1 [Core sourcebook]	1991, 1992	Palladium Books	RPG 938
Rifts		Sourcebook 2:The mechanoids	1992	Palladium Books	RPG 939
Rifts		World book 1: Vampire Kingdoms	1991	Palladium Books	RPG 941
Rifts		World book 10: Juicer Uprising	1996	Palladium Books	RPG 946
Rifts		World book 11: Coalition War campaign		Palladium Books	RPG 947
Rifts		World book 12: Psyscape		Palladium Books	RPG 948
Rifts		World book 15: Spirit West		Palladium Books	RPG 949
Rifts		World book 16: Federation of Magic		Palladium Books	RPG 950
Rifts		World book 17: Warlords of Russia		Palladium Books	RPG 951
Rifts		World book 2: Atlantis	1992	Palladium Books	RPG 942
Rifts		World book 20: Canada		Palladium Books	RPG 952
Rifts		World book 21: Splynn dimensional market		Palladium Books	RPG 953
Rifts		World book 5: Triax & the NGR	1994	Palladium Books	RPG 943
Rifts		World book 6: South America	1994, 1995	Palladium Books	RPG 944
Rifts		World book 7: Underseas	1995, 1996	Palladium Books	RPG 945
Rifts			1994, 1998	Palladium Books	RPG 940

Robert E. Howard's Conan

See: Conan: Adventures in an age

Robotech	Edition	Title of book, module, accessory	Year	Notes	Shelf #
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Robotech: The Roleplaying Game		[Core book]		Palladium Books	RPG 954
Robotech		Book two RDF manual		Palladium Books	RPG 955
Robotech		Book three Zentraedi		Palladium Books	RPG 956
Robotech		Book four Southern Cross		Palladium Books	RPG 957
Robotech		Zentraedi breakout		Palladium Books	RPG 958
Robotech II		The sentinels		Palladium Books	RPG 959

Robotech: The Shadow Chronicles	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Robotech: The Shadow Chronicles		[Core book] Standard rules		Palladium Books	RPG 960

Rogue Trader		See: Warhammer 40,000: Rogue Trader
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Rolemaster	Edition	Title of book, module, accessory	Year	Notes See also: Shadow World Spacemaster	Shelf #
Rolemaster	1st edition	Arcane companion [Companion book]		Iron Crown	RPG 964
Rolemaster	1st edition	Channeling companion [Companion book]	1998	Iron Crown	RPG 966
Rolemaster	1st edition	Creatures & Monsters [Sourcebook]	1995	Iron Crown	RPG 967
Rolemaster	1st edition	Gamemaster law [GM guidelines]			RPG 968
Rolemaster	1st edition	Martial arts companion [Companion book]	1997	Iron Crown	RPG 969
Rolemaster	1st edition	Pirates [Campaign classic]	1990	Iron Crown	RPG 971
Rolemaster	1st edition	Rolemaster Annual 1996	1997	Iron Crown	RPG 972
Rolemaster	1st edition	Sea Law	1994	Iron Crown	RPG 973

Rolemaster	1st edition	Talent law [Background options]	1996	Iron Crown	RPG 974
Rolemaster	1st edition	Vikings [Campaign classic]	1989	Iron Crown	RPG 975
Rolemaster	3rd edition	[Core book] Standard Rules	1995	Iron Crown. Slipcased with "Arms law" and "Spell law".	RPG 961
Rolemaster	3rd edition	Arms law [Combat system]	1995	Iron Crown. Slipcased with "Standard rules" and "Spell law".	RPG 962
Rolemaster	3rd edition	Spell law [Spell system]	1995	Iron Crown. Slipcased with "Standard rules" and "Arms law".	RPG 963
Rolemaster	5th edition	Character law & campaign law	1987	Iron Crown	RPG 965
Rolemaster	No edition information	Mythic Egypt [Campaign classic]	1990	Iron Crown	RPG 970
Rolemaster	No edition information	Dark space: the clutches of the Vlathachna		Iron Crown. A genre book for Rolemaster and Space master	RPG 1078
Rolemaster	No edition information	Time riders: a genre book for Rolemaster and Space master	1992	Iron Crown	RPG 1090

Rune	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Rune		[Core book]	2001	Atlas Games	RPG 976

Runepunk	Edition	Title of book, module, accessory	Year	Notes	Shelf #
				Uses Savage Worlds rules from Great White Games	
Runepunk		Steam and shadow [Core book]	2007	Reality Blurs	RPG 980

Runequest	Edition	Title of book, module, accessory	Year	Notes	Shelf #
RuneQuest: fantasy roleplaying adventure game	Deluxe edition	[Core book]	1993	Avalon Hill Game Co.	RPG 977
RuneQuest	4th Chaosium edition	Glorantha bestiary	2018	Chaosium	RPG 1500
RuneQuest	4th Chaosium edition	Glorantha: Roleplaying in Glorantha [core book]	2018	Chaosium	RPG 1499
RuneQuest		[Game master adventures kit]	2018	Chaosium. Contents: -Game master references -Game master adventures -1 fold-out screen -5 maps -7 predesigned character sheets - non-player character sheet -2 character design sheets	RPG 1744
RuneQuest		Cities: create and explore your own fantasy communities	1986		RPG 978
RuneQuest		Glorantha: Genertela, crucible of the Hero Wars		Boxed set. Contents: -1 fold out map -player's book: Genertela -Genertela book -Glorantha book	RPG BS 53
RuneQuest		Lankhmar (Fritz Leiber's Lankhmar	2006	Mongoose Publishing	RPG 979
RuneQuest		Sláine	2007	Mongoose Publishing	RPG 1068

Sailor Moon	Edition	Title of book, module, accessory	Year	Notes	Shelf #
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Sailor Moon: the Sailor Moon role-playing game and resource book		[Core book]	1999	Guardians of Order	RPG 981
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Scion	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Scion		[Core book] Hero	2007	White Wolf	RPG 982

Serenity	Edition	Title of book, module, accessory	Year	Notes	Shelf #
				Based on the movie. See also: Firefly	
Serenity: role playing game		[Core book]	2005	Margaret Weis Productions	RPG 983
Serenity: role playing game		Out in the black	2006	Margaret Weis Productions	RPG 984

Seven Leagues	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Seven leagues: a fantasy releplaying game of faerie		[Core rule book]	2006	Malcontent Games	RPG 1745

Seventh Sea		See: 7th Sea (number section)
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Shadowrun	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Shadowrun	1st	[Core book]	1989	FASA	RPG 993
Shadowrun	1st	Bottled demon	1990	FASA	RPG 1000
Shadowrun	1st	Dragon hunt: a Shadowrun adventure	1991	FASA	RPG 1009
Shadowrun	1st	Dreamchipper: a Shadowrun adventure	1989	FASA	RPG 1011
Shadowrun	1st	Elven fire: a Shadowrun adventure	1992	FASA	RPG 1013
Shadowrun	1st	Harlequin: a Shadowrun campaign book	1990	FASA	RPG 1021

Shadowrun	1st	Ivy & chrome: a Shadowrun adventure	1991	FASA	RPG 1022
Shadowrun	1st	London sourcebook: a Shadowrun sourcebook	1991	FASA	RPG 1023
Shadowrun	1st	Mercurial: a Shadowrun adventure	1989	FASA	RPG 1028
Shadowrun	1st	Native American nations, volume 2: a Shadowrun adventure/ sourcebook	1991	FASA	RPG 1029
Shadowrun	1st	Neo-anarchist's guide to North America: a Shadowrun sourcebook	1991	FASA	RPG 1030
Shadowrun	1st	Paranormal animals of North America: : a Shadowrun sourcebook	1990	FASA	RPG 1035
Shadowrun	1st	Queen Euphoria: Shadowrun adventures	1990	FASA	RPG 1037
Shadowrun	1st	Rigger black book: a Shadowrun sourcebook	1991	FASA	RPG 1696
Shadowrun	1st	Seattle sourcebook: a Shadowrun sourcebook	1990	FASA	RPG 1042
Shadowrun	1st	Shadowbeat: a Shadowrun sourcebook	1992	FASA	RPG 1044
Shadowrun	1st	Shadowtech: a Shadowrun sourcebook	1992	FASA	RPG 1047
Shadowrun	1st	Sprawl sites: a Shadowrun sourcebook	1990	FASA	RPG 1050
Shadowrun	1st	The grimoire: the manual of practical thaumaturgy. a Shadowrun sourcebook	1990	FASA	RPG 1020
Shadowrun	1st	Total eclipse: a Shadowrun adventure	1991	FASA	RPG 1063
Shadowrun	1st	Universal brotherhood: a Shadowrun sourcebook	1990	FASA. 2 volumes: Unleash your inner abilities / Missing blood	RPG 1064
Shadowrun	1st	Virtual realities: a Shadowrun sourcebook	1991	FASA	RPG 1067
Shadowrun	1st / 2nd	Celtic double-cross: a Shadowrun adventure	1993	FASA	RPG 1003
Shadowrun	1st / 2nd	Corporate Shadowfiles: a Shadowrun sourcebook	1993	FASA	RPG 1006
Shadowrun	1st / 2nd	Dark angel : a Shadowrun adventure	1993	FASA	RPG 1008
Shadowrun	1st / 2nd	Neo-anarchists' guide to real life: a Shadowrun sourcebook	1992	FASA	RPG 1031
Shadowrun	1st / 2nd	One stage before: a Shadowrun adventure	1992	FASA	RPG 1032

Shadowrun	1st / 2nd	Street samurai catalog: a Shadowrun sourcebook	1993	FASA	RPG 1054
Shadowrun	2nd	[Core book]	1992	FASA	RPG 994
Shadowrun	2nd	Bug City: a Shadowrun sourcebook	1994	FASA	RPG 1001
Shadowrun	2nd	Cyberpirates!: a Shadowrun sourcebook	1997	FASA	RPG 1007
Shadowrun	2nd	Fields of fire: a Shadowrun sourcebook	1994	FASA	RPG 1016
Shadowrun	2nd	Germany: a Shadowrun sourcebook	1993	FASA	RPG 1018
Shadowrun	2nd	Lone star: a Shadowrun sourcebook	1994	FASA	RPG 1024
Shadowrun	2nd	Paradise lost: a Shadowrun adventure	1994	FASA	RPG 1033
Shadowrun	2nd	Paranormal animals of Europe: a Shadowrun sourcebook	1993	FASA	RPG 1034
Shadowrun	2nd	Predator and prey: Shadowrun adventures	1998	FASA	RPG 1036
Shadowrun	2nd	Shadows of the underworld: Shadowrun adventures	1996	FASA	RPG 1046
Shadowrun	2nd	Sprawl maps: a Shadowrun accessory	1994	FASA	RPG 1049
Shadowrun	2nd	Target Smuggler havens: a Shadowrun sourcebook	1998	FASA	RPG 1058
Shadowrun	2nd	Target UCAS; a Shadowrun sourcebook	1997	FASA	RPG 1059
Shadowrun	2nd	Tir Na Nog: a Shadowrun sourcebook	1993	FASA	RPG 1061
Shadowrun	2nd	Tir Tairngire: a Shadowrun sourcebook	1993	FASA	RPG 1062
Shadowrun	3rd	[Core book]	1998	FASA	RPG 995
Shadowrun	3rd	Cannon companion: a Shadowrun rules expansion	2000	FASA	RPG 1002
Shadowrun	3rd	Corporate download: a Shadowrun sourcebook	1999	FASA	RPG 1004
Shadowrun	3rd	Dragons of the sixth world: a Shadowrun sourcebook	2003	FASA	RPG 1010
Shadowrun	3rd	First run: a Shadowrun adventure.	1999	FASA	RPG 1017
Shadowrun	3rd	Magic in the shadows: a Shadowrun rules expansion	1999	FASA	RPG 1025

Shadowrun	3rd	Man & machine: cyberware. A Shadowrun rules expansion	1999	FASA	RPG 1026
Shadowrun	3rd	Matrix: a Shadowrun rules expansion	2000	FASA	RPG 1027
Shadowrun	3rd	Rigger 3: a Shadowrun rules expansion	2001	FASA	RPG 1038
Shadowrun	3rd	Shadowrun companion: a Shadowrun sourcebook	1999	FASA	RPG 1045
Shadowrun	3rd	Sprawl survival guide: a Shadowrun sourcebook	2004	FanPro	RPG 1051
Shadowrun	3rd	System failure: a Shadowrun sourcebook	2005	FanPro	RPG 1055
Shadowrun	3rd	Target Awakened lands: a Shadowrun sourcebook	2001	FASA	RPG 1056
Shadowrun	3rd	Target: Matrix	2000	FASA	RPG 1057
Shadowrun	3rd	Threats 2: a Shadowrun sourcebook	2002	FanPro	RPG 1060
Shadowrun	4th	[Core book]	2005	WizKids, Inc.	RPG 996
Shadowrun	4th	Arsenal: [Core gear rulebook]	2007	Catalyst Game Labs	RPG 998
Shadowrun	4th	Augmentation: [Core medtech rulebook]	2007	Catalyst Game Labs	RPG 999
Shadowrun	4th	Corporate enclaves: a Shadowrun core setting	2008	Catalyst Game Labs	RPG 1005
Shadowrun	4th	Dawn of the artifacts. Vol. 1. Dusk: a shadowrun adventure	2009	Catalyst Game Labs	RPG 1012
Shadowrun	4th	Emergence: a Shadowrun adventure	2007	Catalyst Game Labs	RPG 1014
Shadowrun	4th	Feral cities: a Shadowrun core	2008	Catalyst Game Labs	RPG 1015
Shadowrun	4th	Ghost cartels: Shadowrun campaign	2009	Catalyst Game Labs	RPG 1019
Shadowrun	4th	Runner havens: a Shadowrun core setting	2006	FanPro	RPG 1041
Shadowrun	4th	Seattle 2072	2009	Catalyst Game Labs	RPG 1043
Shadowrun	4th	Street magic: a Shadowrun core rulebook	2006	FanPro	RPG 1053
Shadowrun	4th	Unwired: a Shadowrun core rule book	2008	Catalyst Game Labs	RPG 1065
Shadowrun	4th	Vice: the Shadowrun crime sourcebook/a Shadowrun sourcebook	2010	Catalyst Game Labs	RPG 1066
Shadowrun	5th	[Core book]	2013	Catalyst Game Labs	RPG 997
Shadowrun	5th	Run & gun [core combat rulebook]	2014	Catalyst Game Labs	RPG 1040

Shadowrun	5th	Splintered state: a sixth world adventure	2013	Catalyst Game Labs	RPG 1048
Shadowrun	5th	Street grimoire: core magic rulebook	2014	Catalyst Game Labs	RPG 1052
Shadowrun	Revised edition	Rigger 3: a Shadowrun rules expansion.	2003	FanPro	RPG 1039

Shadow world	Edition	Title of book, module, accessory	Year	Notes See also: Rolemaster	Shelf #
Shadow world		Emer: the great continent	1990	Iron Crown Enterprises. Boxed set. Contents: -3 booklets; (Emer, Master atlas, second edition, Atlas addendum), -2 colour maps, folded, 84 x 56 cm, -2 colour maps, folded, 42 x 56 cm, -1 hex map, folded, 42 x 56 cm.	RPG BS 34

Shadows of Cthulhu	Edition	Title of book, module, accessory	Year	Notes Uses the True20 game system	Shelf #
Shadows of Cthulhu		Shadows of Cthulhu: cosmic horror adventure in the world of H.P. Lovecraft	2008	Reality Deviant	RPG 1663

Shadows of Esteren	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Shadows of Esteren		Book 0: Prologue [Core book]	2012	Agate RPG	RPG 1494
Shadows of Esteren		Book 1: Universe [Core book]	2012	Agate RPG	RPG 1495

Shadows of Esteren		Book 2: Travels [Core book]	2013	Agate RPG	RPG 1496
Shadows of Esteren		Shadows of Esteren (Introduction)	N.D.	Agate RPG	RPG 1503
Shadows of Esteren		The Monastery of Tuath	2014	Agate RPG	RPG 1497
Shadows of Esteren		Tuath: clues	N.D.	Agate RPG	RPG 1498

Simple Superheroes	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Simple superheroes		Simple superheroes: the roleplaying game of infinite powers and possibilities. No. 0	2016	Compose Dreams Games	RPG 1705

A Song of Ice and Fire	Edition	Title of book, module, accessory	Year	Notes	Shelf #
A Song of Ice and Fire		[Core Book] A Song of Ice and Fire: Roleplaying A Game of Thrones	2012	Green Ronin Publishing	RPG 1521

Sorcerer	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Sorcerer		[Core rulebook]	2001	Adept Press	RPG 1740

Space 1889	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Space 1889		[Core book] Space 1899: Science-fiction Role Playing in a More Civilized Time	1988	GDW	RPG 1069
Space 1889		Beastmen of Mars	1989	GDW	RPG 1070
Space 1889		Caravans of Mars	1989	GDW	RPG 1071

Space 1889		Cloudships & gunboats	Boxed set	GDW. Boxed set. Contains: - 2 sheets of cardboard miniatures - 6 folded sheets of airship deck plans - 60 game pieces - 1 booklet of player scoring sheets - 1 game catalogue	RPG BS 35
Space 1889		Tales from the ether	1989	GDW	RPG 1072
Space 1889		Transactions of the Royal Martian Geographical Society. Volume one: issues one through four	1999, c1991	Heliograph Inc.	RPG 1073
Space 1889		Transactions of the Royal Martian Geographical Society. Volume two: issues five through eight	1999, c1992	Heliograph Inc.	RPG 1074
Space 1889		Transactions of the Royal Martian Geographical Society. Volume three: July to December 1999	2000, c1999	Heliograph Inc.	RPG 1075

Space Master	Edition	Title of book, module, accessory	Year	Notes See also: Rolemaster	Shelf #
Space Master		Action on Akaisha Outstation	1985	Iron Crown Enterprises	RPG 1076
Space Master		Armored assault	1989	Iron Crown Enterprises. Boxed set. Contents: - 3 booklets (Armored reserves, Assault book, Tables and forms book) - 4 maps - 4 sheets of game tokens	RPG BS 36

Space Master		Beyond the core: Tte worlds of Frontier Zone Five	1987	Iron Crown Enterprises	RPG 1077
Rolemaster		Dark space: the clutches of the Vlathachna		Iron Crown. A genre book for Rolemaster and Space master	RPG 1078
Space Master		Disaster on Adanis III: rescue on a contested world	1989	Iron Crown Enterprises	RPG 1079
Space Master		Future law	1986	Iron Crown Enterprises	RPG 1081
Space Master		Imperial crisis: House Devon in turmoil	N.D.	Iron Crown Enterprises	RPG 1082
Space Master		League of merchants: Lords of the imperial underworld	1988	Iron Crown Enterprises	RPG 1083
Space Master		Legacy of the ancients: survivors of a forgotten colony ship	1989	Iron Crown Enterprises	RPG 1084
Space Master		Raiders from the frontier: House Jade - London besieged	1989	Iron Crown Enterprises	RPG 1085
Space Master		Space master companion	1986	Iron Crown Enterprises	RPG 1086
Space Master		Space master companion I: advanced and optional rules for Space master	1990	Iron Crown Enterprises	RPG 1087
Space Master		Star strike	1989	Iron Crown Enterprises. Boxed set. Contents: - 3 booklets (Tables and forms book, Strike book, Vessel compendium #2) - 5 maps - 2 1/2 sheets of game tokens	RPG BS 37
Space Master		Tales from deep space: perils on the imperial frontier	1988	Iron Crown Enterprises	RPG 1088
Space Master		Tech law	1986	Iron Crown Enterprises	RPG 1089
Space Master		The Durandrium find: bsalvation for House Augustus-Hayes	1989	Iron Crown Enterprises	RPG 1080

Space Master		Time riders: a genre book for Rolemaster and Space master	1992	Iron Crown Enterprises	RPG 1090
Space Master		War on a distant moon: the Tayan revolution	1988	Iron Crown Enterprises	RPG 1091

The Spark	Edition	Title of book, module, accessory	Year	Notes	Shelf #
The Spark		[Core rulebook]	2013	Genesis of Legend Publishing	RPG 1714
The Spark		Sig, the city between: a multiplanar fantasy setting	2015	Genesis of Legend Publishing	RPG 1732

Star Ace	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Star Ace		Aliens	1985	Pacesetter	RPG 1092
Star Ace		First strike on paradise	1985	Pacesetter	RPG 1093
Star Ace		The Gemini conspiracy	1985	Pacesetter	RPG 1094
Star Ace		Goodbye, Kankee	1984	Pacesetter	RPG 1095
Star Ace		Lightspeed raid	1984	Pacesetter	RPG 1096
Star Ace		Star Team wilderness briefing manual	1984	Pacesetter	RPG 1097

Star Drive	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Star Drive		Alien compendium accessory: creatures of the verge	1998	TSR	RPG 1098

Star Frontiers	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Star Frontiers		Alpha Dawn adventure: Sundown on Starmist	1983	TSR	RPG 1099
Star Frontiers		Knight Hawks adventure: Dramune run	1984	TSR	RPG 1100

Star Trek Adventures	Edition	Title of book, module, accessory	Year	Notes Based on the television series Star Trek. For use with d20 system.	Shelf #
Star Trek Adventures		[Core rule book]	2017	Modiphius Entertainment	RPG 1523
Star Trek Adventures		[Gamemaster's screen]	2017	CBS Studios Ltd. -gamemaster's screen -6 character sheets -1 star chart -2 misc. sheets	RPG 1524
Star Trek Adventures		Beta Quadrant sourcebook	2018	Modiphius Entertainment	RPG 1525
Star Trek Adventures		Command division: supplemental rulebook	2018	Modiphius Entertainment	RPG 1526
Star Trek Adventures		Operations division: supplemental rulebook	2018	Modiphius Entertainment	RPG 1527
Star Trek Adventures		Sciences division: supplemental rulebook	2018	Modiphius Entertainment	RPG 1528

Star Trek: The RPG	Edition	Title of book, module, accessory	Year	Notes Based on the television series Star Trek.	Shelf #

Star Trek: The RPG	1st edition	Star Trek: The Roleplaying Game. [Boxed starter set]	1983	<p>FASA. Contents:</p> <ul style="list-style-type: none"> -2 booklets (Star Trek: the role playing game, Star Trek: the role playing game Adventure Book), -1 space map 60 x 88 cm, -1 blueprint of Klingon Battle cruiser (6 sheets), -1 blueprint USS Enterprise (9 sheets), -1 booklet (Nelson Class Scout, etc.), -1 FASA catalog, assorted character generation sheets, unpagged, -3 blue technical information sheets, folded, 28 x 44 cm, 1 	RPG BS 38
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Star Trek: The RPG	2nd edition	Star Trek: The Roleplaying Game. [Boxed starter set]	1983	FASA. Contents: -5 booklets (Master control book, Starship tactical combat simulator, Star Fleet Officer's Manual. Game operations manual, Cadet's Orientations Sourcebook, Master Control Panel worksheets), -1 FASA catalog, -1 space map 60 x 88 cm, -1 sheet of square game tokens, -2 sheets of hexagonal game tokens, disassembled, -2 10-sided dice	RPG BS 39
		A doomsday like any other	1986	FASA	RPG 1106
		A matter of priorities	1985	FASA	RPG 1117
		An imbalance of power	1986	FASA	RPG 1111
		Conflict of interests	1983	FASA	RPG 1101
		Decision at midnight	1986	FASA	RPG 1102
		Demand of honor	1984	FASA	RPG 1103
		Denial of destiny	1983	FASA	RPG 1104
		Federation ship recognition manual	1985	FASA	RPG 1108
		Graduation exercise	1985	FASA	RPG 1110

		Klingon D-7 Class battle cruiser	1983	FASA. Boxed set. Contents: - 2 booklets (Ship recognition handbook), -1 blueprint of Klingon Battle cruiser, - 6 folded sheets 56 x 87 cm	RPG BS 40
		Klingon intelligence briefing	1986	FASA	RPG 1112
		Klingon ship recognition manual	1985	FASA	RPG 1113
		Margin of profit	1984	FASA	RPG 1116
		Old soldiers never die	1986	FASA	RPG 1119
		Orion ruse	1986	FASA	RPG 1120
		Regula-1: orbital station deckplans	1987	FASA	RPG 1124
		Return to Axanar	1986	FASA	RPG 1125
		Romulan ship recognition manual	1985	FASA	RPG 1126
		Ship construction manual	1985	FASA	RPG 1130
		Ship recognition manual: the Klingon Empire	1985	FASA	RPG 1131
		Star Fleet Intelligence manual: agent's orientation sourcebook (cover title)	1987	FASA	RPG 1132
		Star Fleet intelligence manual: game operations	1987	FASA	RPG 1133
		Star Trek III: sourcebook update	1983	FASA. Contains updates to the movie Star Trek III	RPG 1142
		Star Trek IV, the voyage home: sourcebook update	1987	FASA. Contains updates to the movie Star Trek IV	RPG 1143
		Termination: 1456	1984	FASA	RPG 1135
		The Dixie Gambit	1986	FASA	RPG 1105
		The Federation: a handbook of information on the United Federation of Planets	1986	FASA	RPG 1107
		The four years war	1986	FASA	RPG 1109

		The Klingons: a sourcebook and character generation supplement	1983	FASA. Boxed set. Contents: -3 booklets (The Klingons: a sourcebook and character generation supplement; The Natural Order ; Intrusion), - 1 booklet of game worksheets, - 1 sheet of player character counters and ship counters, - 1 FASA catalogue	RPG BS 41
		The Klingons: game operation manual	1987	FASA	RPG 1114
		The Klingons: Star Fleet intelligence manual.	1987	FASA	RPG 1115
		The mines of Selka	1986	FASA	RPG 1118
		The Orions: book of common knowledge	1987	FASA	RPG 1122
		The Orions: book of deep knowledge	1987	FASA	RPG 1121
		The outcasts	1985	FASA	RPG 1123
		The Romulan war	1986	FASA	RPG 1127
		The Romulan way: game operations manual	1984	FASA	RPG 1128
		The Romulans	1984	FASA	RPG 1129
		The Strider incident	1987	FASA	RPG 1134
		The triangle campaign	1985	FASA	RPG 1137
		The vanished	1983	FASA	RPG 1138
		The White Flame: starship combat scenario pack	1988	FASA	RPG 1140
		Trader captains and merchant princes	1987	FASA	RPG 1136

		U.S.S. Enterprise deck plans	1983	FASA. Boxed set. Contents: -1booklet; (United Federation of Planets Star Fleet Academy Ship Recognition Handbook ...); - 9 sheets of blueprints, 60 x 86 cm	RPG BS 42
		Where has all the glory gone?	1985	FASA	RPG 1139
		Witness for the defense	1983	FASA	RPG 1141

Star Trek: TNG RPG	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Star Trek: TNG RPG		Star Trek, The Next Generation: The Roleplaying Game [Core book]	1988	Last Unicorn Games	RPG 1144

Star Wars: Age of Rebellion	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Star Wars: Age of Rebellion		[Core rulebook]	2014	Fantasy Flight Games	RPG 1543
Star Wars: Age of Rebellion		Game master's kit	2014	Fantasy Flight Games. Includes GM screen and campaign, "Dead in the water"	RPG 1544
Star Wars: Age of Rebellion		Cyphers and masks: a sourcebook for spies	2018	Fantasy Flight Games	RPG 1545
Star Wars: Age of Rebellion		Desperate allies: a sourcebook for diplomats	N. D.	Fantasy Flight Games	RPG 1546

Star Wars: Age of Rebellion		Forged in battle: a sourcebook for soldiers	N. D.	Fantasy Flight Games	RPG 1547
Star Wars: Age of Rebellion		Friends like these: adventure module	N. D.	Fantasy Flight Games	RPG 1548
Star Wars: Age of Rebellion		Fully operational: a sourcebook for engineers	2018	Fantasy Flight Games	RPG 1549
Star Wars: Age of Rebellion		Lead by example: a sourcebook for commanders	2016	Fantasy Flight Games	RPG 1550
Star Wars: Age of Rebellion		Onslaught at Arda I: adventure module.	2014	Fantasy Flight Games	RPG 1551
Star Wars: Age of Rebellion		Stay on target: a source book for aces	2014	Fantasy Flight Games	RPG 1552
Star Wars: Age of Rebellion		Strongholds of resistance: a source book of Alliance worlds	N.D.	Fantasy Flight Games	RPG 1553

Star Wars: Edge of the Empire	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Star Wars: Edge of the Empire		[Core rulebook]	2013	Fantasy Flight Games	RPG 1554
Star Wars: Edge of the Empire		[Game master's kit]	2013	Fantasy Flight Games	RPG 1555
Star Wars: Edge of the Empire		Beyond the rim: adventure module	2013	Fantasy Flight Games	RPG 1556
Star Wars: Edge of the Empire		Dangerous covenants: a sourcebook for hired guns	2014	Fantasy Flight Games	RPG 1557
Star Wars: Edge of the Empire		Enter the unknown: a sourcebook for explorers	2013	Fantasy Flight Games	RPG 1558
Star Wars: Edge of the Empire		Far horizons: a sourcebook for colonists	2014	Fantasy Flight Games	RPG 1559

Star Wars: Edge of the Empire		Fly casual: a sourcebook for smugglers	2014	Fantasy Flight Games	RPG 1560
Star Wars: Edge of the Empire		The jewel of Yavin: adventure module	2014	Fantasy Flight Games	RPG 1561
Star Wars: Edge of the Empire		Lords of Nal Hutta: a sourcebook for Hutt Space	2015	Fantasy Flight Games	RPG 1562
Star Wars: Edge of the Empire		Mask of the pirate queen: adventure module	2015	Fantasy Flight Games	RPG 1563
Star Wars: Edge of the Empire		Suns of fortune: a sourcebook for the Corellian Sector	2013	Fantasy Flight Games	RPG 1564

Star Wars: Force and Destiny	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Star Wars: Force and Destiny		[Core rulebook]	N.D.	Fantasy Flight Games	RPG 1565
Star Wars: Force and Destiny		[Game master's kit]	N.D.	Fantasy Flight Games	RPG 1566
Star Wars: Force and Destiny		Chronicles of the gatekeeper: adventure module	N.D.	Fantasy Flight Games	RPG 1567
Star Wars: Force and Destiny		Endless vigil: a sourcebook for sentinels	N.D.	Fantasy Flight Games	RPG 1568
Star Wars: Force and Destiny		Ghosts of Dathomir: adventure module	N.D.	Fantasy Flight Games	RPG 1569
Star Wars: Force and Destiny		Keeping the peace: a sourcebook for guardians	N.D.	Fantasy Flight Games	RPG 1570
Star Wars: Force and Destiny		Knights of fate: a sourcebook for warriors	N.D.	Fantasy Flight Games	RPG 1571
Star Wars: Force and Destiny		Savage spirits: a sourcebook for seekers	N.D.	Fantasy Flight Games	RPG 1572

Star Wars: Force and Destiny		Unlimited power: a sourcebook for mystics	N.D.	Fantasy Flight Games	RPG 1573
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Star Wars RPG	Edition	Title of book, module, accessory	Year	Notes Uses the d20 system.	Shelf #
Star Wars RPG	3rd	[Core rule book]	2000	Wizards of the Coast	RPG 1147
Star Wars RPG	Revised edition	[Revised core rule book]	2002	Wizards of the Coast	RPG 1148
Star Wars RPG		Knights of the Old Republic: campaign guide	2008	Wizards of the Coast	RPG 1168
Star Wars RPG		Starships of the galaxy	2007	Wizards of the Coast	RPG 1178
Star Wars RPG		Threats of the galaxy	2007	Wizards of the Coast	RPG 1180
Star Wars RPG	1st	[Core rule book]	1987	West End Games	RPG 1145
Star Wars RPG	2nd	[Core rule book]	1992	West End Games	RPG 1146
Star Wars RPG		Adventure journal, Vol. 1 No. 1	1994	West End Games	RPG 1149
Star Wars RPG		Adventure journal, vol. 1, no. 2	1994	West End Games	RPG 1150
Star Wars RPG		Adventure journal, vol. 1, no. 3	1994	West End Games	RPG 1151
Star Wars RPG		Adventure journal, vol. 1, no. 4	1994	West End Games	RPG 1152
Star Wars RPG		Adventure journal, vol. 1, no. 5	1995	West End Games	RPG 1153
Star Wars RPG		Adventure journal, vol. 1, no. 6	1995	West End Games	RPG 1154
Star Wars RPG		Adventure journal, vol. 1, no. 8	1995	West End Games	RPG 1155
Star Wars RPG		Adventure journal, vol. 1, no. 9	1996	West End Games	RPG 1156
Star Wars RPG		Adventure journal, vol. 1, no. 10	1996	West End Games	RPG 1157
Star Wars RPG		Adventure journal, vol. 1, no. 11	1996	West End Games	RPG 1158
Star Wars RPG		Adventure journal, vol. 1, no. 12	1997	West End Games	RPG 1159
Star Wars RPG		Adventure journal, vol. 1, no. 14	1997	West End Games	RPG 1160

Star Wars RPG		Adventure journal, vol. 1, no. 15	1997	West End Games	RPG 1161
Star Wars RPG		Alien encounters	1998	West End Games	RPG 1162
Star Wars RPG		Cracken's rebel operatives	1994	West End Games	RPG 1163
Star Wars RPG		Cynabar's fantastic technology: droids	1997	West End Games	RPG 1164
Star Wars RPG		Hideouts & strongholds	1998	West End Games	RPG 1165
Star Wars RPG	2nd revised edition	Imperial sourcebook	1994	West End Games	RPG 1166
Star Wars RPG		The Jedi Academy sourcebook	1996	West End Games	RPG 1167
Star Wars RPG: The New Republic		Galaxy guide 11: criminal organizations	1994	West End Games	RPG 1169
Star Wars RPG: The New Republic		Heir to the empire: sourcebook. A guide to Volume 1 of Timothy Zahn's three book cycle	1994	West End Games	RPG 1170
Star Wars RPG		Planets collection	1994	West End Games	RPG 1171
Star Wars RPG		Platt's smuggler's guide	1997	West End Games	RPG 1172
Star Wars RPG		Platt's starport guide	1995	West End Games	RPG 1173
Star Wars RPG	2nd revised edition	Rebel Alliance sourcebook	1994	West End Games	RPG 1174
Star Wars RPG		The Star wars sourcebook	1987	West End Games	RPG 1175
Star Wars RPG	2nd revised edition	The Star wars sourcebook	1994	West End Games	RPG 1176
Star Wars RPG	Special edition	Star Wars trilogy sourcebook	1994	West End Games	RPG 1177
Star Wars RPG		Tales of the Jedi companion	1996	West End Games	RPG 1179

Stormbringer / Elric	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Stormbringer	3rd	[Core rulebook]	1987	Chaosium	RPG 1181
Stormbringer	"Elric" edition	Atlas of the Young Kingdoms. Vol. 1. The northern continent	1996	Chaosium	RPG 1182
Stormbringer	2nd	Black sword: pursuit of the White Wolf	1985	Chaosium	RPG 1183
Stormbringer	"Elric" edition	Elric!	1993	Chaosium	RPG 1184

Stormbringer	"Elric" edition	Melniboné, dragon isle and dreaming city/Melniboné, isle of the dragon lords [spine title]	1993	Chaosium	RPG 1185
Stormbringer	4th	Perils of the young kingdoms	1991	Chaosium	RPG 1186
Stormbringer	4th	Rogue mistress	1991	Chaosium	RPG 1187
Stormbringer	"Elric" edition	Sailing on the seas of fate	1996	Chaosium	RPG 1188
Stormbringer	4th	Sea kings of the purple towns	1991	Chaosium	RPG 1189
Stormbringer	3rd	The shattered isle: rebels against the mutant master.	1987	Chaosium	RPG 1190
Stormbringer	4th	Sorcerers of Pan Tang: dangerous adventures on the demon isle	1991	Chaosium	RPG 1191
Stormbringer	2nd	Stealer of souls: a quest for vengeance in Ilmiora	1985	Chaosium	RPG 1192
Stormbringer	3rd	White wolf: temples, demons, & ships of war	1987	Chaosium. For any Eternal Champion series game	RPG 1193

Starfinder	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Starfinder		[Core rulebook]	2020	Paizo Publications	RPG 1492
Starfinder		Pact worlds	2018	Paizo Publications	RPG 1493

Stealing Stories for the Devil	Edition	Title of book, module, accessory	Year	Notes	Shelf #

Stealing Stories for the Devil		[Core book]	2022	Monte Cook Games. Boxed set. Contents: 3 game books, 10 dice, 1 deck of cards, 5 reference sheets, 12 blank character sheets, 12 sheets of maps and diagrams	RPG BS 59
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The Strange	Edition	Title of book, module, accessory	Year	Notes Uses Cypher System	Shelf #
The Strange		[Core book]	2014	Monte Cook	RPG 1846
The Strange		Bestiary	2014	Monte Cook	RPG 1847

Swashbucklers of the 7 skies	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Swashbucklers of the 7 skies		[Core rulebook]	2009	Evil Hat Productions. For use with the PDQ# (Prose Descriptive Qualities Sharp) system	RPG 1518

Sword & Sorcery	Edition	Title of book, module, accessory	Year	Notes Requires use of D&D 3rd / 3.5th ed.	Shelf #
Sword & Sorcery		Advanced player's guide	2004	White Wolf	RPG 1797
Sword & Sorcery		Beyond countless doorways	2004	Malhavoc Press	RPG 1194
Sword & Sorcery	3rd	The bonegarden	2004	Necromancer Games. Requires D&D 3rd / 3.5th	RPG 1798
Sword & Sorcery		The book of hallowed might: a divine-magic sourcebook	2006	Malhavoc Press. Requires D&D 3rd / 3.5th	RPG 1799

Sword & Sorcery		Chaositech: a sourcebook for characters of all levels	2004	Malhavoc Press. Requires D&D 3rd / 3.5th	RPG 1803
Sword & Sorcery		Creature collection: core rulebook	2000	White Wolf	RPG 1195
Sword & Sorcery		Glades of death: a setting sourcebook for v.3.5 roleplaying	2005	Necromancer Games. Requires D&D 3rd / 3.5th	RPG 1800
Sword & Sorcery		Ptolus: city by the spire/ Monte Cook's city by the spire	2006	Malhavoc Press	RPG 1196
Sword & Sorcery		Relics and rituals: core rulebook	2001	White Wolf	RPG 1197
Sword & Sorcery		Trouble at Durbenford: a location and campaign sourcebook for v3.5 roleplaying	2004	Necromancer Games. Requires D&D 3rd / 3.5th	RPG 1801
Sword & Sorcery		The wurst of Grimtooth's traps	2005	Necromancer Games. Requires D&D 3rd / 3.5th	RPG 1802
Sword & Sorcery Monte Cook's Arcana Evolved		Ruins of intrigue: a campaign sourcebook	2005	Malhavoc Press. Requires D&D 3rd / 3.5th	RPG 1804
Sword & Sorcery Monte Cook's Arcana Evolved		Spell treasury: a sourcebook	2006	Malhavoc Press. Requires D&D 3rd / 3.5th	RPG 1805
Sword & Sorcery Monte Cook's Arcana Evolved		Transcendence: a player's companion	2005	Malhavoc Press. Requires D&D 3rd / 3.5th	RPG 1806
Sword & Sorcery Monte Cook's Arcana Evolved		Variant player's handbook	2005	Malhavoc Press. Requires D&D 3rd / 3.5th	RPG 1807
Sword & Sorcery Monte Cook's Arcana Unearthed		Arcana unearthed : a variant player's handbook	2003	Malhavoc Press	RPG 1198
Sword & Sorcery Monte Cook's Arcana Unearthed		The diamond throne	2003	Malhavoc Press	RPG 1199

Sword & Sorcery Iron Heroes		A rules expansion book	2005	Malhavoc Press. Requires D&D 3rd / 3.5th	RPG 1808
Sword & Sorcery Iron Heroes		A variant player's handbook	2005	Malhavoc Press. Requires D&D 3rd / 3.5th	RPG 1809
Sword & Sorcery Scarred Lands		Calastia: throne of the black dragon	2002	White Wolf	RPG 1200
Sword & Sorcery Scarred Lands		Ghelspad: Scarred lands campaign setting	2002	White Wolf	RPG 1201
Sword & Sorcery Scarred Lands		Hornsaw, forest of blood.	2003?	White Wolf	RPG 1202
Sword & Sorcery Scarred Lands		Shelzar, city of sins	2003?	Sword & Sorcery Studios	RPG 1203
Sword & Sorcery Scarred Lands		Vigil watch : secrets of the Asaatthi	2003?	Sword & Sorcery Studios	RPG 1204

Sword Noir	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Sword noir: a role-playing game of hardboiled sword and sorcery		[Core book]	2010	Sword's Edge Publishing	RPG 1516

Sword's Edge	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Sword's Edge		[Core book]	N.D.	Sword's Edge Publishing	RPG 1517

Tales from the Floating Vagabond	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Tales from the Floating Vagabond		[Core book]	1992	Avalon Hill Game Co.	RPG 1205

Tales from the Floating Vagabond		Adventure with no name	1991	Avalon Hill Game Co.	RPG 1206
Tales from the Floating Vagabond		HyperCad 54, where are you?	1992	Avalon Hill Game Co.	RPG 1207

Tales from the loop	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Tales from the loop: roleplaying in the '80s that never was		[Core book]	2017	Free League	RPG 1540

Talislanta	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Talislanta		The chronicles of Talislanta	1987	Bard Games	RPG 1208
Talislanta		The cyclopedia Talislanta	1988	Bard Games	RPG 1209
Talislanta		The Talislantan handbook	1987	Bard Games	RPG 1210

Teenage Mutant Dirtbags	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Teenage Mutant Dirtbags		[Core book] Teenage Mutant Dirtbags: A Roleplaying Game	2022	We Are Legion / Fat Goblin Games	RPG 1873

Teenagers from Outer Space	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Teenagers from outer space		[Core book]	1989	R. Talsorian Games Inc.	RPG 1211

Tekumel	See: Empire of the Petal Throne
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Thirteenth Age	See: 13th Age (number section)
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Thieves' World	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Thieves' World		Player's manual	2005	Green Ronin / Diamond	RPG 1212
Thieves' World		Shadowspawn's guide to Sanctuary: a city sourcebook	2005	Green Ronin / Diamond	RPG 1213

Thirsty Sword Lesbians	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Thirsty Sword Lesbians		[Core book] Thirsty Sword Lesbians	2021	Evil Hat Productions / Gay Spaceship Games	RPG 1840
Thirsty Sword Lesbians		Advanced Lovers and Lesbians	2021	Evil Hat Productions / Gay Spaceship Games	RPG 1841

Timelords	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Timelords		[Core book]	1990	Blacksburg Tactical Research Center	RPG 1214

Timemaster	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Timemaster: Adventures in the 4th dimension		[Core set]	1984	Pacesetter. Contents: - 3 books - maps - 1 player reference sheet - 1 sheet hex map, printed on both sides	RPG BS 43
Timemaster		The assassin queen	1985	Pacesetter	RPG 1215
Timemaster		Clash of kings! A tale of Arthur and Merlin	1984	Pacesetter	RPG 1216
Timemaster		The Cleopatra gambit	1984	Pacesetter	RPG 1217

Timemaster		Crossed swords: with the Three Musketeers	1984	Pacesetter	RPG 1218
Timemaster		Partisans from the shadows	1984	Pacesetter	RPG 1219
Timemaster		Sea dogs of England	1984	Pacesetter	RPG 1220
Timemaster		Temples of blood	1985	Pacesetter	RPG 1221
Timemaster		Terrible swift Ford	1985	Pacesetter	RPG 1222
Timemaster		Timetricks: a survivor's guide to time travel	1985	Pacesetter	RPG 1223
Timemaster		Whom the gods destroy: the adventures of Odysseus	1985	Pacesetter	RPG 1224

Tiny Frontiers	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Tiny Frontiers		[Core book]	2016	Gallant Knight Games	RPG 1512

Toon	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Toon: The cartoon roleplaying game		[Core book]	1991	Steve Jackson Games	RPG 1225
Toon		Toon ace catalog	1994	Steve Jackson Games	RPG 1226
Toon		Tooniversal tour guide	1992	Steve Jackson Games	RPG 1227

TORG	Edition	Title of book, module, accessory	Year	Notes	Shelf #
TORG: Roleplaying the possibility wars		[Core set]	1990	West End Games. Boxed set. Contents: - 4 booklets (Torg rulebook, Worldbook, Adventure book, Infiniverse newsletter vol 1 no 1.) -158 numbered game cards 6 cm x 9 cm - 10 blank game cards 6 cm x 9 cm - 1 20-sided die	RPG BS 44
TORG		Aysle: the sourcebook of magical reality	1990	West End Games	RPG 1228

TORG		City of demons: welcome to Hell on Earth	1992	West End Games	RPG 1229
TORG		Creatures of Aysle	1991	West End Games	RPG 1230
TORG		Creatures of Orrorsh	1992	West End Games	RPG 1231
TORG		Crucible of pain: murder, madness, and mini-cosms	1991	West End Games	RPG 1232
TORG		Cyberpapacy: the sourcebook of cyber-religious reality	1991	West End Games	RPG 1233
TORG		The Delphi council: worldbook, volume 1.	1992	West End Games	RPG 1234
TORG		The gaunt man returns: this evil reborn	1992	West End Games	RPG 1235
TORG		Infiniverse campaign game update, volume 1	1992	West End Games	RPG 1236
TORG		The land below: discover what lurks below	1991	West End Games	RPG 1237
TORG		The living land: the sourcebook of primitive reality	1990	West End Games	RPG 1238
TORG		The Nile empire: the sourcebook of pulp reality	1990	West End Games	RPG 1239
TORG		Nippon tech: the sourcebook of mega-corporate reality	1991	West End Games	RPG 1240
TORG		Operation: Hard sell: espionage in Nippon and the Living Land	1991	West End Games	RPG 1241
TORG		Orrorsh: the sourcebook of horror reality	1991	West End Games	RPG 1242
TORG		Pixaud's practical grimoire: arcane knowledge from the Realm of Aysle	1991	West End Games	RPG 1243
TORG		Queenswrath: missions in Aylse, the realm of magical reality	1990	West End Games	RPG 1244
TORG		Space gods: the sourcebook of science-fiction reality	1991	West End Games	RPG 1245
TORG		The Storm Knights' guide to the Possibility Wars: the player's guide to Torg	1992	West End Games	RPG 1246
TORG		Tharkhold: the sourcebook of techno-horror reality	1992	West End Games	RPG 1247

TORG		When axioms collide: the outcome is murder	1992	West End Games	RPG 1248
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TORG Eternity	Edition	Title of book, module, accessory	Year	Notes	Shelf #
TORG Eternity		[Core book]	2017	Relaunch of TORG by new publisher. Ulisses Spiele	RPG 1681

Trail of Cthulhu	Edition	Title of book, module, accessory	Year	Notes Based on the "Gumshoe system" by Robin Laws	Shelf #
Trail of Cthulhu		[Core book]	2008	Pelgrane Press	RPG 1249
Trail of Cthulhu		Invasive Procedures	2011	Pelgrane Press	RPG 1662
Trail of Cthulhu: Fear Itself		Stunning Eldritch Tales	2008	Pelgrane Press	RPG 1250

Traveller	Edition	Title of book, module, accessory	Year	Notes See also GURPS: Traveller	Shelf #
Traveller	1st edition	[Boxed core set] Book 1: Characters & combat Book 2: Starships Book 3: Worlds & Adventures	1978	Game Designers' Workshop (GDW)	RPG BS 45
Traveller	1st edition	Adventure 3: Twilight's peak.	1980	GDW	RPG 1253
Traveller	1st edition	Book 4: Mercenary	1978	GDW	RPG 1251
Traveller	1st edition	Book 5: High guard	1978	GDW	RPG 1252
Traveller	1st edition	Double adventure 3: Death station ; the Argon gambit	1981	GDW	RPG 1254

Traveller	1st edition	Supplement 3: The spinward marches	1979	GDW	RPG 1257
Traveller	1st edition	Supplement 6: 76 patrons.	1980	GDW	RPG 1258
Traveller	1st edition	The Journal of the Travellers' Aid Society, No. 7	1981	GDW	RPG 1255
Traveller	2nd	Scouts & assassins	1981	Paranoia Press. For use with Traveller system	RPG 1256
Traveller 20 / T20		The traveller's handbook	2002	RPG Realms. For use with the d20 system.	RPG 1272
Traveller: Marc Miller's Traveller	4th edition	[Core book]	1996	Imperium Games Inc.	RPG 1259
Traveller: Mega Traveller		101 vehicles: an illustrated catalog	1998	Digest Group Publications	RPG 1264
Traveller: Mega Traveller		Assignment: vigilante	1992	GDW	RPG 1260
Traveller: Mega Traveller		COACC; Close Orbit and Airspace Control Command	1989	GDW	RPG 1261
Traveller: Mega Traveller		Fighting ships of the shattered imperium	1990	GDW	RPG 1262
Traveller: Mega Traveller		Knightfall	1990	GDW	RPG 1263
Traveller: Mega Traveller		MegaTraveller	1987	GDW	RPG BS 46
Traveller: Mega Traveller		Referee's companion	1989	GDW	RPG 1265
Traveller: Mongoose Traveller / MGT		[Core rulebook]	2008	Mongoose Publishing	RPG 1266
Traveller: Mongoose Traveller / MGT		760 patrons	2008	Mongoose Publishing	RPG 1269

Traveller: Mongoose Traveller / MGT		Hammer's Slammers	2009	Mongoose Publishing	RPG 1267
Traveller: Mongoose Traveller / MGT		Mercenary	2008	Mongoose Publishing	RPG 1268
Traveller: Mongoose Traveller / MGT		The third imperium: the spinward marches	2008	Mongoose Publishing	RPG 1270
Traveller: The New Era		[Core rulebook]	1993	GDW	RPG 1682
Traveller: The New Era		Brilliant lances: traveller starship combat	1993	GDW. Boxed set. Contents: - 2 six-sided dice, -1 twenty-sided die, -3 sector maps 80 x 112 cm, -2 booklets (Technical Booklet, Rules of Play), -1 pad ship statistic forms, -2 player aids cards, -1 correction sheet, -1 customer response form, -2 sheets of cardboard game tokens	RPG BS 47
Traveller: The New Era		Fire, fusion, & steel: technical architecture	1994	GDW	RPG 1468
Traveller: The New Era		Reformation coalition manual 1: Path of tears: the star viking sourcebook	N.D.	GDW	RPG 1469
Traveller: The New Era		Reformation coalition manual 2: Smash & grab: star Viking hot recovery operations	1994	GDW	RPG 1470
Traveller: The New Era		Reformation coalition manual 3: Reformation coalition equipment guide.	1994	GDW	RPG 1471

Traveller: The New Era		Survival margin: gateway to the new era	1993	GDW	RPG 1472
Traveller: The New Era		World tamer's handbook	1994	GDW	RPG 1271

Traveller 2300	Edition	Title of book, module, accessory	Year	Notes Separate game from Traveller	Shelf #
Traveller 2300		[Starter kit] Traveller 2300: mankind discovers the stars	1986	Game Designers' Workshop (GDW). Boxed set. Contents: - Player's manual -Referee's manual -Forms book -Near star map -Near star list - "Tricolor's shadow"; adventure -Understanding 2300; booklet -1 10-sided dice -missing 4 6-sided die	RPG BS 48
Traveller 2300		Aurore sourcebook: humanity's furthest outpost	1987	GDW	RPG 1273

Traveller 2300		Beanstalk: trouble-shooting on Beta Canum's elevator to the stars	1987	GDW	RPG 1274
Traveller 2300		Earth/cybertech sourcebook: adventure at man's homeworld	1989	GDW	RPG 1275
Traveller 2300		Energy curve: a marooned expedition on the Kafer Frontier	1987	GDW	RPG 1276
Traveller 2300		Kafer dawn: the front line of mankind's fight for survival	1987	GDW	RPG 1277
Traveller 2300		Mission Arcturus: desperate rescue behind the Kafer lines	1987	GDW	RPG 1278
Traveller 2300		Nyotekundu sourcebook: mining outposts in a deadly star system	1987	GDW	RPG 1279
Traveller 2300		Ships of the French arm: starships which supply and protect a branch of Human Space	1987	GDW	RPG 1280

Traveller 2300		Star Cruiser 2300: starship construction and combat in the year 2300	1987	GDW. Boxed set. Contents: - 3 booklets (Star Cruiser rules book, Star Cruiser Naval Architect's manual, Ship status sheet), -1 sheet of 2 star map playing surfaces 40 x 56 cm, errata sheet, -1 combat chart of cardboard game tokens, -1 ten-sided die.	RPG BS 49
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Tremulus	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Tremulus: a storytelling game of Lovecraftian horror		[Core book]	2013?	Reality Blurs	RPG 1730

Tribe 8	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Tribe 8		[Core book] Tribe eight: the past is dead, your future begins now	1998	Dream Pod 9	RPG 1281
Tribe 8		Game master's kit	1998	Dream Pod 9. Includes the adventure quest "Enemy of my enemy" and game master's screen.	RPG 1591

Tribe 8		Adrift on the river of dream: a Tribe 8 sourcebook.	2001	Dream Pod 9	RPG 1592
Tribe 8		Book of legends: a Tribe 8 sourcebook	1999	Dream Pod 9	RPG 1593
Tribe 8		Broken pact: a Tribe 8 cycle	2000	Dream Pod 9	RPG 1594
Tribe 8		Children of Lilith: a Tribe 8 cycle	1999	Dream Pod 9	RPG 1595
Tribe 8		Harvest of thorns	2001	Dream Pod 9	RPG 1282
Tribe 8		Horrors of the Z'bri: a Tribe 8 sourcebook	1999	Dream Pod 9	RPG 1596
Tribe 8		Into the Outlands: a tribe 8 sourcebook	1999	Dream Pod 9	RPG 1597
Tribe 8		Revanche	2001	Dream Pod 9	RPG 1283
Tribe 8		Trial by fire: a Tribe 8 cycle	1999	Dream Pod 9	RPG 1598
Tribe 8		Tribe 8 companion	1998	Dream Pod 9	RPG 1284
Tribe 8		Vimary: a Tribe 8 sourcebook	1998	Dream Pod 9	RPG 1599
Tribe 8		Vimary burns: a Tribe 8 cycle	2000	Dream Pod 9	RPG 1600
Tribe 8		Warrior unbound: a Tribe 8 cycle	2000	Dream Pod 9	RPG 1601
Tribe 8		Word from the north: a Tribe 8 cycle	1999	Dream Pod 9	RPG 1602
Tribe 8		Word of the dancers	2001	Dream Pod 9	RPG 1285
Tribe 8		Word of the Fates: a Tribe 8 sourcebook	2000	Dream Pod 9	RPG 1603
Tribe 8		Word of the pillars: a Tribe 8 sourcebook	1999	Dream Pod 9	RPG 1604

Trinity Universe	Edition	Title of book, module, accessory	Year	Notes Uses the d20 system	Shelf #
Trinity Universe		Aberrant: awaken the power within	2004	Sword & Sorcery / White Wolf	RPG 1674
Trinity Universe		Adventure! Tales the Aeon Society	2004	Sword & Sorcery / White Wolf	RPG 1675
Trinity Universe		Trinity	2004	Sword & Sorcery / White Wolf	RPG 1676

True20	Edition	Title of book, module, accessory	Year	Notes	Shelf #
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True20 adventure roleplaying		[Core book]	2005	Green Ronin Publishing	RPG 1286
True20	Revised	[Core book]	2005	Green Ronin Publishing	RPG 1287
True20		The adept's handbook: a role sourcebook for True20 adventure roleplaying	2008	Green Ronin Publishing	RPG 1288

Tulan of the Isles	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Tulan of the Isles		Tulan of the isles: river-port nexus of riches and adventure.	1987	Chaosium. "A fully-populated town and detailed region for use with all roleplaying games"	RPG 1289

Tunnels & Trolls	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Tunnels & Trolls	7.5th	[Kit]	2017?	Boxed set. Contents: 6 booklets (Tunnels & Trolls volumes 7.5. rulebook, Monstrum Codex, Codex Incantatem, Monsters & Magic book, special edition, Strange Destinies solo adventure, Hot Pursuit, a Tunnels & Trolls GM adventure), 1 map 28 x 43 cm, 4 character record sheets, 3 sheets of round game tokens, 4 six-sided dice	RPG BS 54

Underground	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Underground		[Core book]	1993	Mayfair Games	RPG 1290
Underground		Companion	1994	Mayfair Games	RPG 1291
Underground		Fully strapped, always packed: gats and gear from the underground	1993	Mayfair Games	RPG 1292
Underground		The note book	1993	Mayfair Games	RPG 1293
Underground		Player's handbook	1994	Mayfair Games	RPG 1294
Underground		Streets and stories: L. A. campaign sourcepack	1993	Mayfair Games. Boxed set. Contents: -2 booklets (Streets, Stories), -16 folio sheets, -16 colour prop sheets, -2 poster maps, -1 newsprint journal, -1 folio 62 x 28 cm. Front of box lid damaged along lower edge.	RPG BS 51
Underground		Techno: gear and accessories for Underground	1994	Mayfair Games	RPG 1295

Unknown Armies	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Unknown Armies		[Core book] Unknown Armies: A roleplaying game of transcendental horror and furious action	1998	Atlas Games	RPG 1296

Vaesen: Nordic Horror Roleplaying	Edition	Title of book, module, accessory	Year	Notes Based on the book Vaesen by Johan Egerkrans	Shelf #
Vaesen		[Core book] Nordic Horror Roleplaying	2022	Free League	RPG 1880
Vaesen		A Wicked Secret and Other Mysteries	2021	Free League	RPG 1879
Vaesen		Mythic Britain & Ireland	2022	Free League	RPG 1878
Vaesen		Seasons of Mystery	2022	Free League	RPG 1831

Vampire: The Eternal Struggle / Jhyad	Edition	Title of book, module, accessory	Year	Notes Set in World of Darkness / Vampire the Masquerade	Shelf #
Vampire: The Eternal Struggle / Jhyad		A player's guide to the Jyhad	N.D.	White Wolf	RPG 1334

Vampire: The Dark Ages	Edition	Title of book, module, accessory	Year	Notes Set in World of Darkness / Spin-off of Vampire the Masquerade. Also called Dark Ages: Vampire	Shelf #
Vampire: The Dark Ages	Revised 2nd	[Core book]	2002	White Wolf	RPG 1612
Vampire: The Dark Ages	Revised 2nd	Europe: a sourcebook for Dark Ages: vampire	2002	White Wolf	RPG 1368
Vampire: The Dark Ages		[Core book]	1997	White Wolf	RPG 1364
Vampire: The Dark Ages		Ashen cults: AD 1215	2001	White Wolf	RPG 1365
Vampire: The Dark Ages		Bitter crusade: a chronicle for Vampire, the Dark Ages	2001	White Wolf	RPG 1615
Vampire: The Dark Ages		Book of storyteller secrets: a sourcebook for Vampire, the Dark Ages	1996	White Wolf	RPG 1616
Vampire: The Dark Ages		Cainite heresy: a sourcebook of blasphemous horror for Vampire, the Dark Ages	1999	White Wolf. Year of the reckoning crossover series	RPG 1617
Vampire: The Dark Ages		Clanbook: Baali	1998	White Wolf	RPG 1618
Vampire: The Dark Ages		Clanbook: Cappadocian	1998	White Wolf	RPG 1366
Vampire: The Dark Ages		Clanbook: Salubri	1999	White Wolf	RPG 1619
Vampire: The Dark Ages		Constantinople by night: a sourcebook for Vampire, the Dark Ages	2000	White Wolf	RPG 1367

Vampire: The Dark Ages		Dark ages companion	1997	White Wolf	RPG 1634
Vampire: The Dark Ages		Dark ages storytellers companion: a sourcebook for Dark Ages : vampire	2002?	White Wolf	RPG 1621
Vampire: The Dark Ages		Fountain of bright crimson: a story for Vampire, the Dark Ages	2000	White Wolf	RPG 1622
Vampire: The Dark Ages		House of Tremere: a sourcebook for Vampire, the Dark Ages	2001	White Wolf	RPG 1623
Vampire: The Dark Ages		Iberia by night, AD 1212: a sourcebook for Vampire, the Dark Ages	1999	White Wolf	RPG 1624
Vampire: The Dark Ages		Jerusalem by night: a city sourcebook for Vampire, the Dark Ages	1997	White Wolf	RPG 1625
Vampire: The Dark Ages		Libellus Sanguinis 1: Masters of the state	1997	White Wolf	RPG 1626
Vampire: The Dark Ages		Libellus Sanguinis 2: Keepers of the word: a sourcebook for Vampire, the Dark Ages	2000	White Wolf	RPG 1627
Vampire: The Dark Ages		Libellus Sanguinis 3: Wolves at the door: a sourcebook for Vampire, the Dark Ages	2001	White Wolf	RPG 1628
Vampire: The Dark Ages		Libellus Sanguinis 4: Thieves in the night: a sourcebook for Vampire, the Dark Ages	2003	White Wolf	RPG 1630
Vampire: The Dark Ages		Players' guide to High Clans: a sourcebook for Dark Ages : vampire	2003	White Wolf	RPG 1631
Vampire: The Dark Ages		Road of humanity: a sourcebook for Dark Ages : vampire	2004	White Wolf	RPG 1632
Vampire: The Dark Ages		Road of sin: sourcebook for Dark Ages : vampire	2004	White Wolf	RPG 1633
Vampire: The Dark Ages		Storytellers screen.	1996	White Wolf	RPG 1635
Vampire: The Dark Ages		The ashen knight: a sourcebook for Vampire, the Dark Ages	2000	White Wolf	RPG 1613

Vampire: The Dark Ages		The ashen thief: a sourcebook for Vampire, the Dark Ages	2000	White Wolf	RPG 1614
Vampire: The Dark Ages		The Erciyes fragments: being the journals and notes of Fra Niccolo of Venice, Noddist scholar and itinerant monk	1999	White Wolf	RPG 1629
Vampire: The Dark Ages		Transylvania by night: a sourcebook for Vampire: the dark ages	1997	White Wolf	RPG 1636
Vampire: The Dark Ages		Transylvania chronicles, I. Dark tides rising: a crossover chronicle for Vampire: the Dark Ages and Vampire: the masquerade	1998	White Wolf	RPG 1369
Vampire: The Dark Ages		Transylvania chronicles, II. Son of the dragon a crossover chronicle for Vampire: the Dark Ages and Vampire: the masquerade	1998	White Wolf	RPG 1370
Vampire: The Dark Ages		Transylvania chronicles, III. Ill omens a crossover chronicle for Vampire: the Dark Ages and Vampire: the masquerade	1999	White Wolf	RPG 1371
Vampire: The Dark Ages		Transylvania chronicles, IV. The dragon ascendant: a crossover chronicle for Vampire: the Dark Ages and Vampire: the masquerade	2000	White Wolf	RPG 1372
Vampire: The Dark Ages		Under the black cross: a chronicle for Vampire, the Dark Ages	2002	White Wolf	RPG 1637
Vampire: The Dark Ages		Veil of night: a sourcebook for Vampire, the Dark Ages	2001	White Wolf. Year of the scarab crossover series.	RPG 1638
Vampire: The Dark Ages		Wind from the east: a sourcebook for Vampire, the Dark Ages	2000	White Wolf	RPG 1639
Vampire: The Dark Ages		Wolves of the sea: a sourcebook for Vampire, the Dark Ages	1999	White Wolf	RPG 1640

Vampire: The Masquerade	Edition	Title of book, module, accessory	Year	Notes Set in World of Darkness	Shelf #
Vampire: The Masquerade	1st	[Core book]	1991	White Wolf	RPG 1297
Vampire: The Masquerade	1st	Clanbook: Tzimisce: the way of all flesh, a sourcebook for Vampire: the masquerade	1997	White Wolf	RPG 1680
Vampire: The Masquerade	2nd	[Core book]	1994	White Wolf	RPG 1299
Vampire: The Masquerade	2nd	[Core book] World of Darkness: A sourcebook for Vampire: the masquerade	1997	White Wolf	RPG 1446
Vampire: The Masquerade	2nd	Alien hunger	1992	White Wolf	RPG 1301
Vampire: The Masquerade	2nd	Clanbook: Assamite	2000	White Wolf	RPG 1317
Vampire: The Masquerade	2nd	Clanbook: Brujah	2000	White Wolf	RPG 1318
Vampire: The Masquerade	2nd	Clanbook: Giovanni	2001	White Wolf	RPG 1321
Vampire: The Masquerade	2nd	Clanbook: Malkavian	2000	White Wolf	RPG 1324
Vampire: The Masquerade	2nd	Clanbook: Nosferatu	2000	White Wolf	RPG 1325
Vampire: The Masquerade	2nd	Clanbook: Ravnos	2001	White Wolf	RPG 1326
Vampire: The Masquerade	2nd	Clanbook: Setites: children of the endless night	1995	White Wolf	RPG 1327
Vampire: The Masquerade	2nd	Clanbook: Toreador	2000	White Wolf	RPG 1328
Vampire: The Masquerade	2nd	Clanbook: Tzimisce	2001	White Wolf	RPG 1330

Vampire: The Masquerade	2nd	Clanbook: Ventrue	2000	White Wolf	RPG 1331
Vampire: The Masquerade	3rd	[Core book]	1998	White Wolf	RPG 1300
Vampire: The Masquerade	Revised 1st	[Core book]	1992	White Wolf	RPG 1298
Vampire: The Masquerade		Anarch cookbook: a friendly guide to vampire politics	1993	White Wolf	RPG 1302
Vampire: The Masquerade		Archons & templars	2002	White Wolf	RPG 1303
Vampire: The Masquerade		Ashes to ashes	1991	White Wolf	RPG 1304
Vampire: The Masquerade		Awakening: diablerie Mexico	1992?	White Wolf	RPG 1305
Vampire: The Masquerade		Blood bond: a story for Vampire the masquerade	1991	White Wolf	RPG 1306
Vampire: The Masquerade		Blood sacrifice: the thaumaturgy companion	2002	White Wolf	RPG 1307
Vampire: The Masquerade		Bloody hearts: diablerie Britain	1993	White Wolf	RPG 1308
Vampire: The Masquerade		Book of the Kindred	1998	White Wolf	RPG 1309
Vampire: The Masquerade		Caine's chosen: the black hand	2003	White Wolf	RPG 1310
Vampire: The Masquerade		Cairo by night	2001	White Wolf	RPG 1311
Vampire: The Masquerade		Chicago by night: the second face of the second city	N.D.	White Wolf	RPG 1312
Vampire: The Masquerade		Chicago chronicles, volume 3: includes Milwaukie by night, Ashes to ashes and Blood bond	1996	White Wolf	RPG 1313

Vampire: The Masquerade		Children of the night: a gallery of characters ...	1999	White Wolf	RPG 1314
Vampire: The Masquerade		Cities of darkness, Vol. 1: includes New Orleans by night, and DC by night	1997	White Wolf	RPG 1315
Vampire: The Masquerade		Cities of darkness, Vol. 2: includes Berlin by night and Los Angeles by night	1997	White Wolf	RPG 1316
Vampire: The Masquerade		Clanbook: Followers of Set	2001	White Wolf	RPG 1319
Vampire: The Masquerade		Clanbook: Gangrel	1993	White Wolf	RPG 1320
Vampire: The Masquerade		Clanbook: Lasombra: cathedral of darkness	1995	White Wolf	RPG 1322
Vampire: The Masquerade		Clanbook: Malkavian: method in the madness	1997	White Wolf	RPG 1323
Vampire: The Masquerade		Clanbook: Tremere: the price of eternity	1994	White Wolf	RPG 1329
Vampire: The Masquerade		Counsel of Primogen; a sourcebook of Camarilla politics ...	2003	White Wolf	RPG 1332
Vampire: The Masquerade		Elysium: the elder wars, secrets of generational genocide	1994	White Wolf	RPG 1333
Vampire: The Masquerade		Gehenna	2004	White Wolf	RPG 1335
Vampire: The Masquerade		Ghouls: fatal addiction	1994	White Wolf	RPG 1336
Vampire: The Masquerade		Gilded age	2001	White Wolf	RPG 1337
Vampire: The Masquerade		Guide to the anarchs: a mandate of revolution	2002	White Wolf	RPG 1338
Vampire: The Masquerade		Guide to the Camarilla: roses watered with blood	1999	White Wolf	RPG 1339

Vampire: The Masquerade		Guide to the Sabbat: fait accompli	1999	White Wolf	RPG 1340
Vampire: The Masquerade		Havens of the damned	2002	White Wolf	RPG 1341
Vampire: The Masquerade		Hong Kong: a World of darkness sourcebook for Vampire, the masquerade	1998	White Wolf	RPG 1448
Vampire: The Masquerade		Kindred of the east	1998	White Wolf	RPG 1344
Vampire: The Masquerade		Kindred of the ebony kingdom	2003	White Wolf	RPG 1345
Vampire: The Masquerade		Mexico City by night	2002	White Wolf	RPG 1346
Vampire: The Masquerade		Midnight siege	2001	White Wolf	RPG 1347
Vampire: The Masquerade		Milwaukee by night: barren streets, barren hearts	1992	White Wolf	RPG 1348
Vampire: The Masquerade		Montreal by night: litany of blood	1997	White Wolf	RPG 1349
Vampire: The Masquerade		New Orleans by night: on the brink of eternity	1994	White Wolf	RPG 1350
Vampire: The Masquerade		New York by night	2001	White Wolf	RPG 1351
Vampire: The Masquerade		Nights of prophecy	2000	White Wolf	RPG 1352
Vampire: The Masquerade		Revelations of the Dark Mother	1998	White Wolf	RPG 1356
Vampire: The Masquerade		Sins of the blood	2001	White Wolf	RPG 1357
Vampire: The Masquerade		The hunters hunted: the battle is joined	1992	White Wolf	RPG 1342

Vampire: The Masquerade		The Inquisition: deus vult	1995	White Wolf	RPG 1343
Vampire: The Masquerade		The players guide	1991	White Wolf	RPG 1353
Vampire: The Masquerade		The players guide to the Sabbat	1997	White Wolf	RPG 1354
Vampire: The Masquerade		The red sign	2003	White Wolf. Can be used for Mage: The Ascension	RPG 1355
Vampire: The Masquerade		The storytellers handbook	1997	White Wolf	RPG 1358
Vampire: The Masquerade		The succubus club: of life devoured	N.D.	White Wolf	RPG 1359
Vampire: The Masquerade		Time of thin blood	1999	White Wolf	RPG 1360
Vampire: The Masquerade		Vampire players guide	1997	White Wolf	RPG 1361
Vampire: The Masquerade		Vampire players guide	2003	White Wolf	RPG 1362
Vampire: The Masquerade		Vampire storytellers handbook	2000	White Wolf	RPG 1363

Vampire: The Requiem	Edition	Title of book, module, accessory	Year	Notes Set in World of Darkness / Sequel to Vampire the Masquerade	Shelf #
Vampire: The Requiem		Bloodlines: The Hidden	2005	White Wolf	RPG 1373

Vampire: The Requiem		Bloodlines: The Legendary	2006	White Wolf	RPG 1374
Vampire: The Requiem		City of the damned: New Orleans	2005	White Wolf	RPG 1375
Vampire: The Requiem		Invictus	2005	White Wolf	RPG 1376
Vampire: The Requiem		Ordo Dracul	2005	White Wolf	RPG 1377
Vampire: The Requiem		Requiem chronicler's guide	2006	White Wolf	RPG 1378

Victoriana	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Victoriana	2nd	[Core book]	2007	Cubicle 7	RPG 1508

Wands & Laserguns	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Wands & Lasergun		[Core book] Wands & Laserguns	2023	Christian Bahnweg and Justin Vandermeer.GMless RPG	RPG 1842

Warhammer	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Warhammer: The Game of Fantasy Battles	2nd	Core book	2002	Games Workshop	RPG 1380
Warhammer		The loathsome Ratmen and all their vile kin ...	2002	Games Workshop / Black Library	RPG 1381

Warhammer Age of Sigmar	Edition	Title of book, module, accessory	Year	Notes	Shelf #
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Warhammer Age of Sigmar		[Starter set] Warhammer Age of Sigmar roleplay : Soulbound starter set	2021	Cubicle 7 Entertainment. Boxed set. Contents: 1 game (2 game books, 1 introduction gatefold sheet, 5 gatefold character sheets, 3 two-sided reference sheets, 1 two-sided map, 30 tokens, 8 dice	RPG BS 58
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Warhammer Fantasy Role Play (FRP)	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Warhammer FRP	1st	[Core book]	1986	Games Workshop	RPG 1379
Warhammer FRP		Castle Drachenfels an adventure for Warhammer fantasy role play	1992	Games Workshop	RPG 1772
Warhammer FRP		Dwarf wars	1990	Flame Publications	RPG 1773
Warhammer FRP		Lichemaster: an adventure supplement for starting characters	1989	Flame Publications	RPG 1775
Warhammer FRP		Plundered vaults	2005	Black Industries	RPG 1776
Warhammer FRP		Realms of sorcery: the magic supplement for Warhammer fantasy role play	2001	Flame Publications	RPG 1777
Warhammer FRP		The dying of the light: an adventure for Warhammer fantasy role play	1995	Hogshead Publications	RPG 1774
Warhammer FRP: Doomstones		Blood in darkness	1990	Flame Publications/GW	RPG 1778
Warhammer FRP: Doomstones		Death Rock	1990	Flame Publications/GW	RPG 1779

Warhammer FRP: Doomstones		Fire in the mountains	1989	Flame Publications/GW	RPG 1780
Warhammer FRP: The Enemy Within Campaign		City: a complete guide to Middenheim, city of the white wolf	1987	Games Workshop	RPG 1781
Warhammer FRP: The Enemy Within Campaign		Death on the Reik	N.D.	Games Workshop	RPG BS 50
Warhammer FRP: The Enemy Within Campaign		Empire in flames	1989	Games Workshop	RPG 1782
Warhammer FRP: The Enemy Within Campaign		Shadows over Bögenhafen	1987	Games Workshop	RPG 1784
Warhammer FRP: The Enemy Within Campaign		Something rotten in Kislev	1988	Games Workshop	RPG 1785
Warhammer FRP: The Enemy Within Campaign		The enemy within	1986	Games Workshop	RPG 1783

Warhammer 40,000	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Warhammer 40,000	1st	Rogue trader Core book for 1st edition	1987	Games Workshop. Not the same as "Rogue Trader" sub-series	RPG 1392
Warhammer 40,000	2nd	[Core rulebook]	1993	Games Workshop	RPG 1382
Warhammer 40,000	2nd	Dark millennium	1993	Games Workshop	RPG 1391

Warhammer 40,000	2nd	Imperialis	1993	Games Workshop	RPG 1387
Warhammer 40,000	2nd	Wargear	1993	Games Workshop	RPG 1393
Warhammer 40,000	3rd	[Core rulebook]	1998	Games Workshop	RPG 1383
Warhammer 40,000	3rd	Codex: Tyranids	2001	Games Workshop	RPG 1388
Warhammer 40,000	4th	[Core rulebook]	2004	Games Workshop	RPG 1384
Warhammer 40,000	4th	Apocalypse	2007	Games Workshop	RPG 1386
Warhammer 40,000	4th	Codex: Tyranids	2004	Games Workshop	RPG 1389
Warhammer 40,000	5th	[Core rulebook]	2008	Games Workshop	RPG 1385
Warhammer 40,000	5th	Codex: Tyranids	2009	Games Workshop	RPG 1390
Warhammer 40,000: Black Crusade		Broken chains: an introduction to Black crusade	2011	Games Workshop and Fantasy Flight	RPG 1771
Warhammer 40,000: Dark Heresy		[Core rulebook]	2014	Games Workshop and Fantasy Flight	RPG 1394
Warhammer 40,000: Dark Heresy		Ascension	2014	Games Workshop and Fantasy Flight	RPG 1395
Warhammer 40,000: Dark Heresy		The Black Sepulchre	2010	Games Workshop and Fantasy Flight	RPG 1396

Warhammer 40,000: Dark Heresy		The Chaos Commandment	2012	Games Workshop and Fantasy Flight	RPG 1397
Warhammer 40,000: Dark Heresy		The Church of the Damned	2011	Games Workshop and Fantasy Flight	RPG 1398
Warhammer 40,000: Dark Heresy		The radical's handbook	2009	Games Workshop and Fantasy Flight	RPG 1399

Warhammer 40,000 Rogue Trader	Edition	Title of book, module, accessory	Year	Notes Not the same as Warhammer 40,000 1st ed. core book "Rogue trader"	Shelf #
Warhammer 40,000: Rogue Trader		[Core book]	2009	Fantasy Flight Games	RPG 1755
Warhammer 40,000: Rogue Trader		[Game master's kit]	2009	Fantasy Flight Games	RPG 1756
Warhammer 40,000: Rogue Trader		Battlefleet Koronus	2011	Fantasy Flight Games	RPG 1757
Warhammer 40,000: Rogue Trader		Citadel of Skulls	2011	Fantasy Flight Games	RPG 1758
Warhammer 40,000: Rogue Trader		Edge of the abyss	2010	Fantasy Flight Games	RPG 1759

Warhammer 40,000: Rogue Trader		Faith and coin: fortune and fire in the Koronus Expanse	2013	Fantasy Flight Games	RPG 1760
Warhammer 40,000: Rogue Trader		Fallen suns: part III of the Warpstorm adventure trilogy	2011	Fantasy Flight Games	RPG 1761
Warhammer 40,000: Rogue Trader		Forsaken bounty: an introduction to Rogue trader	2009	Fantasy Flight Games	RPG 1762
Warhammer 40,000: Rogue Trader		Hostile acquisitions	2011	Fantasy Flight Games	RPG 1763
Warhammer 40,000: Rogue Trader		Into the storm	2010	Fantasy Flight Games	RPG 1764
Warhammer 40,000: Rogue Trader		The frozen reaches	2010	Fantasy Flight Games	RPG 1765
Warhammer 40,000: Rogue Trader		The Koronos bestiary	2012	Fantasy Flight Games	RPG 1766
Warhammer 40,000: Rogue Trader		The lure of the expanse	2010	Fantasy Flight Games	RPG 1767
Warhammer 40,000: Rogue Trader		The Navis primer	2012	Fantasy Flight Games	RPG 1768
Warhammer 40,000: Rogue Trader		The soul reaver	2012	Fantasy Flight Games	RPG 1769

Warhammer 40,000: Rogue Trader		Stars of inequity	2012	Fantasy Flight Games	RPG 1770
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Warlords of the Accordlands	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Warlords of the Accordlands		The Master codes	N.D.	AEG	RPG 1400
Warlords of the Accordlands		The world atlas	N.D.	AEG	RPG 1401

Warpworld	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Warpworld: the old gods waken		[Core book]	1991	Blacksburg Tactical Research Center. First published 1985	RPG 1402

The Warren	Edition	Title of book, module, accessory	Year	Notes	Shelf #
The Warren		[Core book]	2016	Bully Pulpit Games	RPG 1511

Weapons of the Gods	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Weapons of the Gods		[Core book]	2004	EOS	RPG 1403

Weird Wars	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Weird Wars		Weird War II: Blood on the Rhine	2001	For use with the d20 system Pinnacle	RPG 1404

Weird Wars		Weird War II: Dead from above	2001	Pinnacle	RPG 1405
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Werewolf: The Apocalypse	Edition	Title of book, module, accessory	Year	Notes Set in the "World of Darkness" series	Shelf #
Werewolf: The Apocalypse	1st edition	[Core rulebook]	1991	White Wolf	RPG 1406
Werewolf: The Apocalypse	1st edition	Werewolf storyteller's handbook	1994	White Wolf	RPG 1433
Werewolf: The Apocalypse	2nd edition	[Core rulebook]	1994	White Wolf	RPG 1407
Werewolf: The Apocalypse	2nd edition	Book of auspices: a character sourcebook for Werewolf, the Apocalypse	2003	White Wolf	RPG 1410
Werewolf: The Apocalypse	2nd edition	Book of the Wyrms	1998	White Wolf	RPG 1411
Werewolf: The Apocalypse	2nd edition	Players guide to Garou	2003	White Wolf	RPG 1416
Werewolf: The Apocalypse	2nd edition	Players guide to the Changing Breeds	2003	White Wolf	RPG 1415
Werewolf: The Apocalypse		A world of rage: a setting sourcebook for Werewolf: the Apocalypse	2000	White Wolf	RPG 1436
Werewolf: The Apocalypse		Apocalypse	2004	White Wolf. "Time of judgement" crossover series	RPG 1408
Werewolf: The Apocalypse		Axis Mundi: the book of spirits, the sourcebook of spirits for Werewolf, the Apocalypse and Mage, the ascension	1996	White Wolf	RPG 1409
Werewolf: The Apocalypse		Caerns, places of power: a world sourcebook	1993	White Wolf	RPG 1412

Werewolf: The Apocalypse		Dark alliance: Vancouver	1993	White Wolf	RPG 1413
Werewolf: The Apocalypse		Monkeywrench!: Pentex	1994	White Wolf	RPG 1414
Werewolf: The Apocalypse		Possessed: a player's guide	2002	White Wolf	RPG 1417
Werewolf: The Apocalypse		Subsidiaries: a guide to Pentex	2000	White Wolf	RPG 1418
Werewolf: The Apocalypse		Tribebook: Black Furies	2001	White Wolf	RPG 1419
Werewolf: The Apocalypse		Tribebook: Bone Gnawers	2001	White Wolf	RPG 1420
Werewolf: The Apocalypse		Tribebook: Children of Gaia	2002	White Wolf	RPG 1421
Werewolf: The Apocalypse		Tribebook: Fianna	2002	White Wolf	RPG 1422
Werewolf: The Apocalypse		Tribebook: Get of Fenris	2002	White Wolf	RPG 1423
Werewolf: The Apocalypse		Tribebook: Glass Walkers	2002	White Wolf	RPG 1424
Werewolf: The Apocalypse		Tribebook: Red Talons	2002	White Wolf	RPG 1425
Werewolf: The Apocalypse		Tribebook: Silent Striders	2003	White Wolf	RPG 1426
Werewolf: The Apocalypse		Tribebook: Uktena	2003	White Wolf	RPG 1427
Werewolf: The Apocalypse		Tribebook: Wendigo	2003	White Wolf	RPG 1428
Werewolf: The Apocalypse		Umbrax: the spirit world sourcebook for Werewolf, the Apocalypse	2001	White Wolf	RPG 1429

Werewolf: The Apocalypse		Umbr: the velvet shadow, the spirit world sourcebook for Werewolf, the Apocalypse	1993	White Wolf	RPG 1430
Werewolf: The Apocalypse		Valkenburg Foundation	1993	White Wolf	RPG 1431
Werewolf: The Apocalypse		Werewolf players guide	1998	White Wolf	RPG 1432
Werewolf: The Apocalypse		Werewolf storyteller's handbook	2002	White Wolf	RPG 1434
Werewolf: The Apocalypse		Werewolf: the Dark Ages, a historical sourcebook for Werewolf, the Apocalypse and Vampire, the Dark Ages	1999	White Wolf	RPG 1435

Werewolf: The Forsaken	Edition	Title of book, module, accessory	Year	Notes Set in the "World of Darkness" series	Shelf #
Werewolf: The Forsaken		[Core rulebook]	2005	White Wolf	RPG 1679
Werewolf: The Forsaken		Character sheet pad	2005	White Wolf	RPG 1749
Werewolf: The Forsaken		Blasphemies	2006	White Wolf	RPG 1666
Werewolf: The Forsaken		Blood Of The Wolf	2005	White Wolf	RPG 1437
Werewolf: The Forsaken		Hunting ground: the Rockies	2005	White Wolf	RPG 1438
Werewolf: The Forsaken		Lodges: the Faithful	2005	White Wolf	RPG 1439
Werewolf: The Forsaken		Lore of the Forsaken	2005	White Wolf	RPG 1667
Werewolf: The Forsaken		Predators	2005	White Wolf	RPG 1668

Werewolf: The Foresaken		Storyteller's screen	2005?	White Wolf	RPG 1742
Werewolf: The Foresaken		The war against the pure	2007	White Wolf	RPG 1440

The Wheel of Time RPG	Edition	Title of book, module, accessory	Year	Notes	Shelf #
The Wheel of Time RPG		[Core book]	2001	Wizards of the Coast	RPG 1441

Wild Talents	Edition	Title of book, module, accessory	Year	Notes	Shelf #
Wild Talents		This favored land: a Wild Talents sourcebook for the War Between the States	2009	Arc Dream Publishing	RPG 1442

WitchCraft	Edition	Title of book, module, accessory	Year	Notes AKA CJ Carella's WitchCraft	Shelf #
WitchCraft		Abomination codex	2000	Eden Studios	RPG 1443
WitchCraft		Mystery codex	1999	Eden Studios	RPG 1444

Wizards: The Roleplaying Game	Edition	Title of book, module, accessory	Year	Notes AKA Ralph Bakshi's Wizards	Shelf #
Wizards: The RPG		[Core book]	1992	Whit Publications	RPG 1445

World of Darkness	See also: Demon: The Fallen; Hunter: The Reckoning; Mage: ... ; Mind's Eye Theatre; Promethean: The Created; Vampire: ... ; Werewolf: ... ; Wraith: The Oblivion				
World of Darkness	Edition	Title of book, module, accessory	Year	Notes	Shelf #

World of Darkness		The bygone bestiary	1997	White Wolf	RPG 1447
World of Darkness		Mafia: an organized crime sourcebook for the Wold of darkness	2002	White Wolf	RPG 1449
World of Darkness		Midnight circus	1996	White Wolf	RPG 1450
World of Darkness	3.5th edition	Monte Cook's World of darkness	2007	White Wolf	RPG 1451
World of Darkness		Mummy	1996	White Wolf	RPG 1452
World of Darkness	2nd edition	Mummy	1997	White Wolf	RPG 1453
World of Darkness		Project Twilight	1996	White Wolf. "Year of the Hunter" crossover series.	RPG 1454
World of Darkness		The promised lands	1992	White Wolf	RPG 1455
World of Darkness		Sorcerer: the hedge wizard's handbook	1997	White Wolf	RPG 1456
World of Darkness		Time of judgement	2004	White Wolf	RPG 1457

World of Darkness: Dark Ages	Edition	Title of book, module, accessory	Year	Notes	Shelf #
WoD: Dark Ages		British Isles: a regional sourcebook for the Dark ages	2003	White Wolf	RPG 1641
WoD: Dark Ages		Devil's due: a sourcebook for the Dark ages	2003	White Wolf	RPG 1642
WoD: Dark Ages: Mage		Grimoire: a magic resource for Dark Ages	2003	White Wolf	RPG 1643

World of Darkness: New World of Darkness	Edition	Title of book, module, accessory	Year	Notes	Shelf #
				Series title was changed from World of Darkness: New World of Darkness to Chronicles of Darkness	

New WOD / Chronicles of Darkness		Armory	2006	White Wolf	RPG 1458
New WOD / Chronicles of Darkness		Chicago	2005	White Wolf	RPG 1459
New WOD / Chronicles of Darkness		Urban Legends	2007	White Wolf	RPG 1460

Wraith: The Oblivion	Edition	Title of book, module, accessory	Year	Notes Set in "World of Darkness"	Shelf #
Wraith: The Oblivion	2nd	[Core book]	1996	White Wolf	RPG 1461
Wraith: The Oblivion		Dark reflections: spectres	1995	White Wolf	RPG 1462
Wraith: The Oblivion	2nd	Doomslayers: into the	1998	White Wolf	RPG 1463
Wraith: The Oblivion		Guildbook 3: Masquers	1995	White Wolf	RPG 1464
Wraith: The Oblivion		Player's guide	1997	White Wolf	RPG 1465
Wraith: The Oblivion		The quick & the dead	1995	White Wolf	RPG 1466
Wraith: The Oblivion		Shadow: players guide	1996	White Wolf	RPG 1467

XCrawl	Edition	Title of book, module, accessory	Year	Notes For use with the d20 system. See also Dungeon Crawl Classics	Shelf #
XCrawl		[Core rule book] XCrawl: Adventures in the Xtreme Dungeon Crawl League	2002	Pandahead Productions	RPG 1700
XCrawl		Game master's screen	2002	Pandahead Productions	RPG 1701
XCrawl		The Guild sourcebook	2003	Pandahead Productions	RPG 1702
XCrawl		3 Rivers crawl	2003	Pandahead Productions	RPG 1703